



Networking technologies and applications

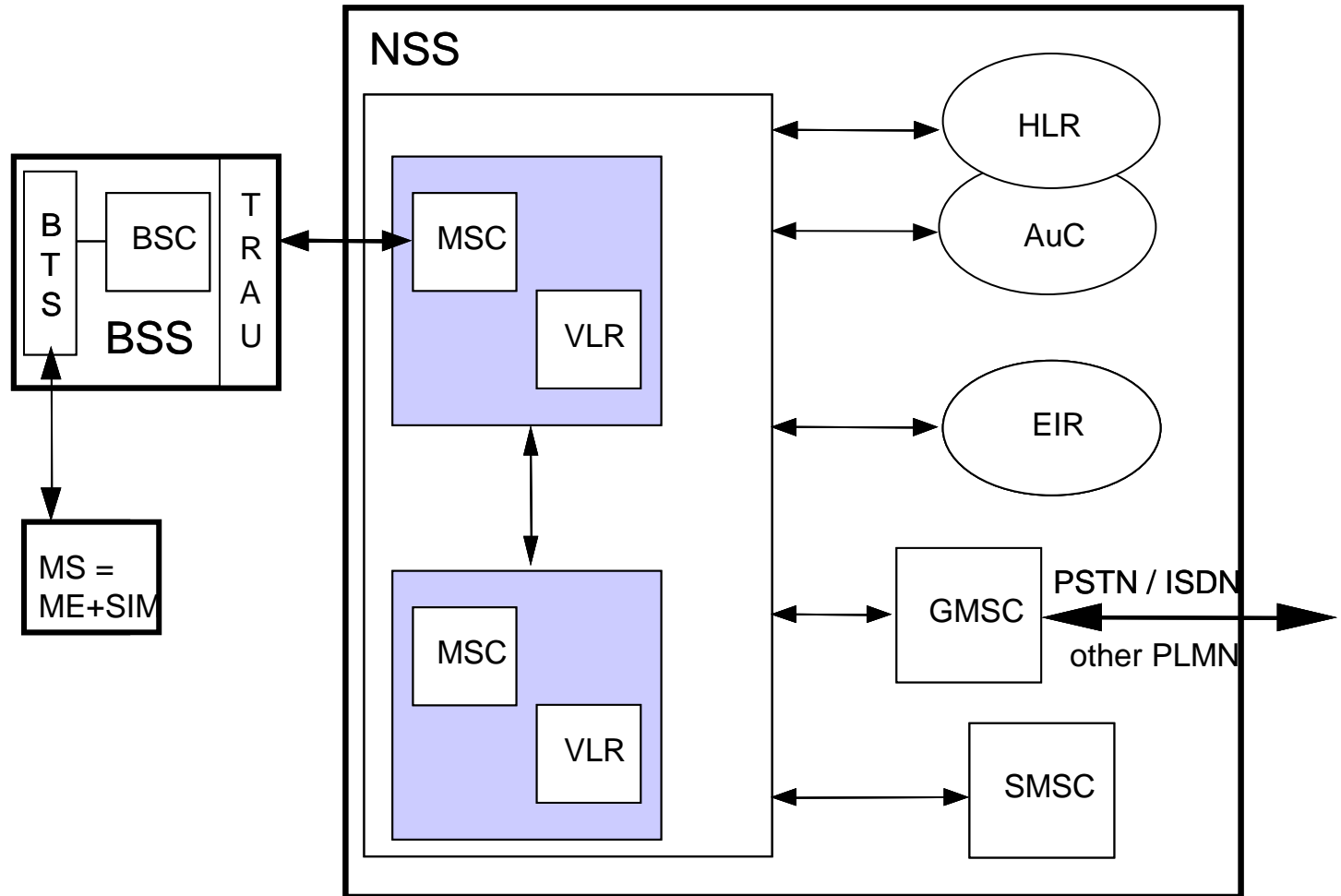
Mobile Networks, Protocols, Services

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Architecture of GSM networks



Base Station Subsystem (BSS)

- Base Transceiver Station (BTS)
 - One or more elementary transmitter/receiver
 - Transcoder/Rate Adapter Unit, TRAU
 - FR, HR, EFR codec \Leftrightarrow 64 kbps PCM
 - Full Rate (13 kbps), Half Rate (5.6 kbps), Enhanced Full Rate (12.2 kbps, but better than FR)
 - Rate adaptation also at data transmission: 14.4 kbps \Leftrightarrow 64 kbps
- Base Station Controller (BSC)
 - Controls one or *more* BTSs
 - Radio channel assignment
 - Handover control

Network and Switching Subsystem

- Mobile Switching Centre (MSC)
 - a digital switch
 - with mobile specific extensions
 - authentication
 - location management (VLR)
 - inter-BSC handover
 - roaming
- Visitor Location Register (VLR)
 - Built in the MSC
 - Stores temporarily some parts of the HLR info about the currently served mobile stations
- Home Location Register (HLR)
 - subscriber data, subscription information (services), current location
 - one HLR in every network
- Authentication Centre (AuC)
 - Typically integrated with HLR
 - It verifies that the subscriber is the same in reality as he is proposed to be

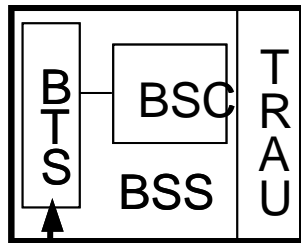


[GSM signalling

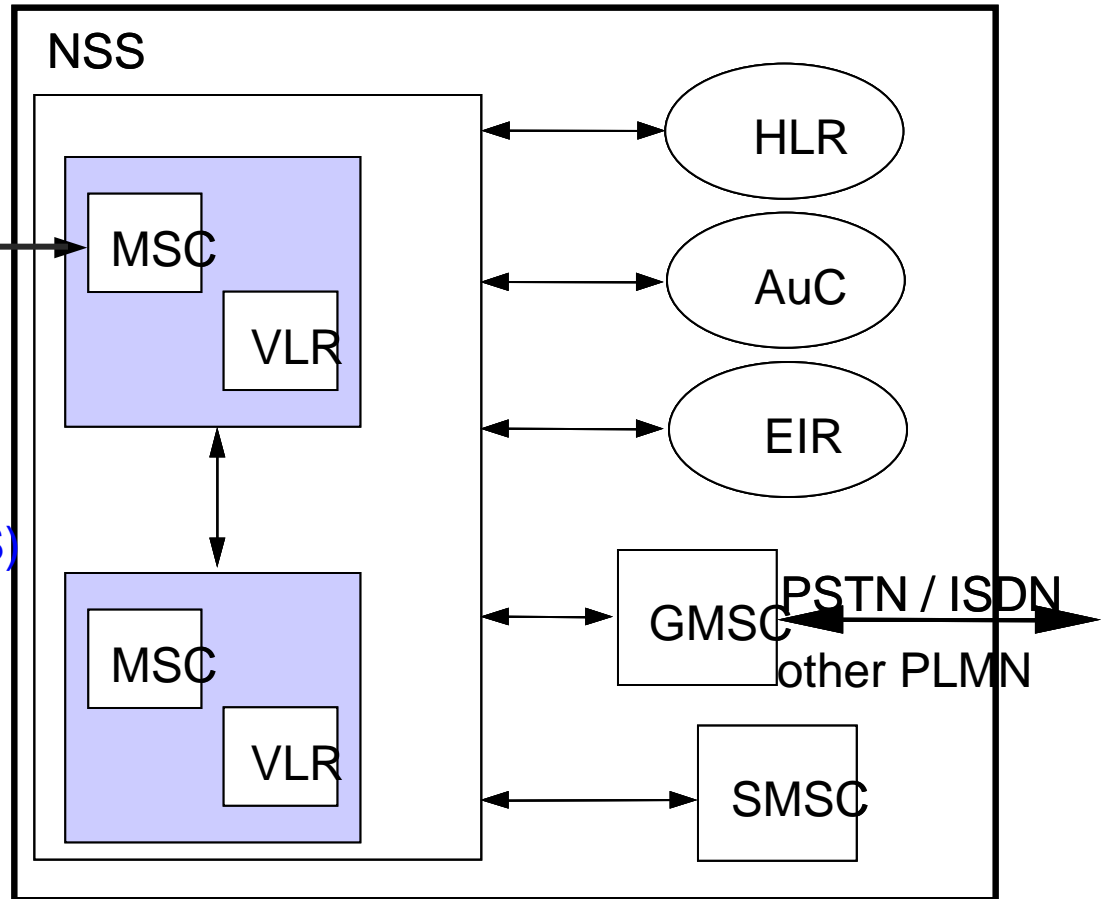
- Signalling of GSM is based on the ISDN signalling systems
 - SS7/DSS1
- But, because of mobility, roaming, radio access a lot of new problems to be solved, e.g.:
 - Authentication of subscribers, encryption of signals/voice transmission (ciphering)
 - Management of query/response transactions
 - e.g.: data base query between the MSC and HLR to learn the location of a called mobile subscriber
 - Establishment of a signalling connection between different signalling networks
 - in case of roaming

