

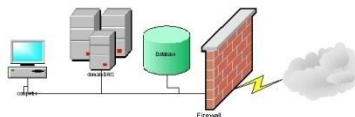
Management of Information Systems

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BME VIK TMIT

Elements of the Infrastructure

- User terminals
 - Desktop Computer
 - Personal Computer
 - PDA, smartphome, etc.
- Server
- Network (operational and maintenance)
- Storage
- The user terminals, the servers, and their network are complex, computer systems, constituting several units: **Information systems**

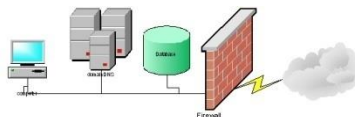


Servers

Server – desktop architectures

Product families

Characteristics of servers

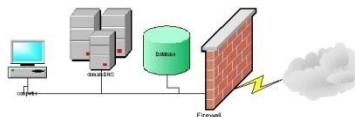


Servers - Definition

- **Server:** in computer science & information systems terminology a server is a (typically heavy duty) computer or software that provides
 - the access and usage of the stored or provided **data** for other devices,
 - usage of its **hardware resources** (e.g. printer, backup storages, processors)
 - access to different **services**.

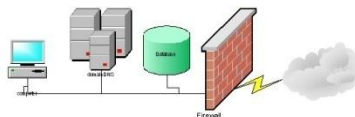
Classification of Servers

- According to functionality, e.g.
 - Web-servers,
 - FTP-servers,
 - Database-servers
- According to the served area, e.g.
 - Internet servers,
 - Intranet servers;
- According to power, capacity



Typical Product Families

- Most typically a computer vendor has 3 different product families:
 - home,
 - business,
 - server



Home Product Family

- Characteristics of a home product family:
 - absolute cheapest starting price
 - expensive upgrades, accessories
 - characteristics are given in general terms
 - e.g.: video resolution rather than video card type
 - suppliers are changed frequently, so they are not „two same”
 - flexible „game features”: joystick, high performance graphic, audio

Business Product Family

- Characteristics of a business product family:
 - Minimizing the whole „life-cost” (more expensive start price, but longer lifetime)
 - Less frequent changes:
 - Expensive to store spare parts to a lot of (sub)types
 - Expensive to train the support/sales personal

Server Product Family

- Characteristics of a server product family:
 - Different architecture (to have „longer life”: lot of free capacity, easy-to-upgrade, easy-to-expand)
 - Minimal cost comparing to performance
 - Easy to maintain, robust, minimal service/repairing time
 - Location of connection/control equipment/buttons: goal to be easy-to-maintain/expand, not to save space
 - Reliability is the key design option

Characteristics of Servers

Comparing to the desktops, the most important characteristics:

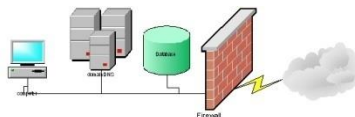
- Different architecture
- Maintenance contract
- Disk backup systems
- Different operating system configuration
- Better remote access
- Different location (reside in data centres)

Hardware Characteristics of Servers

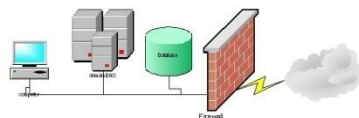
- More internal space for (future) extensions: for cards, CPU-s, drives, etc.
- More CPU performance: more CPUs or one very fast and powerful CPU (but frequently I/O bound!)
- High performance I/O: typically servers perform much more I/O activities than the clients (prop. to # of clients)
 - Fast I/O subsystem,
 - Fast internal buses,
 - Fast network interfaces,
 - RAID technology
- More upgrade options
 - designed for growth – easy to add/replace CPU, memory...
- Rack mountable design
- No side-access needs (connectors/controls only at front and back)

Server Appliances

- A Server Appliance is a device that is suitable for one, dedicated service
- E.g.:
 - File server
 - Web-server
 - (E-)mail server
 - DNS server



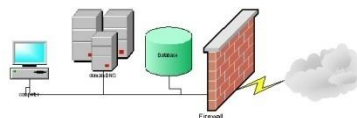
Servers



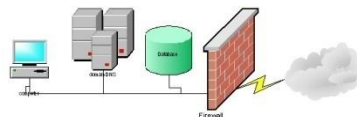
Server Racks

- Rackmount servers
 - RU (rack unit) or U
 - 1.75 inch high
 - 19 (or 23) inches wide
 - Servers typically 2U or 4U
 - For virtualization larger performance required -> larger space
 - Full-rack (Full-wide) / Half-rack (Half-wide) servers

