

# AGILE PROJECTS 2018

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# 1. OER



- › Create an OER (Octet Encoding Rules) encoder/decoder for ASN.1 at minimum for the simple types and simple structures. Implementation can be based on the language of your choice. Any available open source libraries can be used.
- › Reference: <http://www.oss.com/asn1/resources/books-whitepapers-pubs/Overview%20of%20OER.pdf>

## 2. REST API I



- › Assume you have a web service based on a REST API with no formal specification.
- › Create a client for the web service that can be used in its testing. Implementation can be based on the language of your choice. Any available open source libraries can be used.
- › Reference:
- › Representational state transfer
- › [https://en.wikipedia.org/wiki/Representational\\_state\\_transfer](https://en.wikipedia.org/wiki/Representational_state_transfer)

# 3. REST API II



- › Assume you have a web service based on a REST API formally specified with openAPI 3.0
- › Use available Swagger libraries to create a client for the web service that can be used in its testing. Implementation can be based on the language of your choice. Any available open source libraries can be used.
- › References:
- › Representational state transfer
- › [https://en.wikipedia.org/wiki/Representational\\_state\\_transfer](https://en.wikipedia.org/wiki/Representational_state_transfer)
- › <https://github.com/OAI/OpenAPI-Specification>
- › <https://swagger.io/>

# 4. IOT MQTT



- › Assume you have an IoT device with a small number of sensors you want to connect to an MQTT broker.
- › Create an MQTT client that simulates the behaviour of the device. Implementation can be based on the language of your choice. Any available open source libraries can be used.
- › Reference:
  - › <http://mqtt.org/>
  - › <https://iot.eclipse.org/getting-started>

# 5 .NOSQL



- › Create a NoSQL client that connects to a NoSQL database (MongoDB, Redis, CouchDB etc.) of your choice. The client should be capable of performing basic transactions.
- › Implementation can be based on the language of your choice.
- › Any available open source libraries can be used.

# 6. FUZZING JSON



- › Create a function that is capable of fuzzing a JSON document supplied as input.
- › Explore both mutational and generation-based fuzzing.
- › The output of the function is the fuzzed JSON document.
- › Implementation can be based on the language of your choice.
- › Any available open source libraries can be used.
- › Reference:
- › <https://en.wikipedia.org/wiki/Fuzzing>



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