Mobile Protocols

A IF:
 BSSAP =
 BSSMAP + DTAP

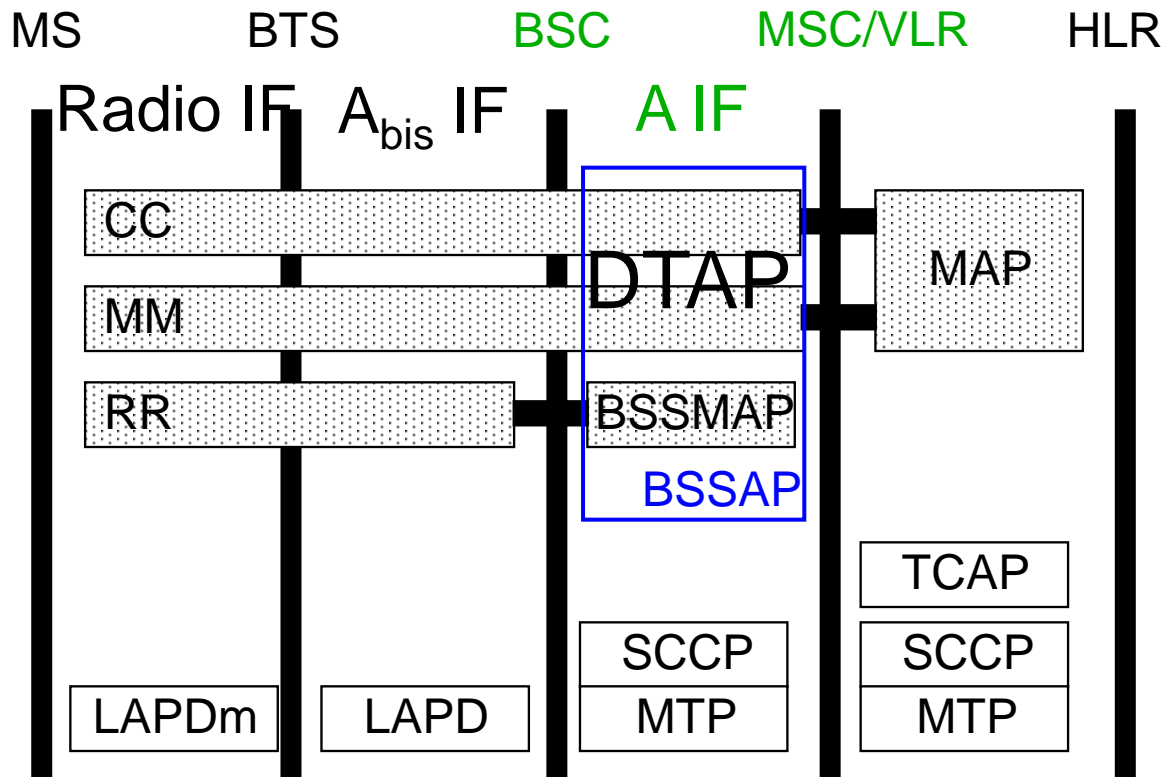


Radio IF:
 CM (CC+SS+SMS)
 MM
 RR



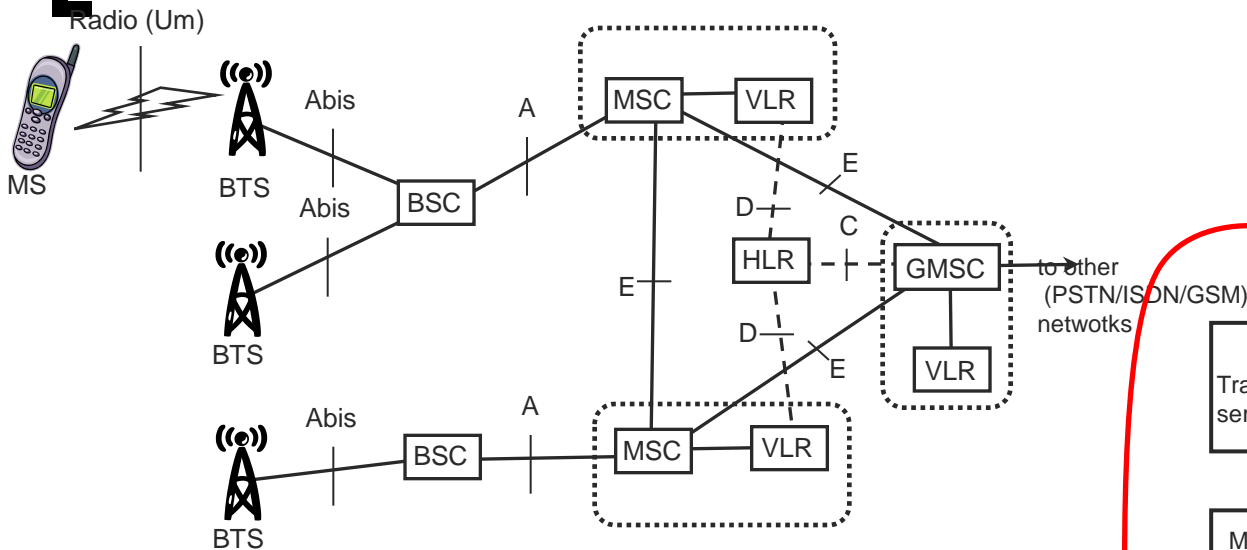
NSS:
 MTP + SCCP + TCAP + MAP (control)
 MTP + ISUP (call control)

Mobile Protocols

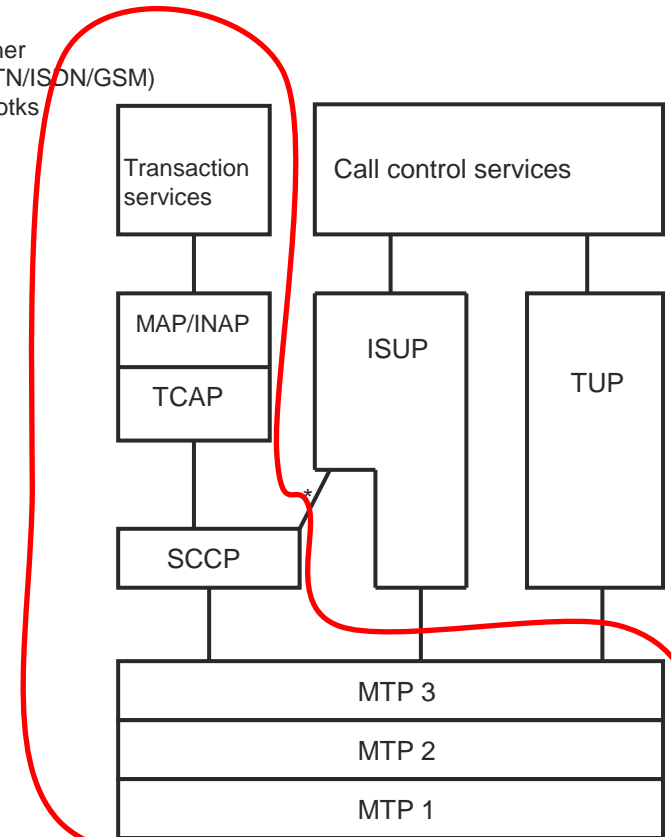


BSSAP: Base Station Subsystem Application Part =
 BSSMAP: Base Station Subsystem Management Application Part +
 DTAP: Direct Transfer Application Part

GSM interfaces in CS domain



- Continuous line: data (voice) + signalling
- Dashed line: only signalling
- On C, D, E, F & G interfaces: SCCP/TCAP/MAP protocols are used



[MAP/INAP]

- MAP: Mobile Application Part
- INAP: Intelligent Network Application Part
 - green/blue or premium rate number translation
 - number portability
 - etc.
- MAP: management of the communication between the network elements at C, D, E, F, G interfaces of GSM

Identifiers in GSM

- **MSISDN:** Mobile Station ISDN Number
 - telephony number
 - unique worldwide
 - MSISDN = Country Code (Hungary: 36) + Network Identifier („area code”) (Hungary:20/30/70) + Subscriber Number
- **IMSI:** International Mobile Subscriber Identity,
 - in GSM network this identifies the subscribers
 - in data bases (HLR, VLR - index)
 - assigned to SIM cards
 - unique worldwide
 - IMSI = Mobile Country Code (Hungary: 216) + Mobile Network Code (Hungary:01/30/70) + Mobile Subscriber Identifier (10 digits)
 - at operator change: MSISDN may be kept (number portability) but SIM card and so the IMSI must be changed