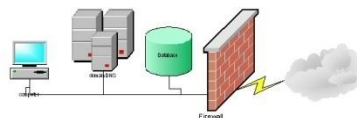
1U, 2U, 4U Servers



Server rack front



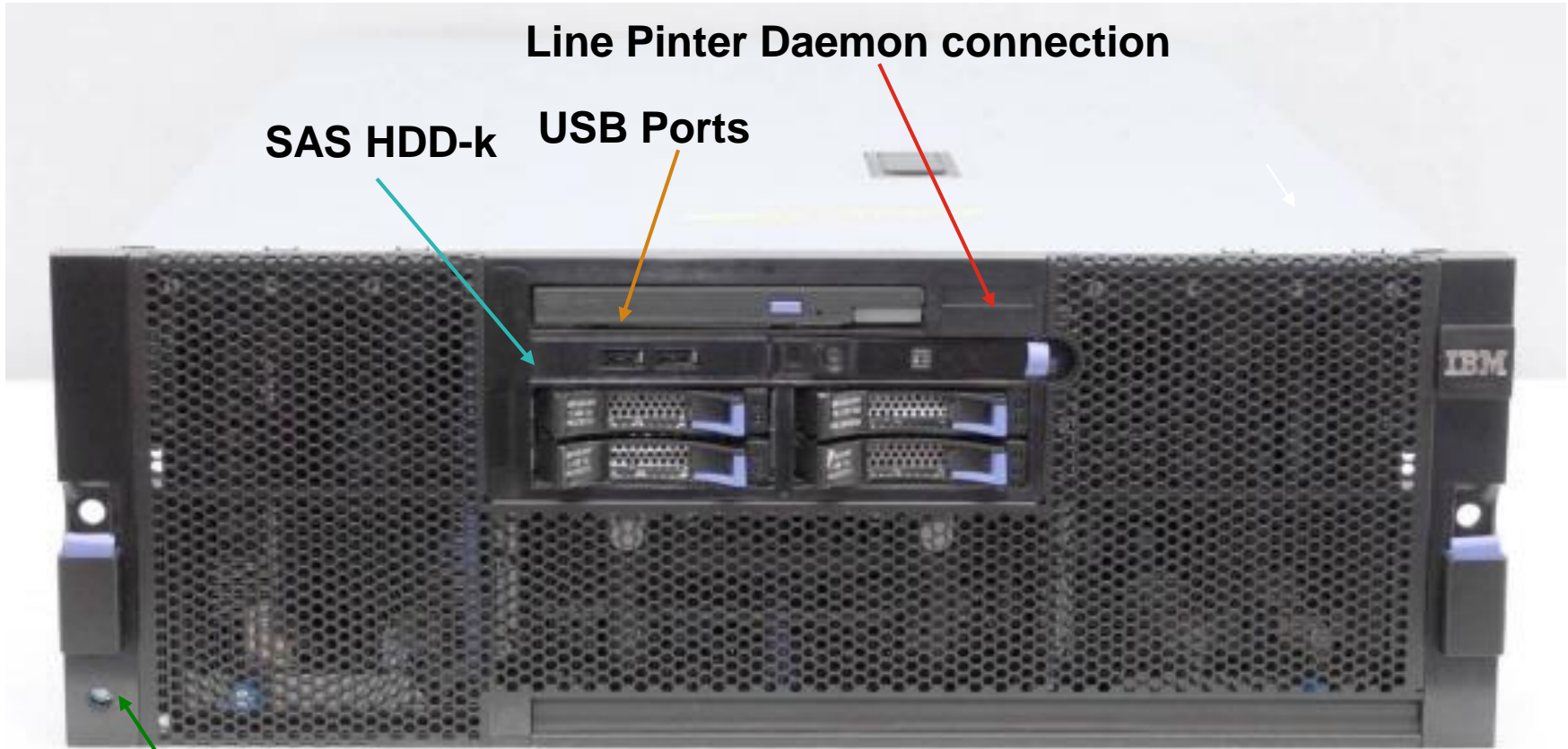
Server rack back



User terminal

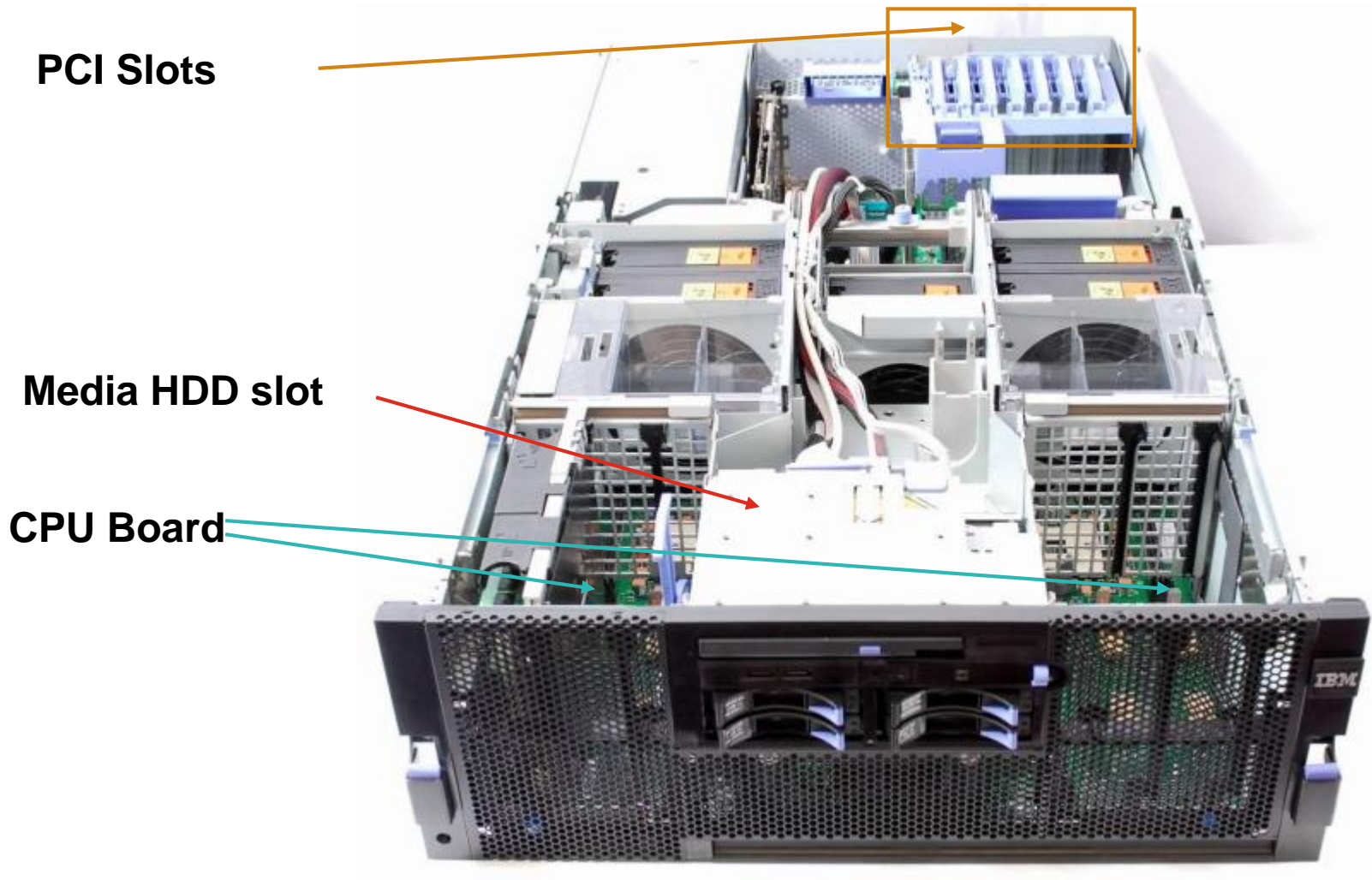


Front panel



Main switch

Internal view



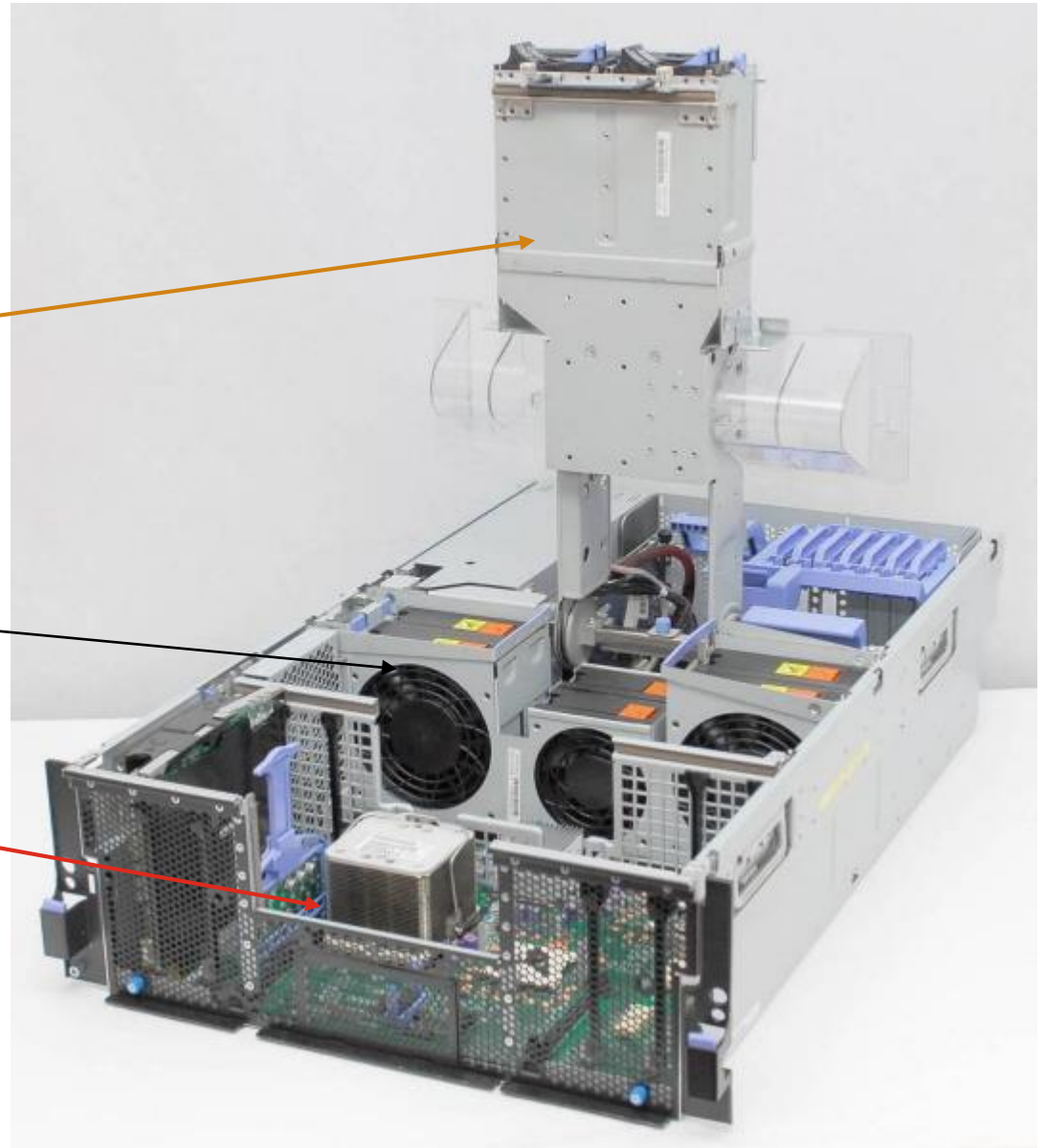
Centerfold media HDD slot

Media HDD slot

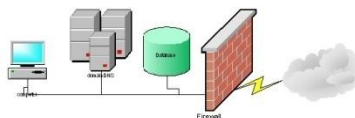
- 4 - 2.5" HS SAS HDD
- Front panel USB slots

