#### Networking Technologies and Applications

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#### Internet on the cable

- The service providers started to enlarge their services
  - Internet access
  - Telephony
- The network has to be transformed
  - One-way amplifiers changed to two-way amplifiers
  - Upgraded headend
    - The dummy amplifier replaced with an intelligent digital computer system
      - High speed optical connection to an ISP's network
    - Cable-Modem Termination System (CMTS)
  - The coaxial cable a shared medium, many users use it simultaneously
    - In the PSTN network each user has its own twisted pair (local loop)
    - For the broadcast of TV channels this is not important
      - Each program transmitted over the same cable, no matter if there are 10 or 10.000 viewers at the same time
    - In case of internet access, it matters a lot if there are 10 or 10.000 users
      - If someone downloads a large file, no bandwidth for the others
    - On the other hand, much larger bandwidth on a coaxial cable than on a twisted copper pair

- Solution: a long cable is divided into many smaller segments
  - Each segment connected directly to the fiber optic node
  - The speed between the headend and the fiber optic nodes basically unlimited
    - If not many homes on a segment, the traffic can be handled
  - Today typically 500-2000 homes on a segment
    - Smaller segments expected if more subscribers and larger speed demands appear

#### Internet on the cable



Networking technologies and applications

## Spectrum allocation

- The cable network cannot be used exclusively for internet access (at least not yet...)
  - Many more TV viewers than broadband subscribers
  - The cities regulate what can be offered on the cable, a TV service is mandatory
  - The frequencies should be divided between TV channels and Internet access
- USA, Canada
  - FM radio: 88 108 MHz
  - Cable TV channels: 54 550 MHz
    - 6 MHz wide channels, with a guard band
      - NTSC National Television System Committee
      - Resolution: 720 x 480, 29.97 fps

## Spectrum allocation

- Europe
  - TV channels above 65 MHz
  - 6-8 MHz wide channels
    - PAL and SECAM systems with higher resolution
      - PAL Phase Alternating Line
      - SECAM Système Electronique Couleur Avec Mémoire
      - Resolution: 768 x 576, 25 fps
  - The lower frequencies not used



# Spectrum allocation

Modern cables provide good transmission quality above 550 MHz, up to 850 MHz or more Solution: uplink traffic between 5 – 42 MHz (5 - 65 MHz in Europe) The upper part of the spectrum used for downlink traffic



## Asymmetric system

- TV and radio downstream
  - From the headend towards the end user
  - In the upstream direction, amplifiers working in the 5-42 MHz frequency range
  - In the downstream direction, amplifiers that work above 54 MHz
  - Larger downstream than upstream
    - Technological reasons, not like in the case of ADSL
    - Not a good solution for P2P traffic
      - Designed for asymmetric web traffic

## Modulation

- Each 6-8 MHz is modulated with 64-QAM
  - Quadrature Amplitude Modulation
  - If a good quality cable, 256-QAM
- On a 6 MHz channel with 64-QAM  $\rightarrow$  ~ 36 Mbps
  - Effective bandwidth without headers 27 Mbps
  - With 256-QAM, ~ 39 Mbps
  - In Europe larger bandwidths, because of the 8 MHz channels
- On the upstream channel 64-QAM is not acceptable
  - Too much noise, from microwave systems, CB-radios, etc.
    - Citizen Band walky-talky
  - QPSK modulation
    - Quadrature Phase Shift Keying
    - Only two bits per symbol (with 64-QAM 6 bits, with 256-QAM 8 bits)
  - Much larger difference between the upstream and downstream speeds

#### Cable modem

- Transforms the analog signals coming on the cable to digital data, and vice versa
  - MOdulates és DEModulates
- Two interfaces one towards the PC, one towards the cable network
  - Ethernet/USB/WLAN connection between the cable modem and the PC



## Cable modem

- In the early years each operator had its own modems, installed by a technician
  - An open standard was needed
    - Open the market, lower the prices
    - Contributes to the spread of the technology
    - If the users installs the modem, costs can be cut
- CableLabs
  - Association of the largest cable operators
  - DOCSIS standards
    - Data Over Cable Service Interface Specification
    - EuroDOCSIS European version
  - Many were not happy about it
    - Could not hire out anymore their expensive modems to the defenseless subscribers



#### DOCSIS

- DOCSIS 1.0 (1997)
  - RF Return
    - Two-way communication
  - Telco Return
    - Dial-up connection for the upstream traffic
    - No need to modify the infrastructure, one-way communication on the cable
  - Modem prices fall from \$300 (1998) to < \$30</li>
- DOCSIS 1.1 (1999)
  - VoIP, gaming, streaming
  - Compatible with DOCSIS 1.0
  - QoS

# DOCSIS



- In DOCSIS 1.0 all the services are in contention for upstream bandwidth, on a "best effort" basis
- In DOCSIS 1.1 QoS guarantees can be associated to applications

#### DOCSIS

- DOCSIS 2.0 (2002)
  - Capacity for symmetric services
    - Larger upstream capacity than for DOCSIS 1.0 (x6) or DOCSIS 1.1 (x3)
    - Instead of QPSK, it uses 32-QAM, 64-QAM or 128-QAM on the upstream part as well
    - TDMA and S-CDMA in the MAC layer, instead of simple TDMA
- DOCSIS 3.0 (2006)
  - 160 Mbps downstream, 120 Mbps upstream
  - Channel bonding
    - Many channels associated in parallel to the same user
- DOCSIS 3.1 (2013)
  - 10 Gbps downstream, 1 Gbps upstream, 4096 QAM modulation
  - Instead of 6-8 MHz wide channels it uses narrow channels of 20-50 KHz, and OFDM (Orthogonal Frequency Division Multiplexing)
  - Channel bonding spectrum width up to 200 MHz

## OFDM



#### **OFDM Signal Frequency Spectra**

#### Connection

- When establishing the connection, the modem starts to scan the downlink channels
  - The CMTS periodically sends a special packet, with system parameters to enable new modems to connect
  - The modem register itself at the CMTS
  - The CMTS assigns the uplink and downlink channels of the newcomer
    - This can be changed later, e.g., for load balancing
    - Many modems on the same uplink channel
  - The first packets from the modem to the ISP
    - Ask for an IP address, through the DHCP protocol
      - Dynamic Host Configuration Protocol
    - Time synchronization with the CMTS

#### Contention based reservation for upstream traffic

- The modem measures its distance to the CMTS
  - Ranging similar to a ping
  - Necessary to handle time slots correctly