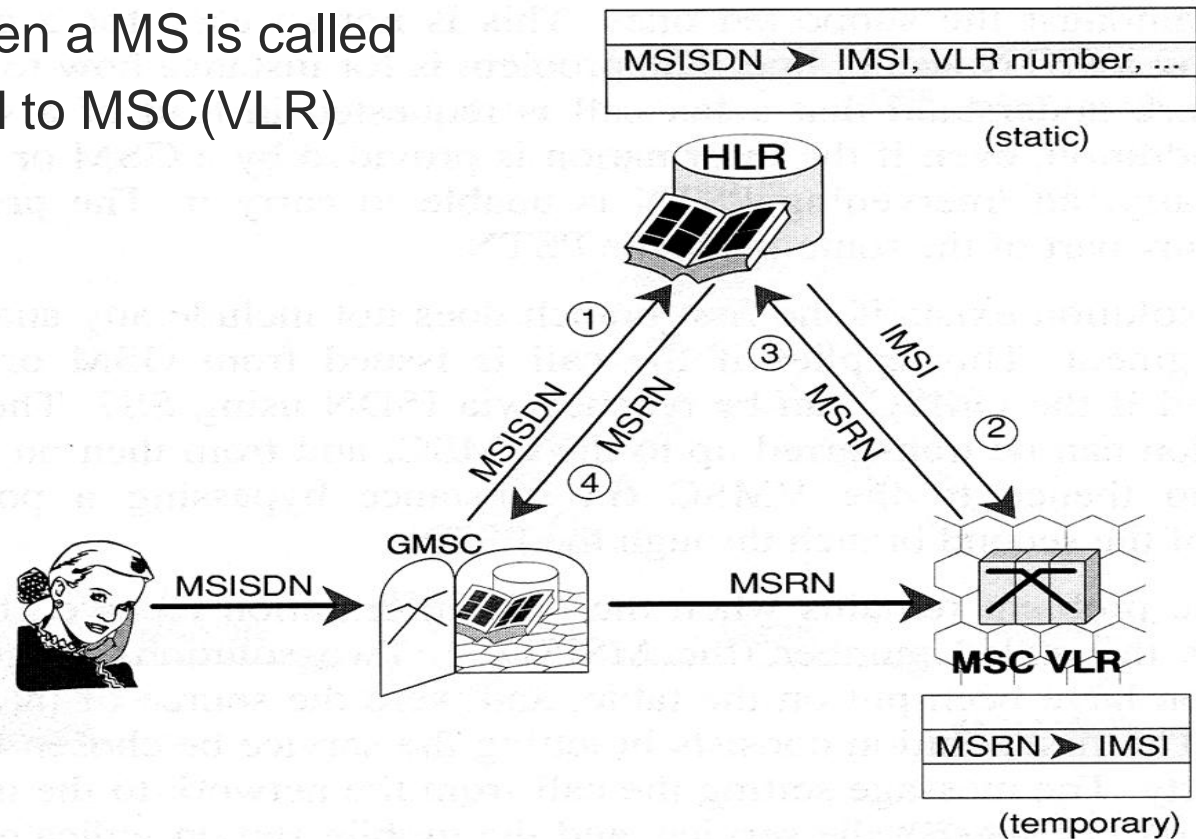
Identifiers in GSM

- **IMEI: International Mobile Equipment Identity**
 - identifier of the mobile terminal
 - unique worldwide
 - IMEI = <equipment type+producer id> (8 digits) + <serial number> (6 digits) + <control digit> (1 digit) (+<software version id> (1 digit))
 - To query: *#06#
 - works on every GSM terminal
 - written under the battery, too
 - if they are different (or the latter is not present): the mobile is probably stolen!
 - exception: the SW version number is not always displayed by *#06# or it is not written under the battery

Identifiers in GSM

■ MSRN: Mobile Station Roaming Number

- used when a MS is called
- assigned to MSC(VLR)



[User Confidentiality]

■ Authentication

- Verification of the identity of the subscriber

■ Ciphering

- Encryption of user speech and signal transmission in the Air interface

■ IMEI check

- verification of the Mobile Equipment by checking the validity of the International Mobile Equipment Identity (IMEI)

■ User Confidentiality

- Tariff structure
 - - called: right to hide location, not to be discovered even implicitly
 - - caller: to know in advance how expensive the call will be

- Avoidance of the broadcast of user's IMSI in the air interface — TMSI

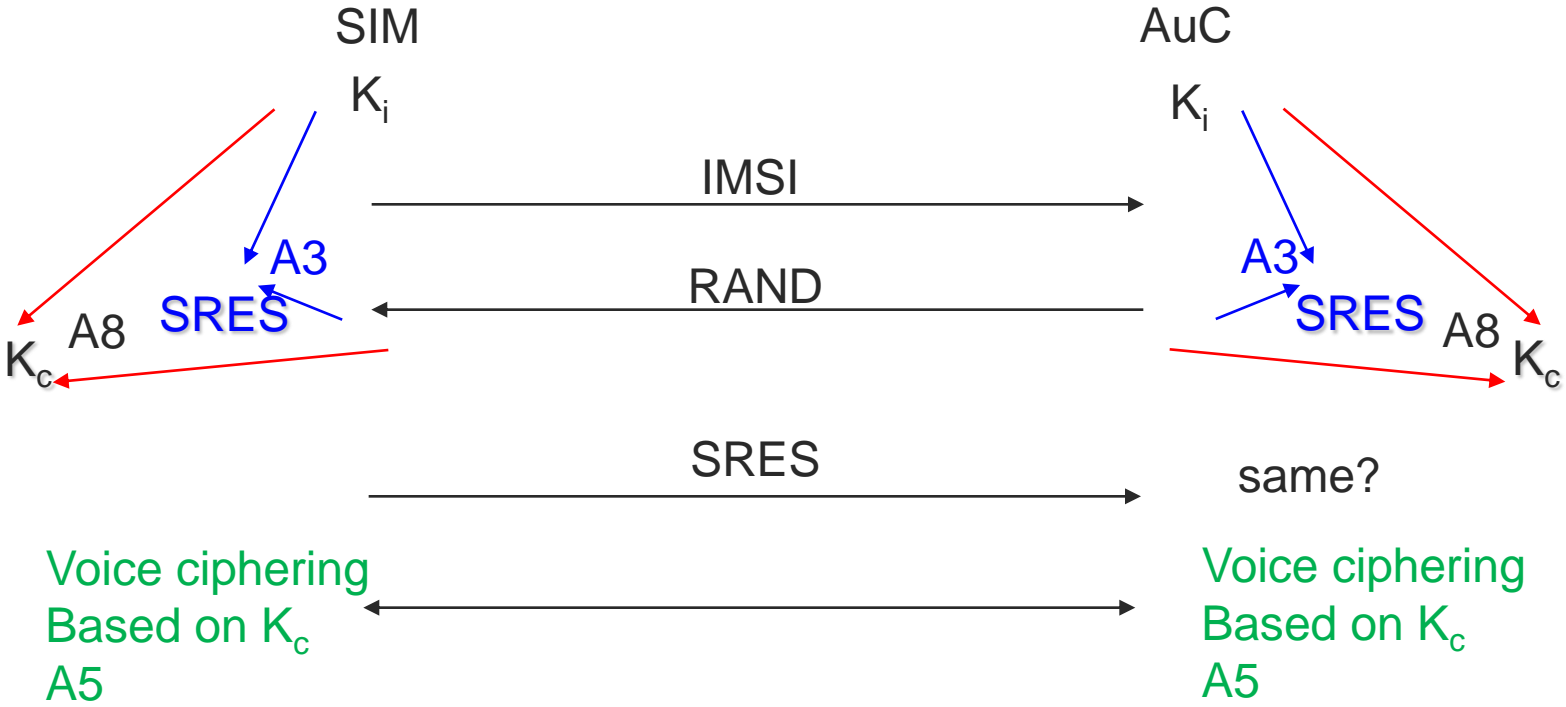
[Authentication]

- Problem: On the Radio Interface anyone can call in the name of anyone else by using a public identifier
 - And the cheater pays...
- Therefore the network must check the identity - authentication
- Private identifier needed
- But this must NEVER be transmitted through the radio interface
- But, then how ????

[Authentication]

- Producer: Generates a 128 (in UMTS: 256) bit long private key (long enough) to each SIM card
 - K_i – Individual Subscriber Key
 - Off-line presents (paper, CD, ...) to the service provider buying the SIM
 - Stores in Authentication Centre (AuC):
 - IMSI – K_i assignment

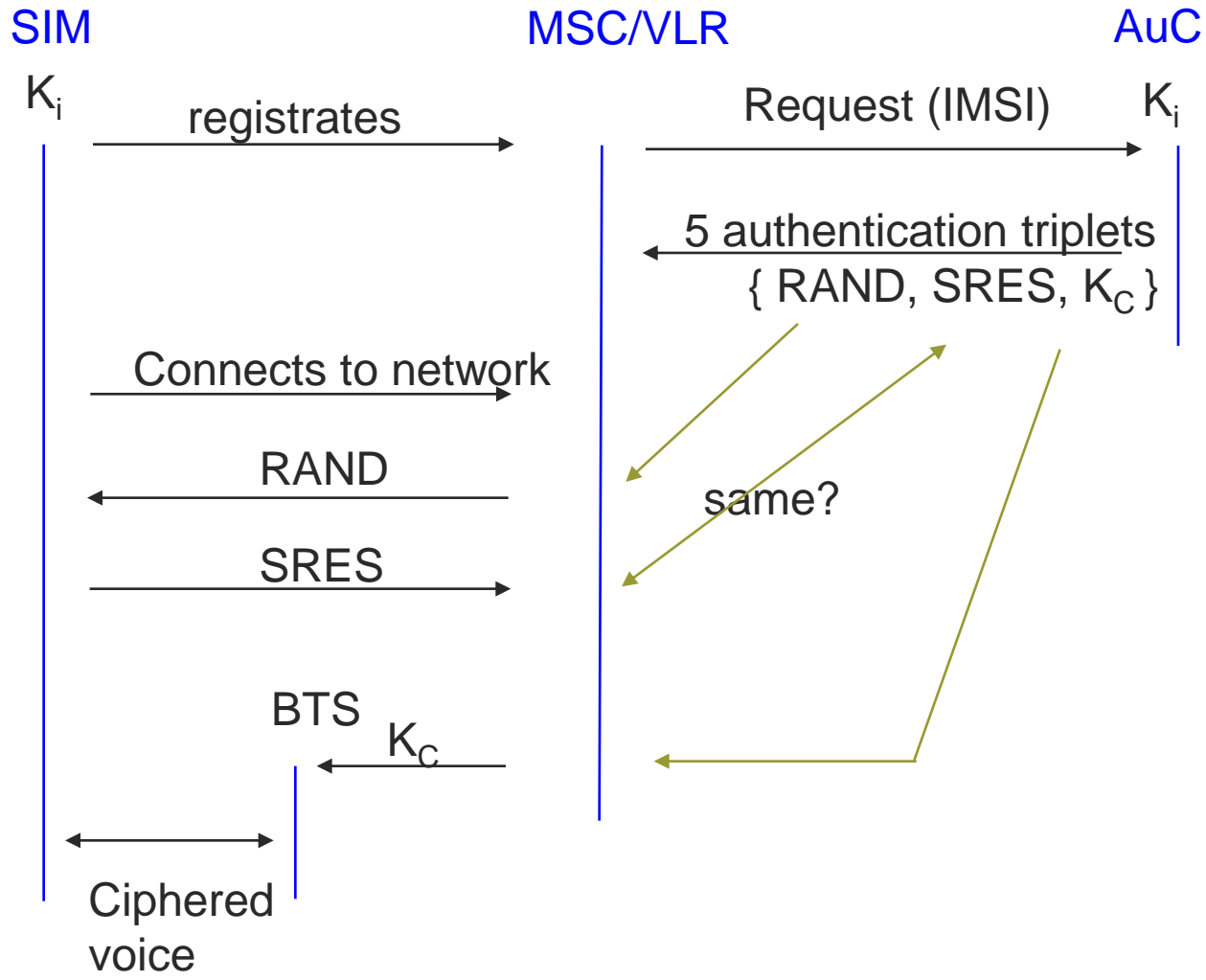
[Authentication – theory]