Fans

CPU card



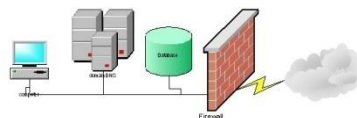
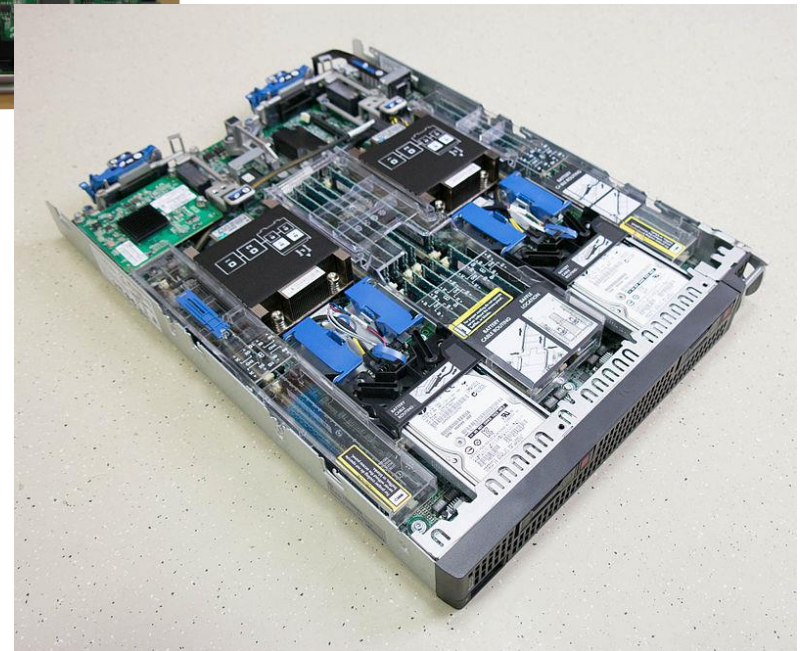
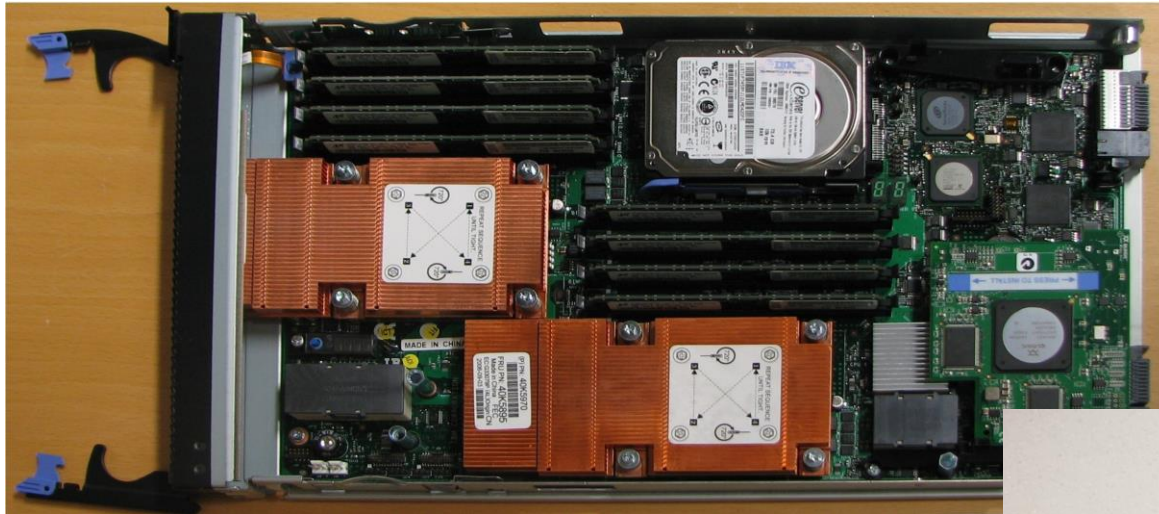
Memory card



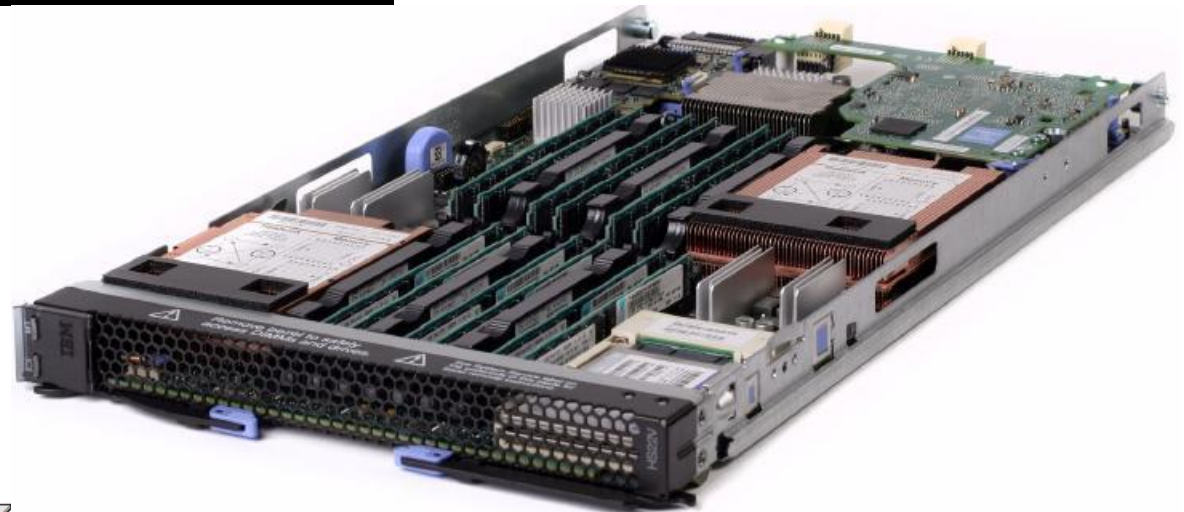
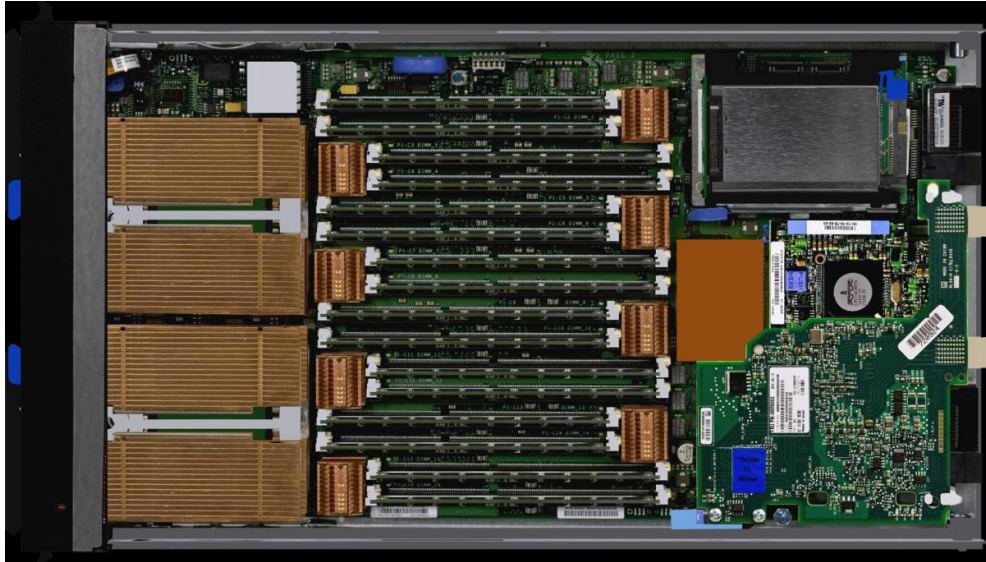
Blade Servers

- Stripped-down computer
- Optimized to consume a minimal amount of power
- Use the space in a data center as efficiently as possible
 - Server density can be ~6 times higher
- How can it be achieved?
 - Only the core components
 - CPU, memory, integrated NW controller
 - Optionally Fiber Channel Host Bus Adaptor (HBA)
 - Rest --???