RAND: Random Number
 SRES: Signed Result
 Kc: Ciphering Key

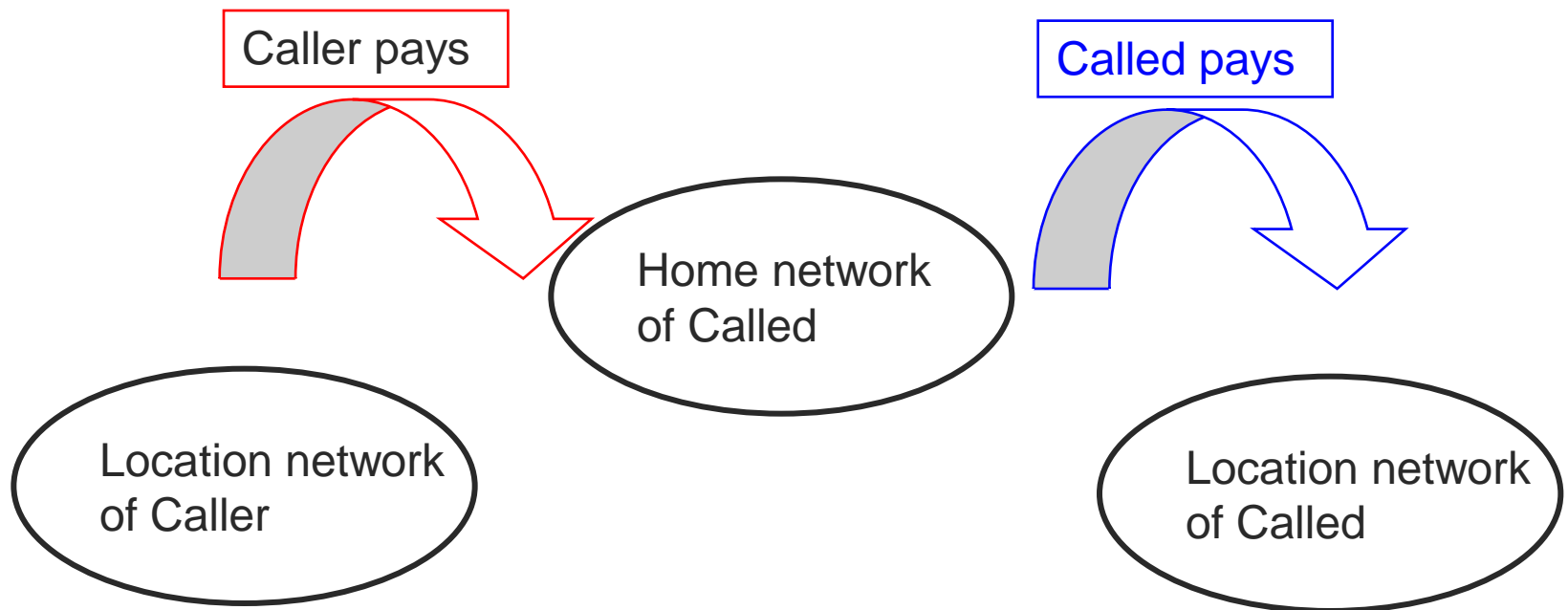
REQUIRES TOO LARGE SIGNALLING TRAFFIC
LET US INVOLVE THE SERVING MSC!

Authentication – practical implementation



User Confidentiality – Tariff

- Tariff structure
 - - called: right to hide location, not to be discovered even implicitly (through price of the call)
 - - caller: to know in advance how expensive the call will be



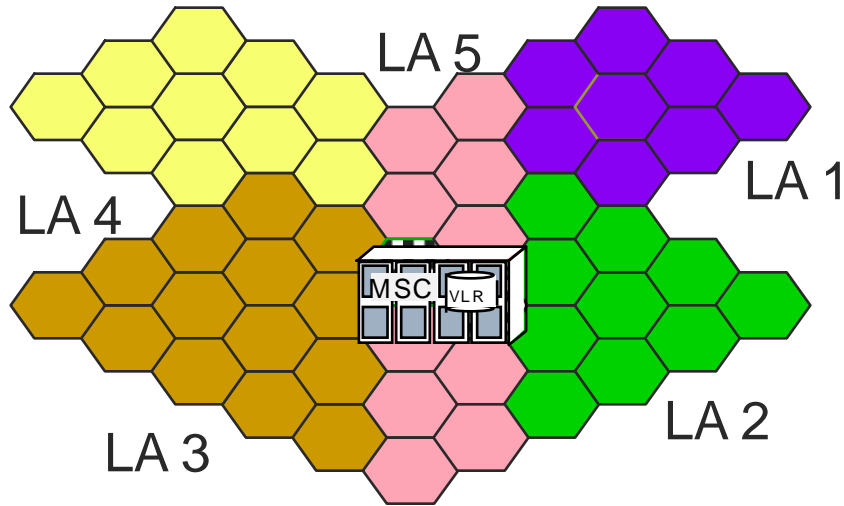
Usage of TMSI instead of IMSI

- Do not send „sensitive” identifier through radio IF
- At very first connection (LU): IMSI
- MSC gives a „random” identifier (this is the TMSI)
- At next connection – use TMSI instead of IMSI
- But how can the MSC whether the TMSI was assigned by itself or by an other MSC?
- MS sends not only the TMSI, but the LAI where it got the TMSI
- If LAI not own, MSC asks the „old” MSC

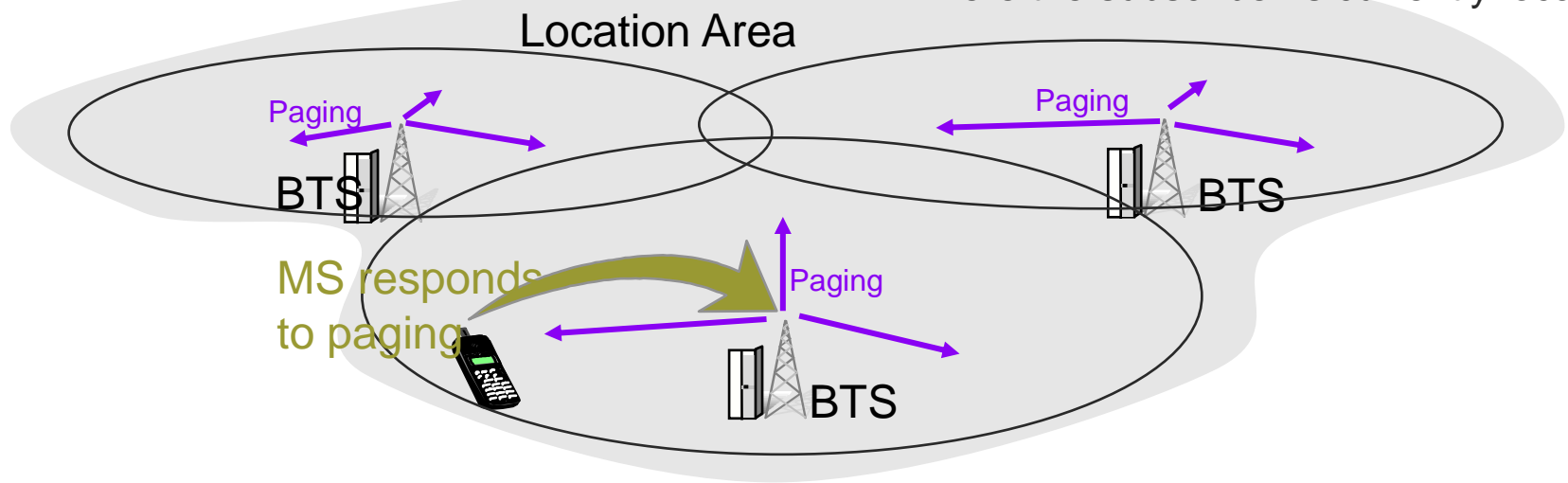
Mobility Management (MM)

- The network must know the location of a MS to be able to connect a call, or deliver an SMS to it
 - If the world were just one area
 - No need for location management
 - But Paging in every cell of the world ☹
 - Divide the world to smaller areas – to Page an MS only in a limited part of the world
 - Location Area – LA
 - Often LA = Area served by an MSC, but at heavy traffic areas it is divided logically into more LAs
 - But then the network must keep track the movement of MSs
 - Additional signalling need
 - Additional network elements, processes
 - Still worth