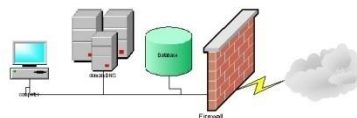
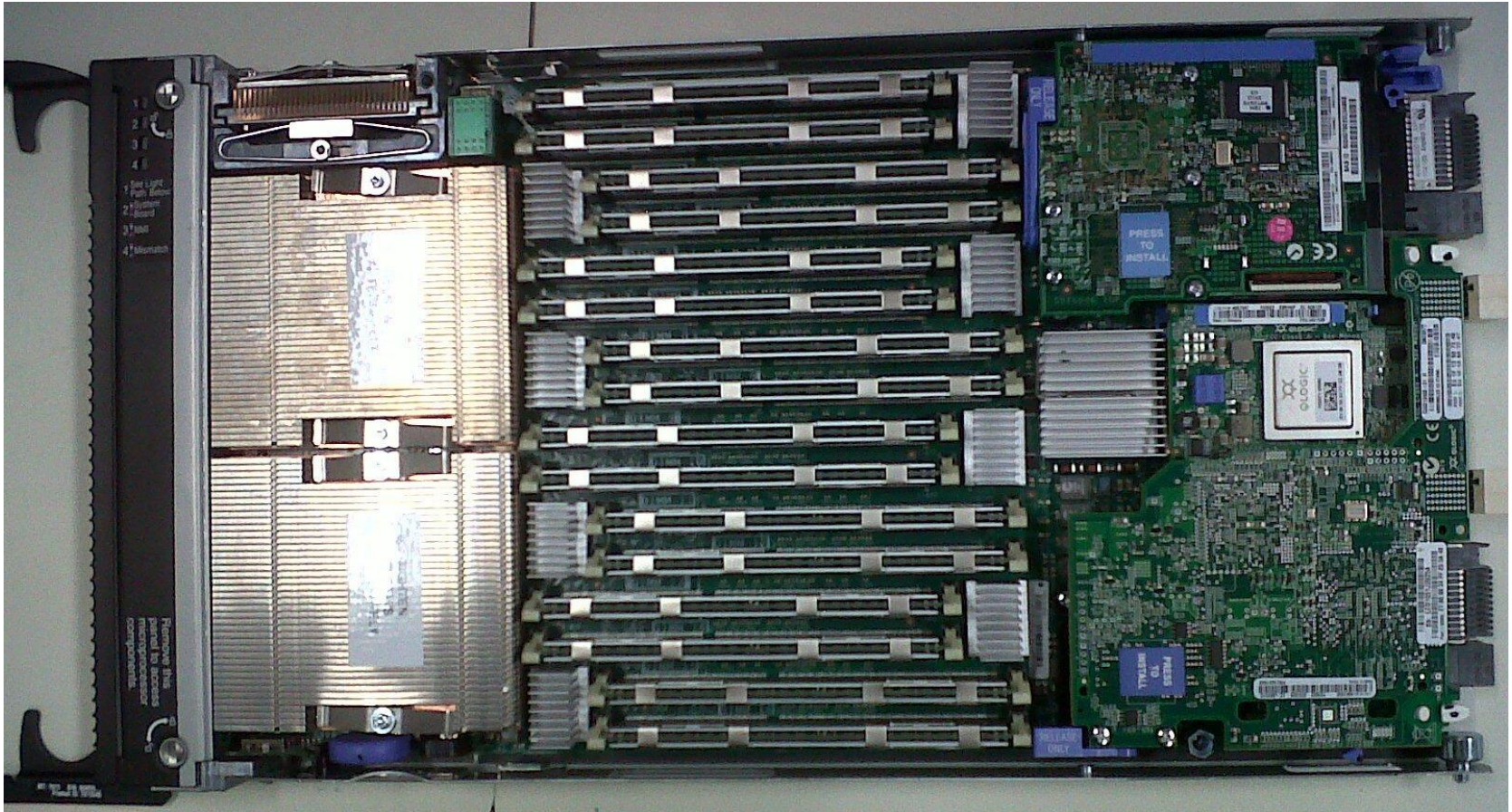
Blade Servers



Blade Servers



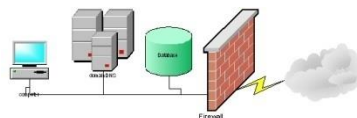
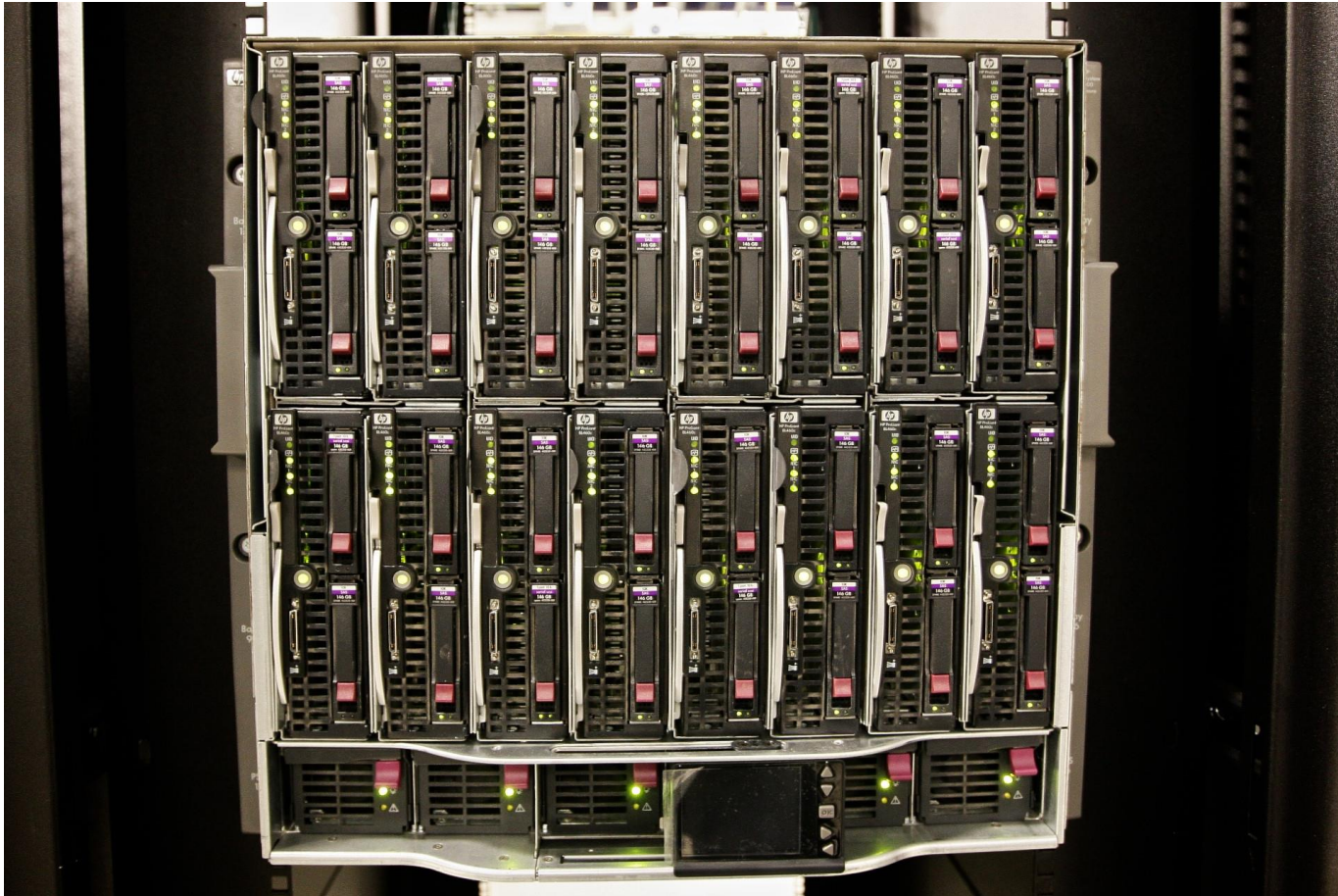
Blade Server