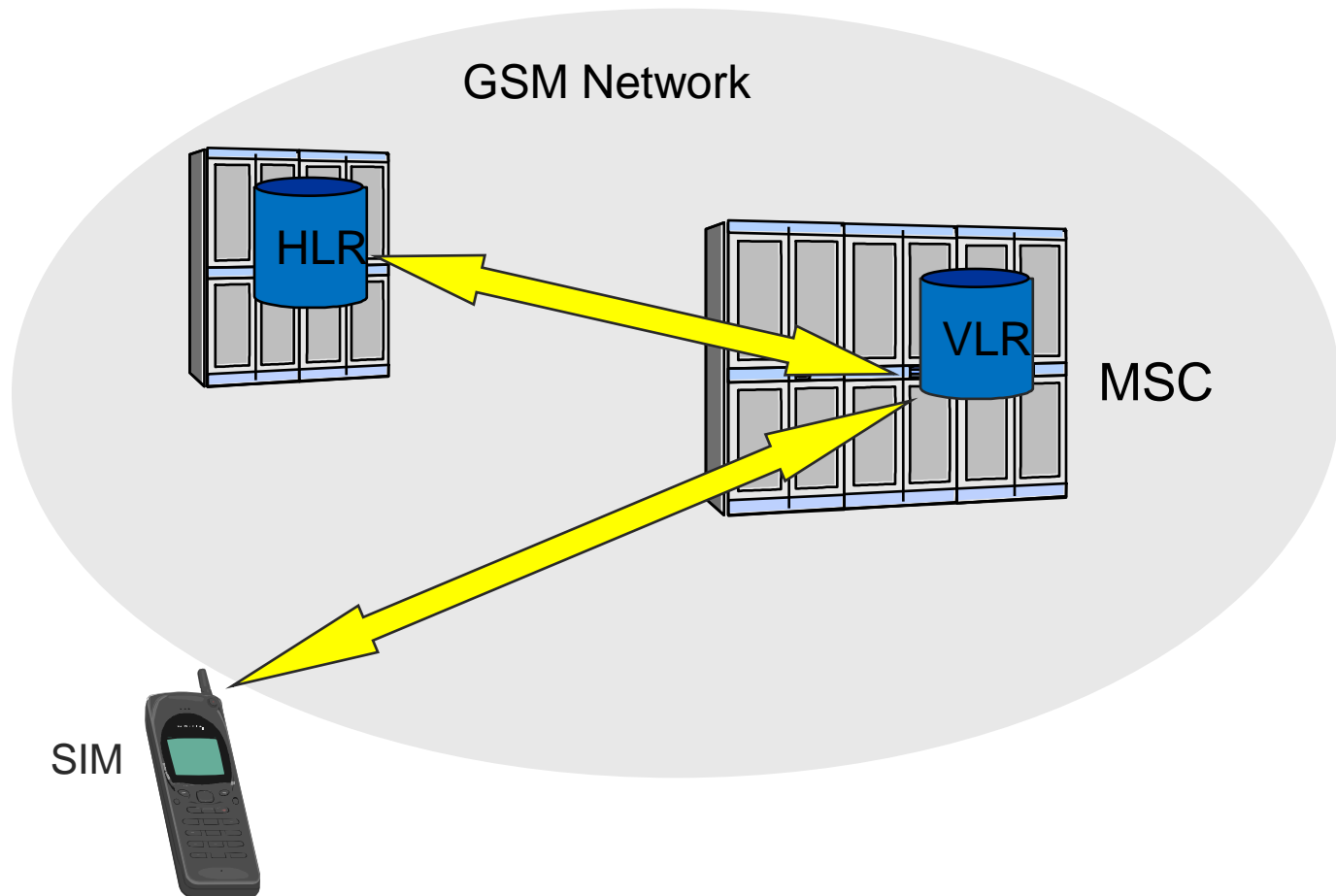
Location Areas



- Area served by an MSC/VLR can be divided into smaller units: **Location Area**
- The maximum size of LA can be one MSC area and the minimum size is one cell
- A subscriber can move within this area without having to make a normal location update
- Paging is done in all cells of the LA where the subscriber is currently located



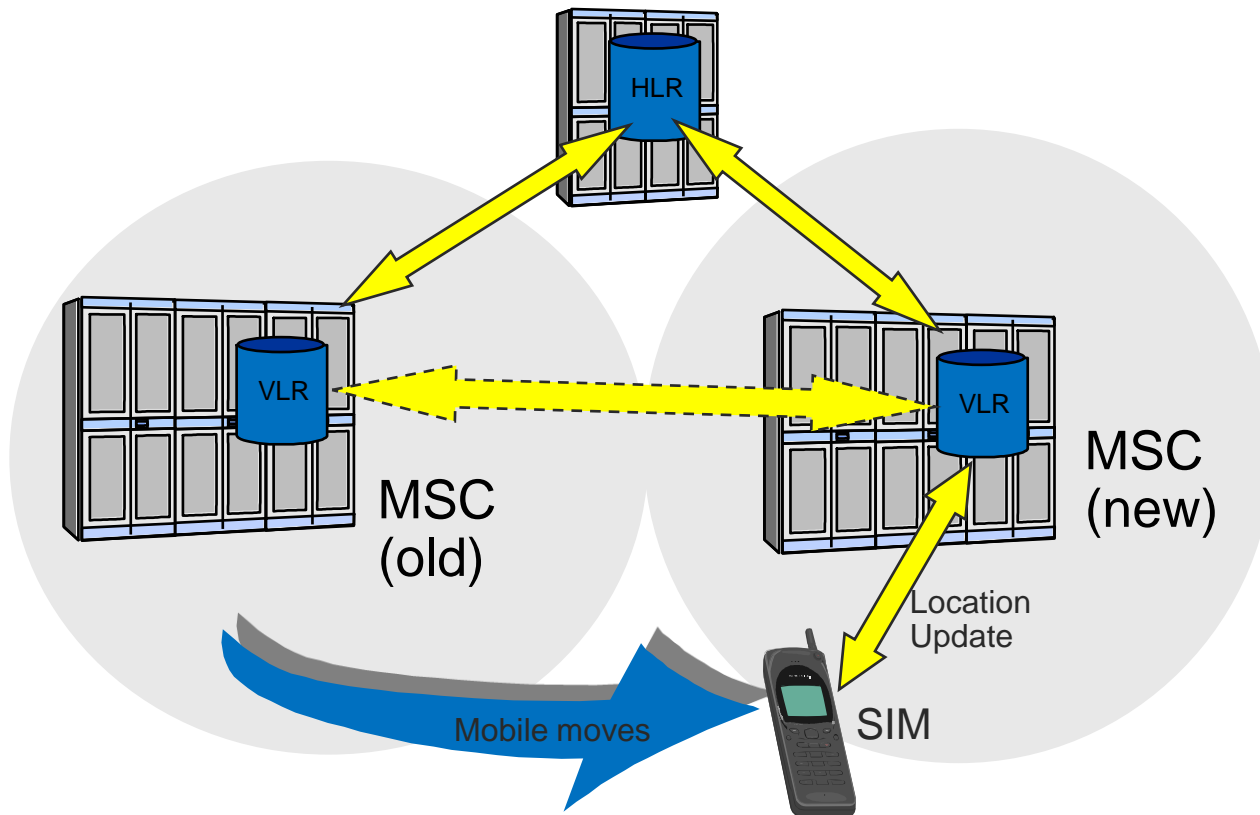
Databases involved in MM in a GSM Network



[Location update]

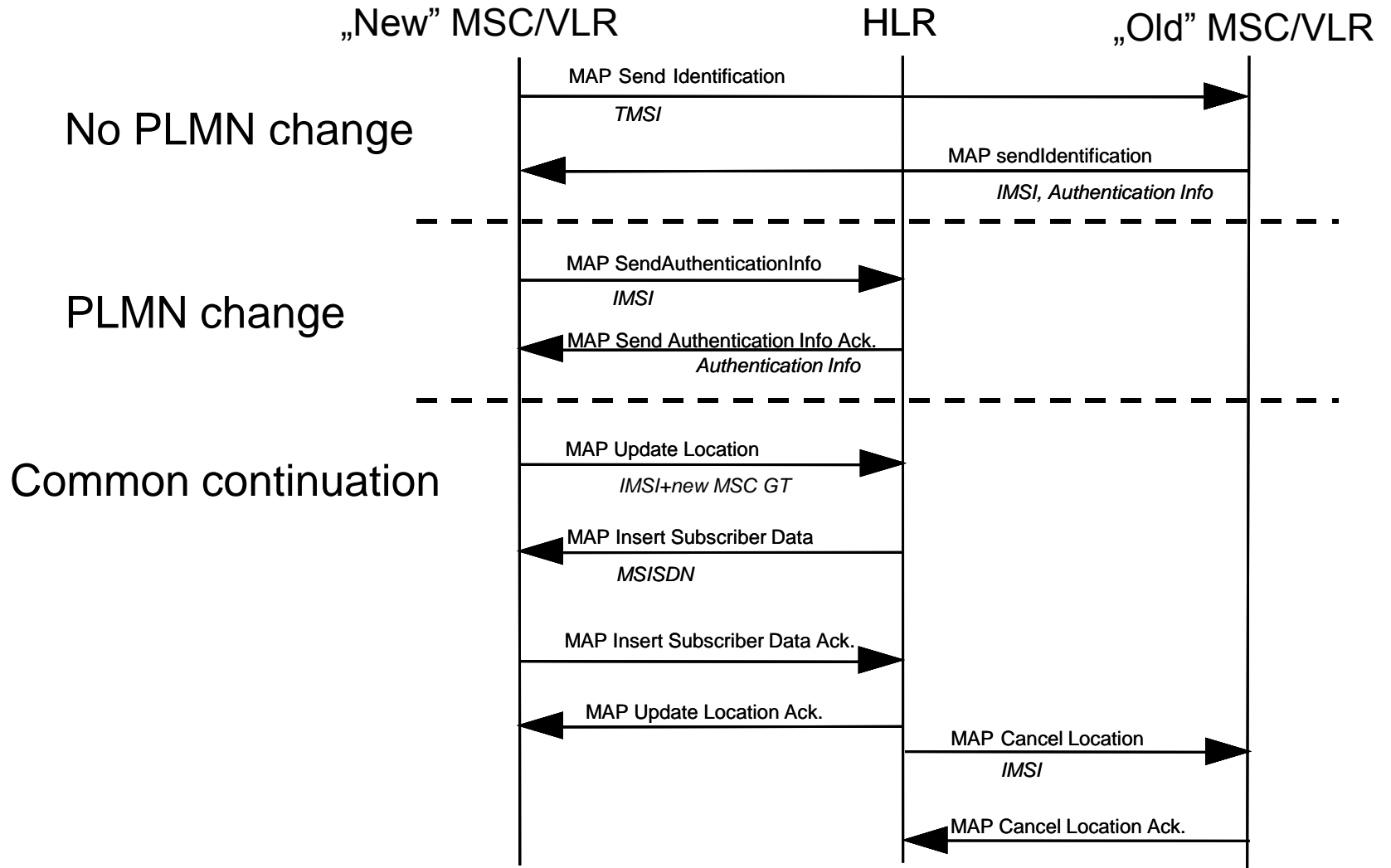
- The Mobile Station monitors the information broadcast by the network (BTS)
- The Mobile Station stores the current location area identity (LAI) in the SIM card
- The Mobile Station continues to monitor the broadcast information
- If the location area identity being broadcast by the network is other than the one stored in SIM, the Mobile Station starts the location update (LU) procedure