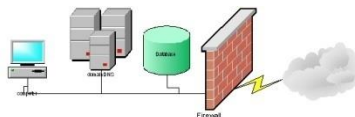
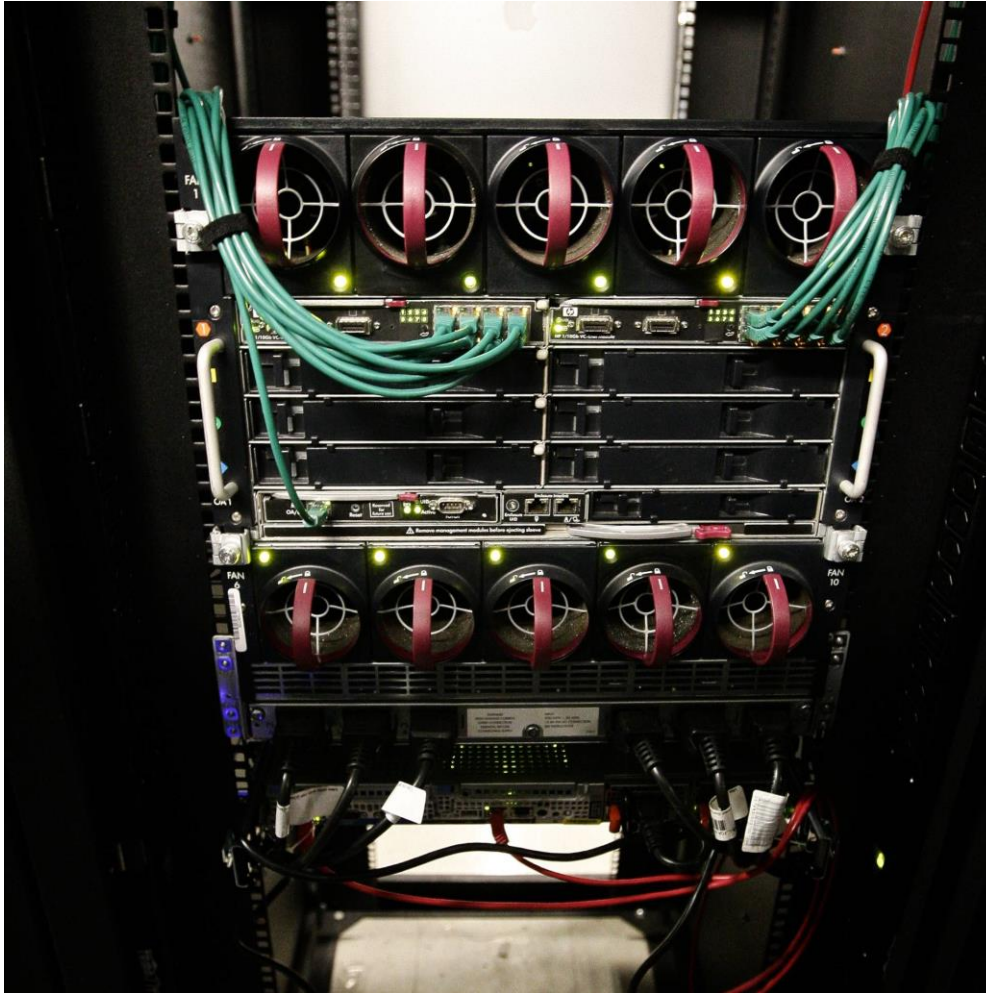
Blade Chassis

- Blade server cannot be used on its own
 - -> blade chassis
- Consolidation of
 - Power supply
 - But: more power cables
 - Cooling
 - Disks (in blades no or even just a few -> SAN)
 - Bootable from SAN
 - Network connectivity
 - User interface ports
 - Keyboard, video, mouse, DVD

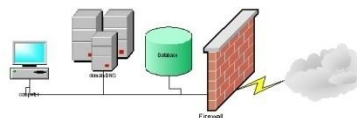
Blade Server Chassis – front



Blade Server Chassis – rear



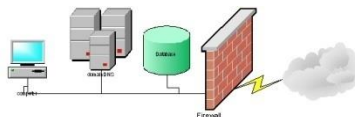
Blade Server Chassis – empty



Blade Server Chassis – midplane



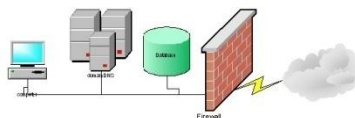
- Redundant interconnections among blades
- Switch
- Media IF
- Management (load sharing)
- Redundant power distribution



Blade Server



Half-wide and
full-wide
blades



Blade Server – terminology

- Server blade
 - One server
- Blade server
 - Synonym of Server blade
 - Chassis with server blades
 - Blade (Server) System

Blade Servers

- Why to use them?
 - Smaller space (~ 1/6 – 1/10)
 - Smaller room
 - Fewer racks
 - Shorter cables (up to 85% reduction)
 - Smaller power consumption (25-50%)
 - -> Reduced cooling costs
 - But...
 - Large computation power
 - High processor/core density

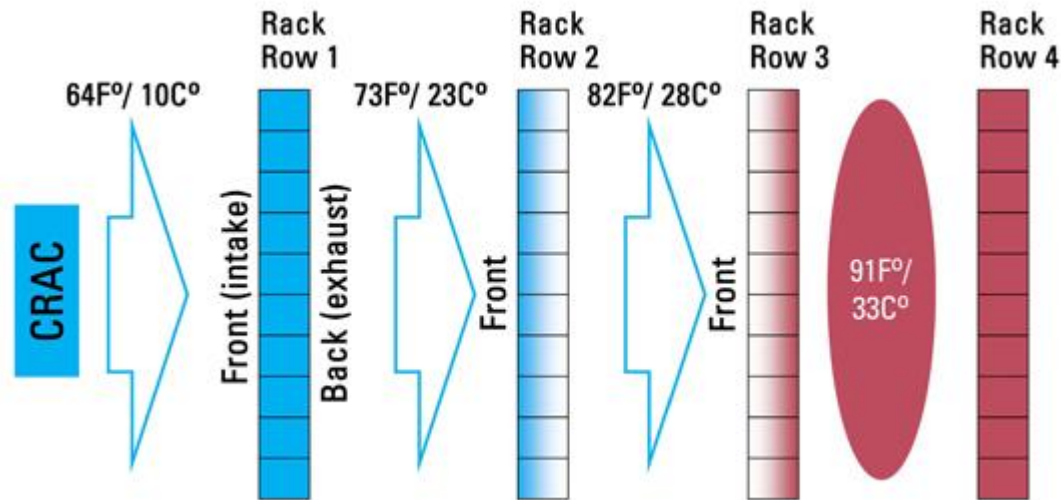
Blade Servers

- But...
 - Price
 - A blade server is cheaper, but the chassis is expensive
 - It worths if it is full (14-16 or more...)
 - Not good for small companies
 - Chassis is not standardized
 - Only one company
 - Or even only one type (!)

Blade Servers

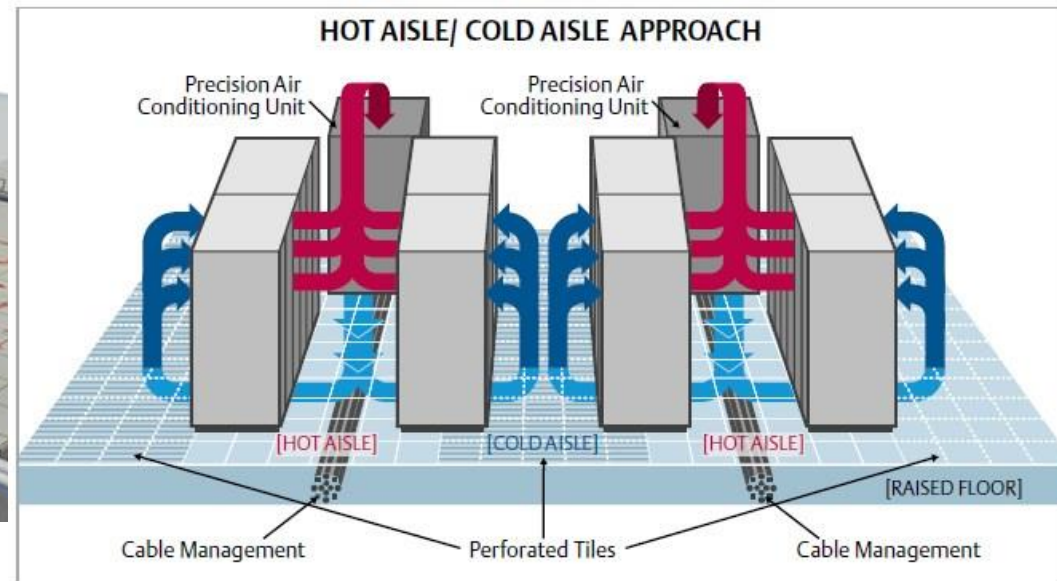
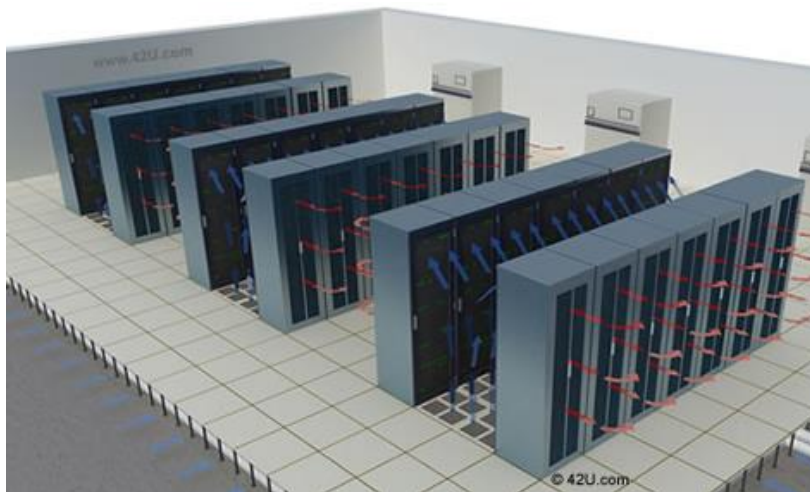
– Cooling

- Though less power (heat), but power/heat density is high
- More efficient, special cooling system
- Traditional case:

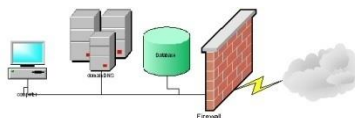


Hot Aisle/Cold Aisle Layout

- Fronts of the server(rack)s face each other
- Raising the floor ~50cm



Hot Aisle/Cold Aisle Layout



Blade Servers

– Memory

- Smaller than in ‘regular’ servers, but in nowadays models acceptable
- But not extendable, because of lack of space

– Disks

- Typically no or very limited disk space
 - 1-2 disks
 - For the operating system, not to store (large amount of) data
- Disk/Storage modules in chassis
 - Consumes (lot of) space
 - Often it is still not enough
 - SAN – Fibre Channel cards
 - Typically do not support hot-swappable disks
- **When is it a big problem???**

Advantages

- More computation power on less space
- Management
 - Failover/load balancing
 - designed for this
 - Self-diagnosis – replace
- Easy set-up
 - Just plug-in into the chassis
 - Power, network, cabling – solved in chassis
 - Not to connect each server separately to power, net (Ethernet, SAN, management NW), display, keyboard, mouse

Disadvantages

- Special climate control
- Costs
 - Server + chassis
 - Not well scalable
 - Special initial configuration, special training, special administration
 - Not compatible, vendor-specific solutions
 - Vendor lock
- Devaluation
 - Cannot be upgraded
 - Not standardised, not compatible new server with old chassis

What can they be used for?

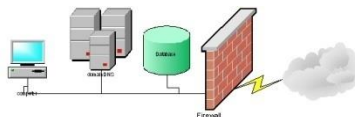
- Tasks for high computing but less storage requirements
 - E-mail, web servers
 - SSL encrypting of Web communication
 - Infrastructure applications such as DNS
 - Streaming audio and video content
 - Database control
 - Virtualization, virtual machines – memory!!!
 - Distributed computing
- Server clusters
 - See later in Data Centers chapter

Homogeneous / heterogeneous systems

- Servers can be
 - Homogeneous (from same vendor/from same type, family)
 - Heterogeneous (from more, different vendors/from different product families).
- Advantages of homogeneous systems:
 - Easier education
 - Easier maintenance
 - Easier repairing (one set of spares)
- Advantages of heterogeneous systems :
 - Can not stuck when something happens (bankrupt) to the vendor
 - Most appropriate equipment can be chosen to all tasks
 - Competition between vendors result in smaller price

Reliability of Servers

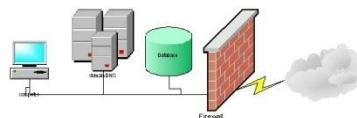
- More users depend on them – reliability is the key
- Small repairing time
 - Different architecture – „longer life”
 - Free capacity
 - Duplications
- Maintenance agreement
- Disk backup
- Location in a safe place (data center)



Location of Servers

- Must be protected against
 - Damage by disaster
 - Electromagnetic influence
 - Damage caused by human
- Must be located in a safe place
 - UPS – Uninterruptible Power Supply
 - HVAC - heating, ventilating and air conditioning
 - Fire protection
 - Physical protection (physical harm, unauthorized access)

Uninterruptible Power Supply (UPS)



- Fire alarm sensor



Fire-extinguisher



Fire-safe door

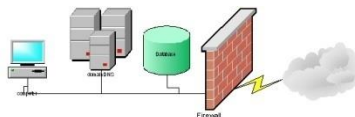


Air Conditioning
is essential 😊



Power Supply of a Typical Data Center

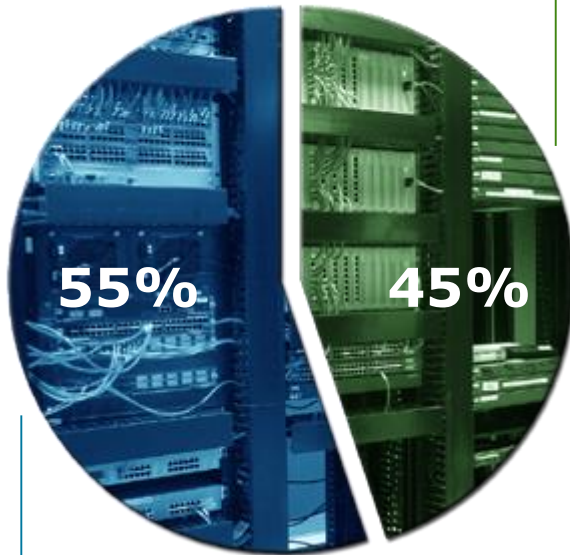
- How large part of the energy do you think is used for useful CPU calculations?



Power Supply of a Typical Data Center

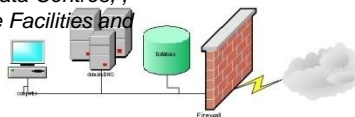
Data Centre

IT Load



**Batteries, power supply,
air conditioning**

Data source: *Creating Energy-Efficient Data Centres*, U.S. Department of Energy, *Data Centre Facilities and Engineering Conference*, May 18, 2007



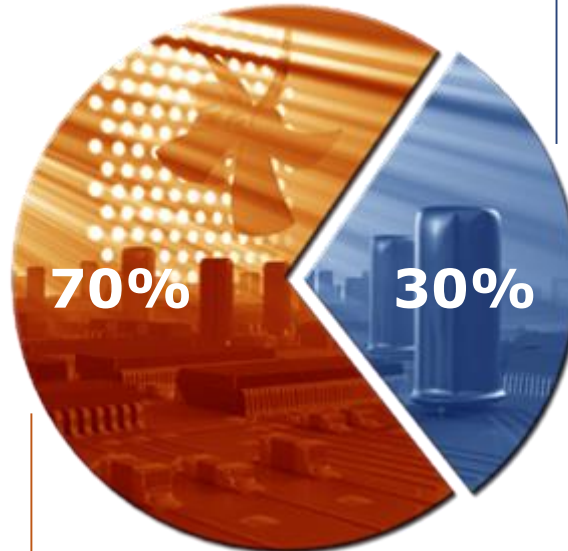
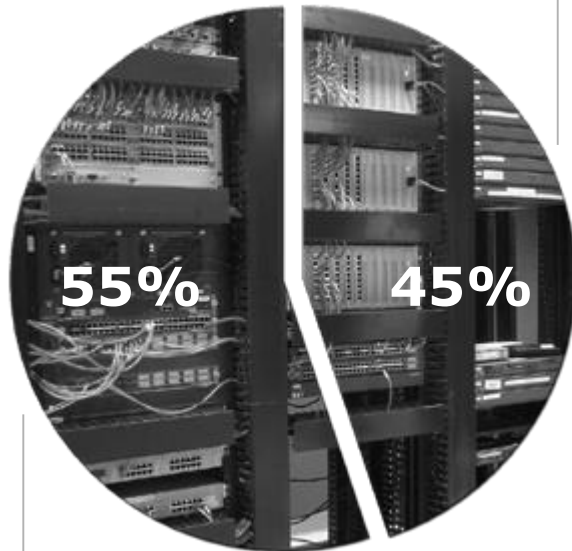
Power Supply of a Typical Data Center