Elements Involved in a Location Update



1. „New” MSC/VLR acquires:
 - IMSI,
 - User Profile (MSISDN),
 - Authentication triplets
2. Inform HLR about new MSC area
3. Inform „Old” MSC/VLR that MS has moved – can clear

[Location Update]

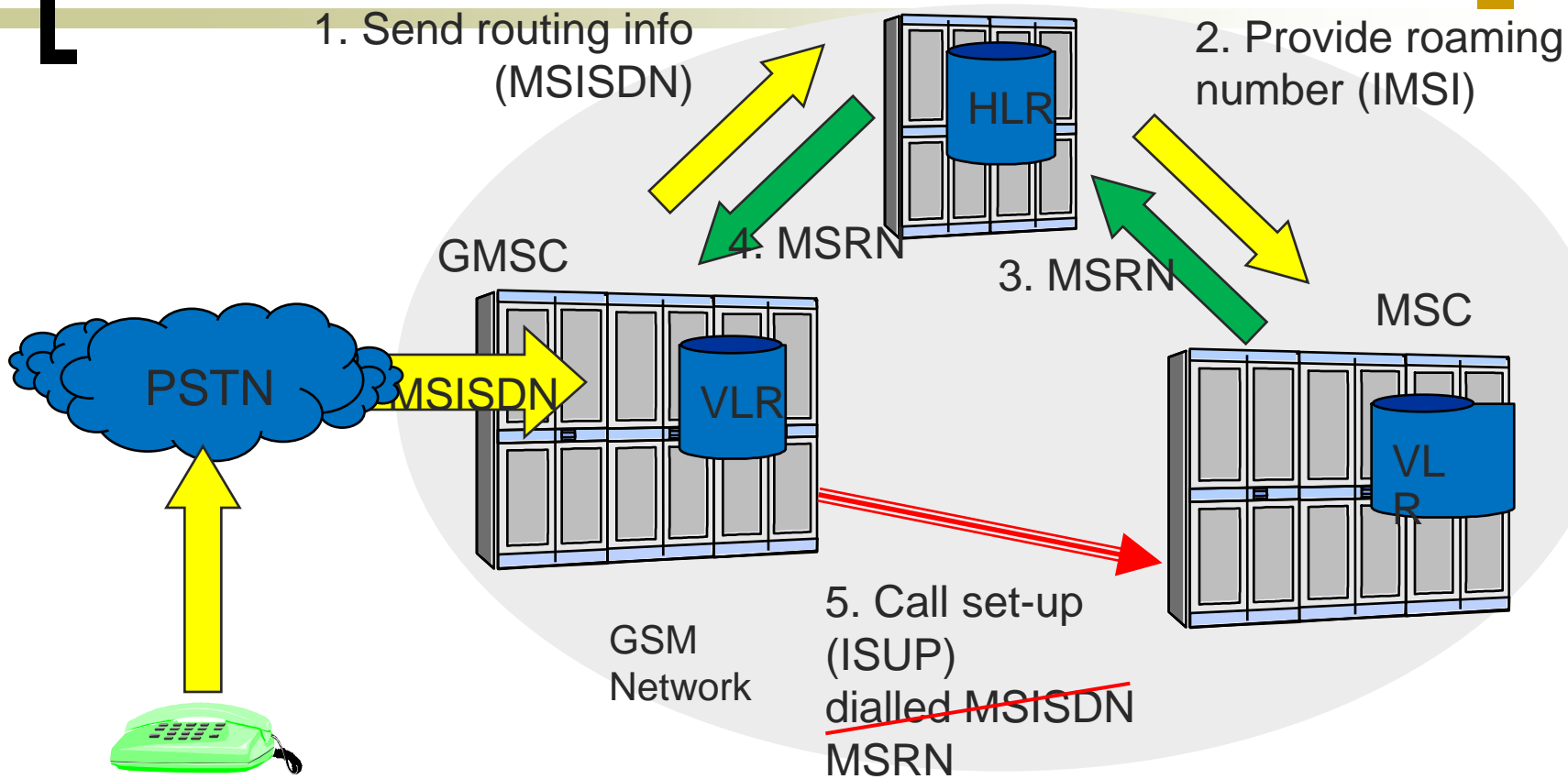


[LU variants]

- „Normal” (Generic LU)
- Periodic

- Switch on (IMSI Attach)
- Switch off (IMSI Detach)

Routing the call inside the GSM network



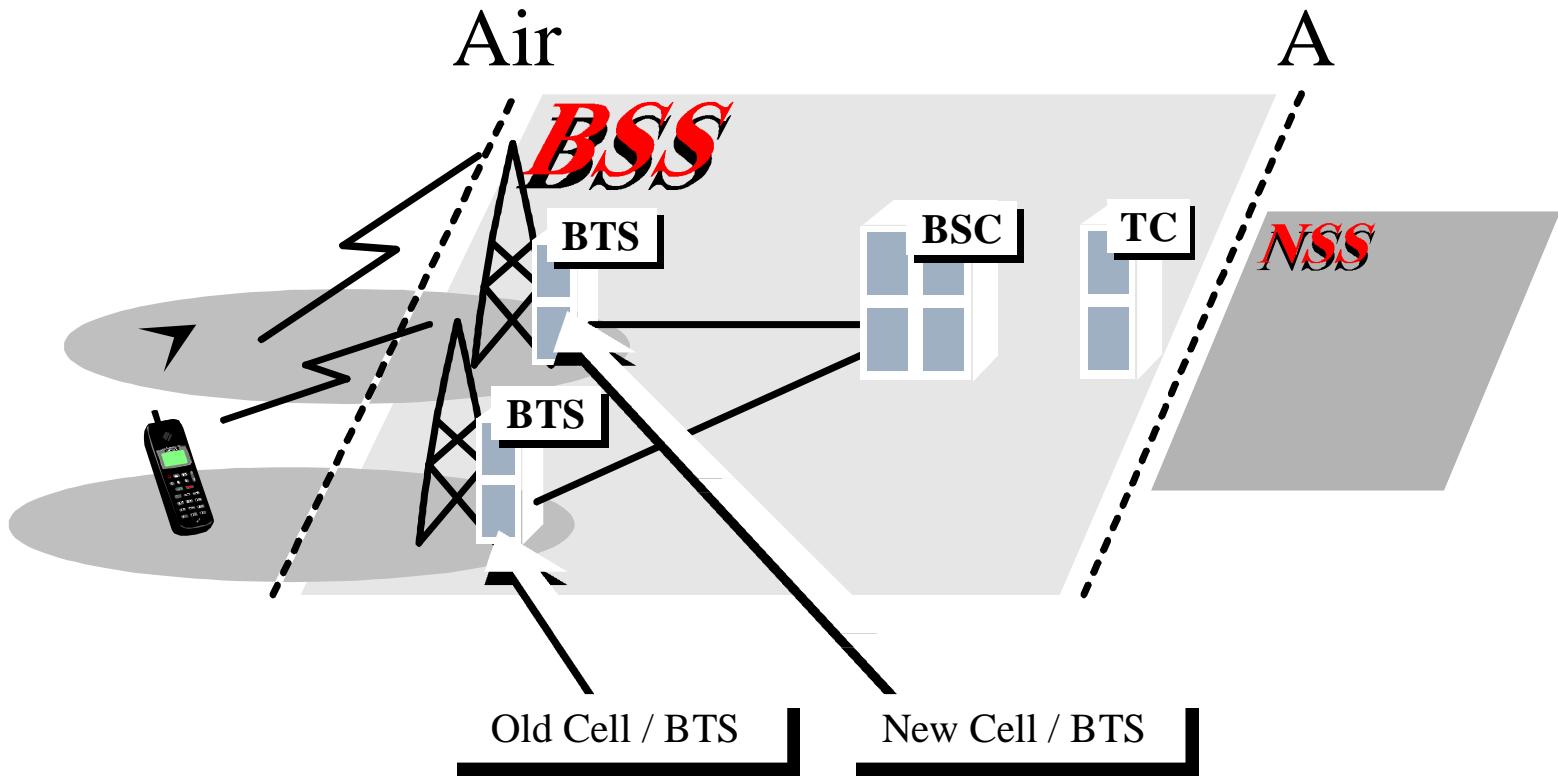
HLR and serving MSC (VMSC – Visited MSC) may be in different networks –
 SCCP Global Title

GMSC and serving MSC (VMSC – Visited MSC) may be in different networks –
 (international) transit switches