Data Centre

Server hardware

IT Load

Processor



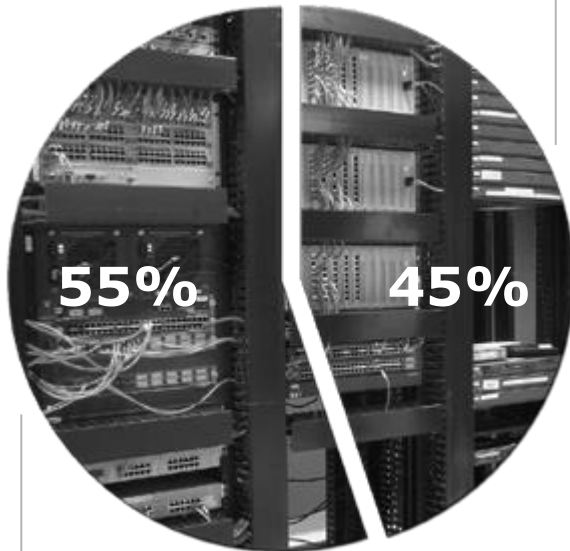
Batteries, power supply,
air conditioning

Power, Memory,
Fans, HDD . . .

Power Supply of a Typical Data Center

Data Centre

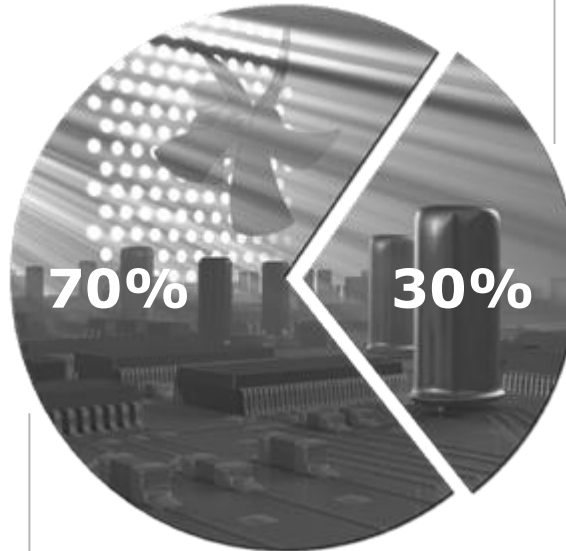
IT Load



Batteries, power supply, air conditioning

Server hardware

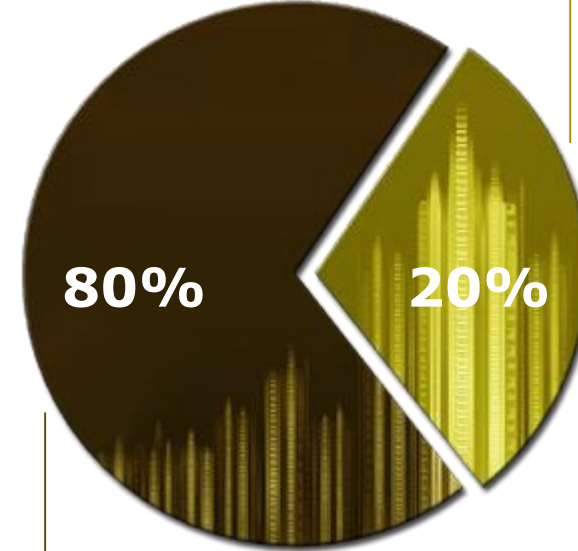
Processor



Power, Memory, Fans, HDD . . .

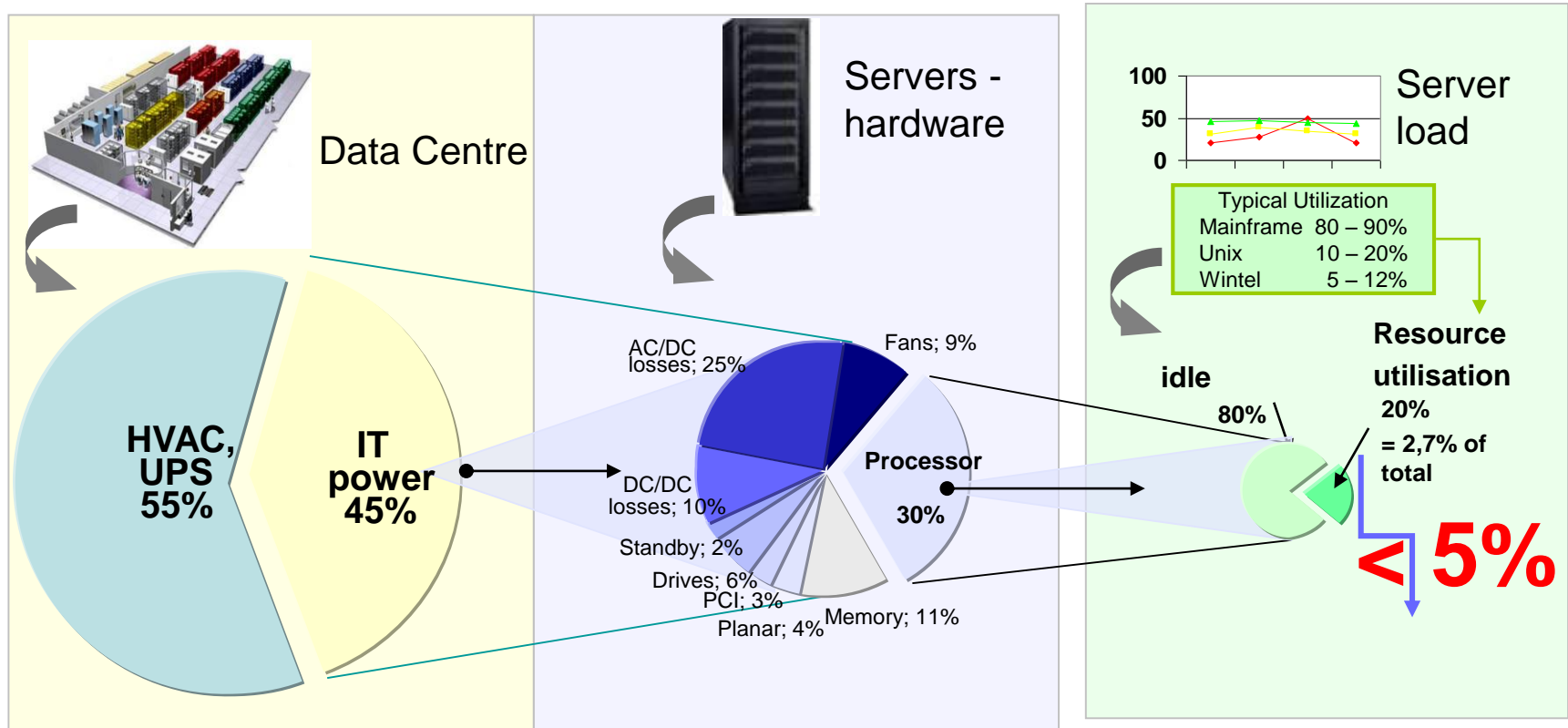
Server loads

Active



Passive

Real View of the Power Consumption of a Data Center



27 W Data Centre $\times 1,7$ 16 W equiv IT power $\times 3$ 5 W equiv processor $\times 5$ +1 W equiv. used resource

Data Centers

- Own site
- Data centre, server hotels
- Server service
- Outsourcing
 - Advantages
 - More economic, specific competence
 - Disadvantage
 - Vulnerability
- Later in details

Maintenance Contracts

- When purchasing a server, must also be considered how repairs will be handled
- Vendors tend to have a variety of maintenance contract options
 - 4 hours,
 - 12 hours,
 - 1 day response contract,
 - Only provision of spare parts that is replaced when spare parts get used

Maintenance Contracts - examples

- Low/medium critical host: 1-2 day response time or no special contract at all
- Large groups of similar hosts: typically spare kits and the repairs can be done by local staff
- Controlled model selection: Goal to have just two different models
- Critical host: too expensive to have fully stocked spare kits. Stock only spares for parts that commonly fail (disk, power supply – interchangeable typically) + same day response maintenance contract
- Large variety of models from same vendor:
 - Very large number of hosts: on-site technician
 - Medium size: spares kits on the spot + technician nearby
 - Direct access to spare kits on an emergency basis
- Highly critical host: on-site technician + duplicate machine ready to be swapped into place (typically as expensive as a redundant server, but better option for non-technical companies)