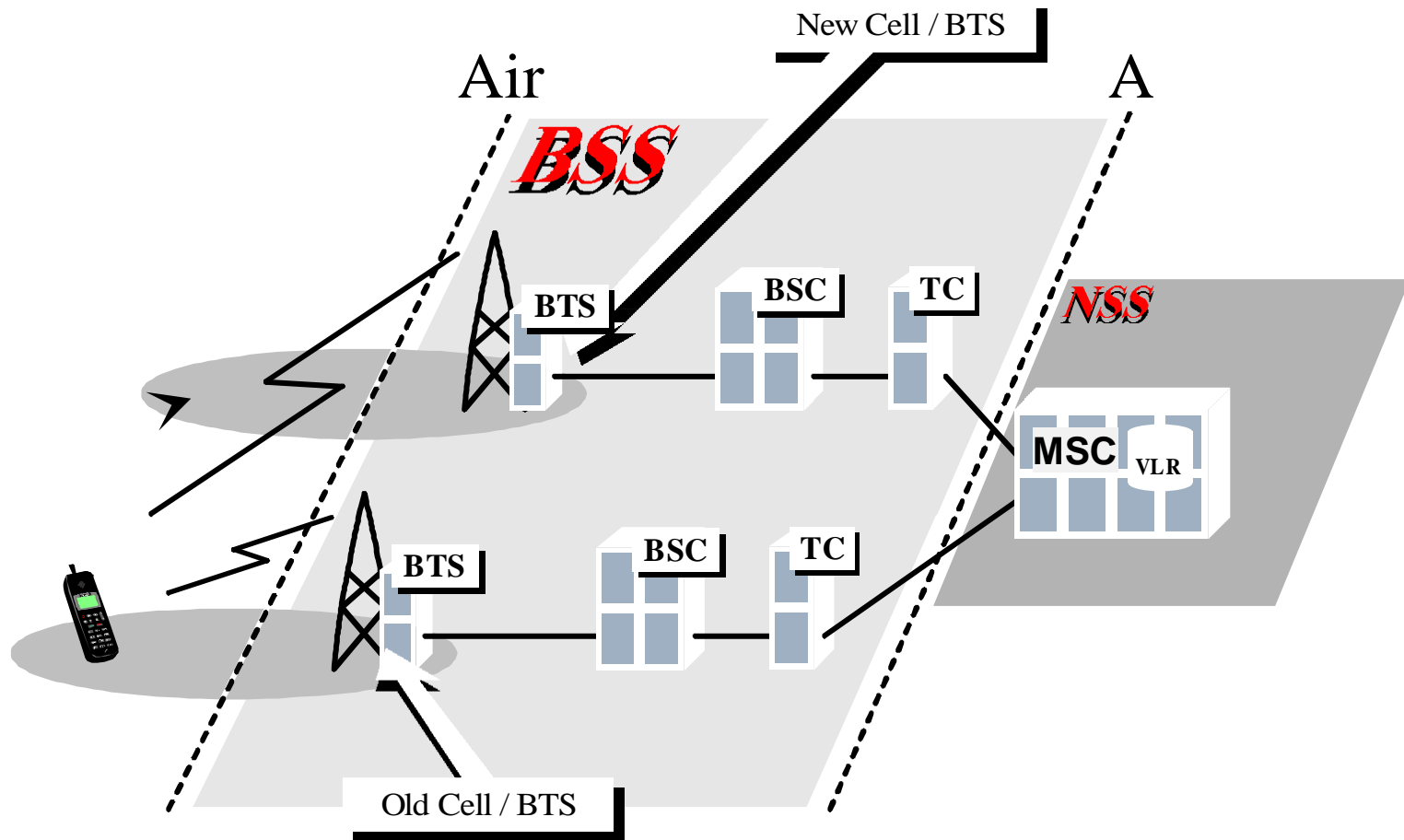
[Handover (Handoff)]

- Handover due to signal quality and strength
 - When a mobile subscriber is moving during a call, he may travel from one cell to another
 - Frequency resources of previous cells can not be used any more
 - The mobile station is handed over to the new cell
 - BSC controlling the current (new) cell makes the decision to perform a handover
 - There are 3 types of these handovers

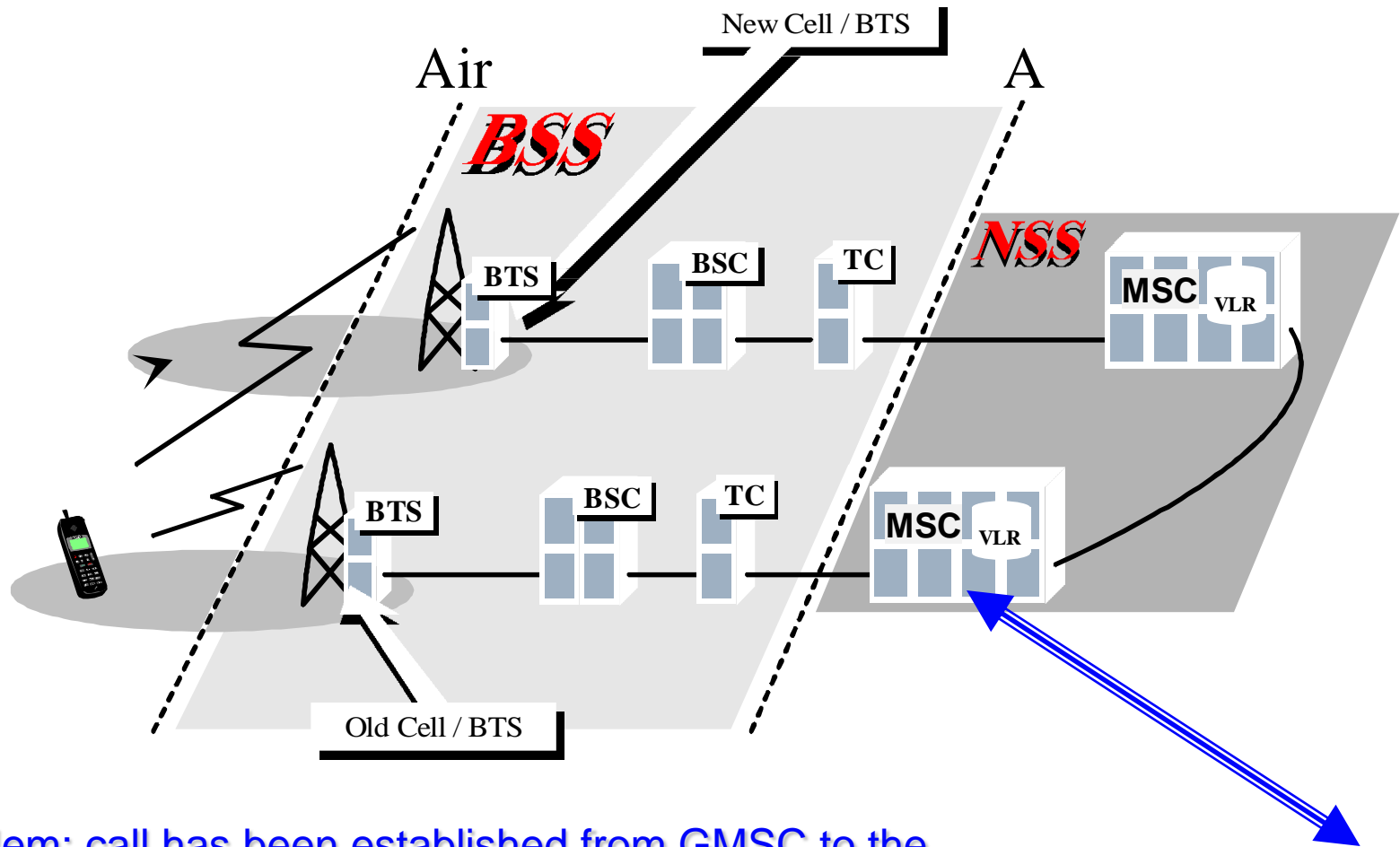
Intra BSS Handover



Inter BSS – Intra MSC Handover



Inter MSC Handover



Problem: call has been established from GMSC to the old MSC

How can we pass the call to the new MSC???

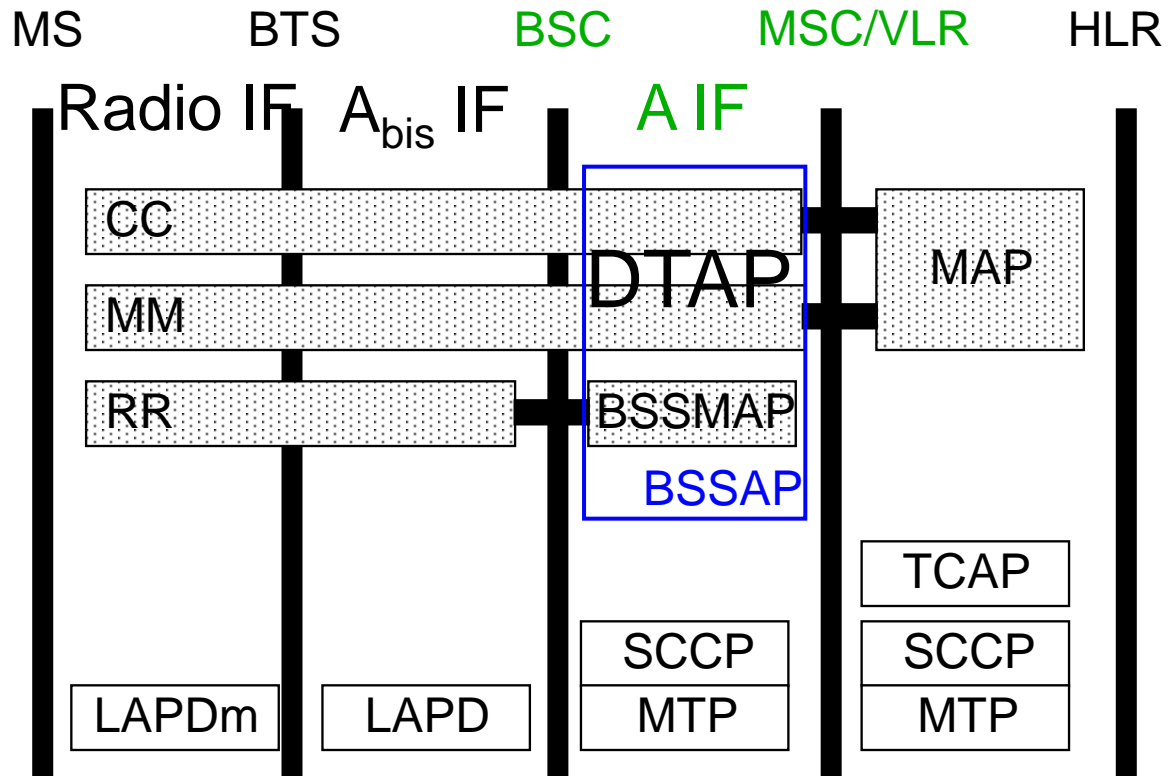
[The HandOver Number (HON)]

- The source MSC is known as **Anchor MSC**
- Call is routed from Source MSC to target MSC
- A routing number is needed to route a call from one MSC to another MSC
- Source MSC requests the target MSC for a **Handover Number (HON)**. Target MSC allocates one and gives it to the source MSC
- Format is the same as MSRN
 - **HON** = CC + NDC + SN
- Call control remains at anchor MSC even at subsequent handover(s)

[GSM protocols]

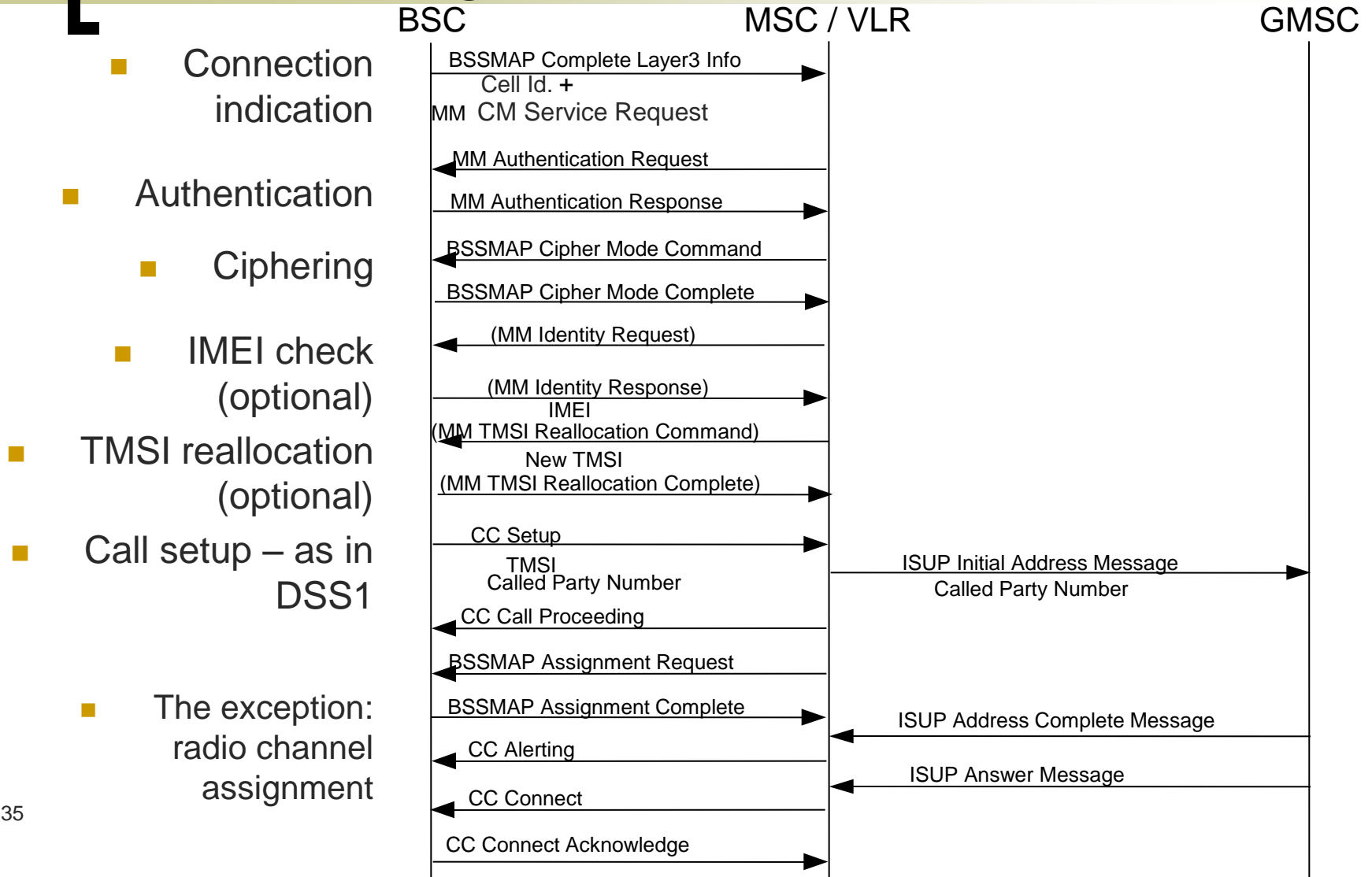
- Previously discussed: Protocols among MSC, VLR, HLR, EIR (C, D, E, F, G interfaces):
SCCP/TCAP/MAP
- Let us have a look at the protocols between the MSC and MS (A, Abis, Um (radio) interfaces) -- simplified
 - Lower layers:
 - A interface: MTP + SCCP
 - Abis interface: LAPD (old friend...)
 - Radio (Um) interface: LAPDm: modified LAPD (optimized for radio channels – e.g. shorter messages, etc.)
 - Two special protocols above them:
 - MM – Mobility Management
 - CC – Call Control (~DSS1)

Mobile Protocols

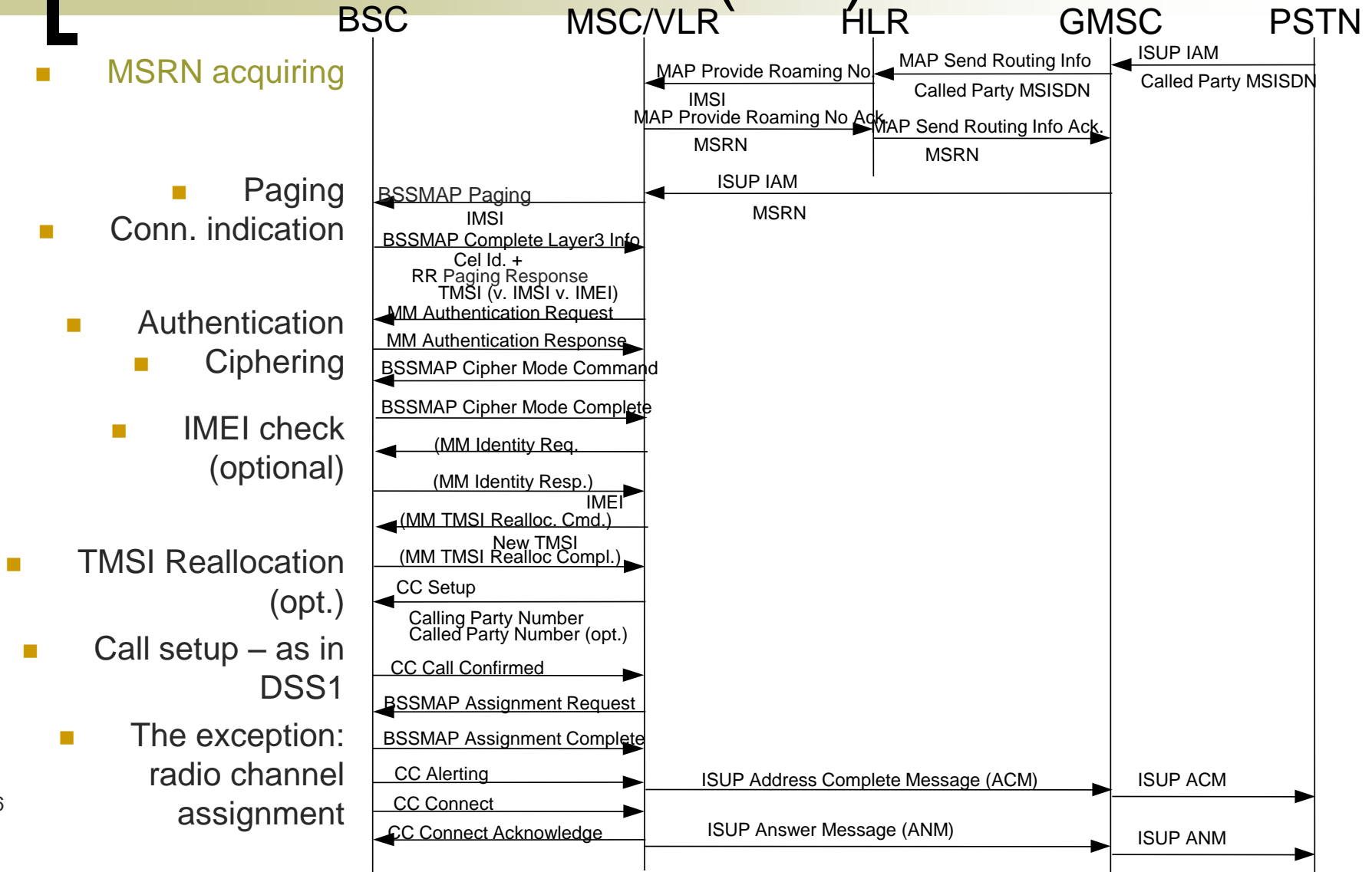


BSSAP: Base Station Subsystem Application Part =
 BSSMAP: Base Station Subsystem Management Application Part +
 DTAP: Direct Transfer Application Part

Mobile Originated (MO) Call



Mobile Terminated (MT) Call



Short Message Service

- Signalling service, no voice lines involved
- Datagram service
 - Not requiring the end-to-end establishment of a traffic path between sender and receiver
 - Sender sends SM to SMSC of its home PLMN
 - SMSC delivers it to receiver
- Not guaranteed service
- Asymmetric: Mobile Originating Short Message transmission is considered as a different service from Mobile Terminating Short Message transmission

Successful SMS transmission

A: sender
B: receiver