Stocking Spares – Service Contract

- Trade off between stocking spares (1) – service contract (2)
 - (1) Too expensive for a small site
 - (2) Typically includes diagnostic services even if over the phone
- Sometimes the easiest way to diagnose – swap in spare parts until the problem goes away. But its local management (training technicians, stocking spares) can be complicated, if
 - Small, medium site companies
 - Non-technical companies
 - Wide variety of models used

Conclude a Maintenance Contract

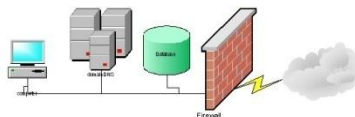
- Sometimes it is discovered that a critical host is not on the service contract at a critical time
- To prevent a host being missed from a maintenance contract:
 - Good inventory program
 - Have the person responsible for purchasing machines to be the person responsible for maintenance contracts
 - Maintenance contracts also for the (~ 1 year) warranty period with „zero dollar charge”

Data Backup

- Theory:
 - Data stored on clients are not backed up. So it is advisable to users to store their data on server – that is backed up. So no need to backup the local data
- But:
 - especially in certain operating systems (Windows) a lot of personal settings, configuration files, downloaded programs are stored locally

Data Backup

- Data stored on servers are backed up
 - In case of failure to restore the data (to a not too old state)
 - Archivation
- Later on discussed in full details

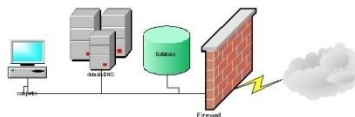


Operating Systems

- The operating systems of the servers and desktops can be
 - Different
 - E.g.: in a case of a web-server the operating system of the server and the client may be different, only the communication protocol must be the same
 - Same (exactly, or same operating system with different settings)
 - UNIX CPU server

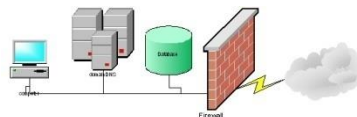
Special Administrative Network

- Servers need to be maintained remotely – later in details
- Advisable to maintain a special, administrative network for back-ups and monitoring
- Back-ups require to carry very high amount of data over the network – highly reduce the bandwidth for users
- The special, administrative network: simpler, more fault-tolerant elements
- Unaffected by the outages of the „regular” network
 - Monitoring system less likely product false errors when there is a network problem
 - A tool for the system administrators to reach the machines during such outages



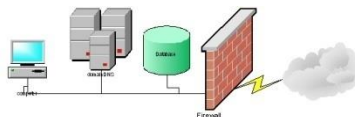
Remote Administration Access

- In old days: Separate keyboard + monitor to every server
- Now: console server
- Advantage:
 - Save space
 - All the tasks can be done remotely
 - Not in the air-conditioned/protected data centre
- Remotely controlled power supplies



Redundancy

- Disk storage redundancy (RAID) - later
- Redundancy of components
- Redundant power supply
- Hot-swap components



Full and n+1 Redundancy

- n+1 redundancy: one of any particular component can fail, yet the system is still functional.
- Full redundancy: two complete sets of hardware are set up, and some kind of „fail-over” is configured
 - Switch over: manual or automatic
 - One system works – other idle till failure
 - Load sharing – both systems work with half of the total load, but both have enough capacity to cope with the whole load.
- In case of $n > 2$: n+1 redundancy is cheaper than full
- Often not the whole system is n+1 redundant, only the main parts

Redundant Power Supply

- Power Supply: after HDDs the next most failure-prone component
- Does not simply mean that 2 such devices
 - Means that the system can be operational if one power supply is not functioning (n+1 redundancy)
- Each power supply should have more separate power cords
 - Loose connection
 - Relocation is possible
 - Reliability: each cord from different power supply

Hot-swap Components

- Normally: parts can be removed and replaced only when the system is powered off
- Hot-swap: ability to remove and replace a component while the system is running
 - but often the replacement can be performed at the next scheduled maintenance period
 - risk of double failure

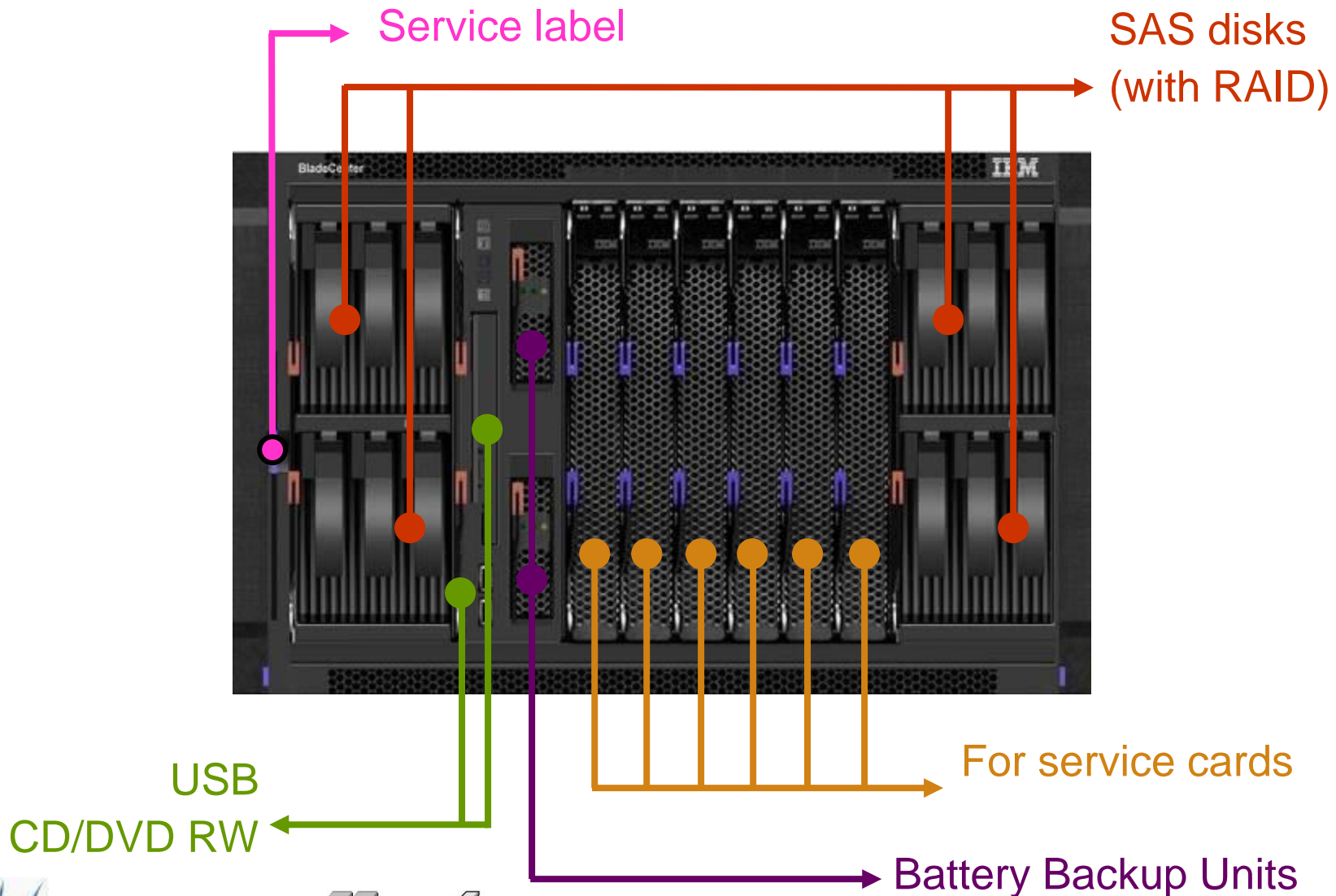
Hot-swap Problems

- Which parts are not hot-swappable?
- How and how long is service interrupted when the parts are hot-swapped?
- Some network devices have hot-swappable IF cards, but the CPU is not
- How long can the system operate – or only with degraded capacity?
 - e.g.: hot-swapped disk, while data content build on the new
- The device is hot-swappable, but when a new unit added – reset...
- So hot-swap parts do not makes outages disappear for sure, they just reduces the (risk of) outage

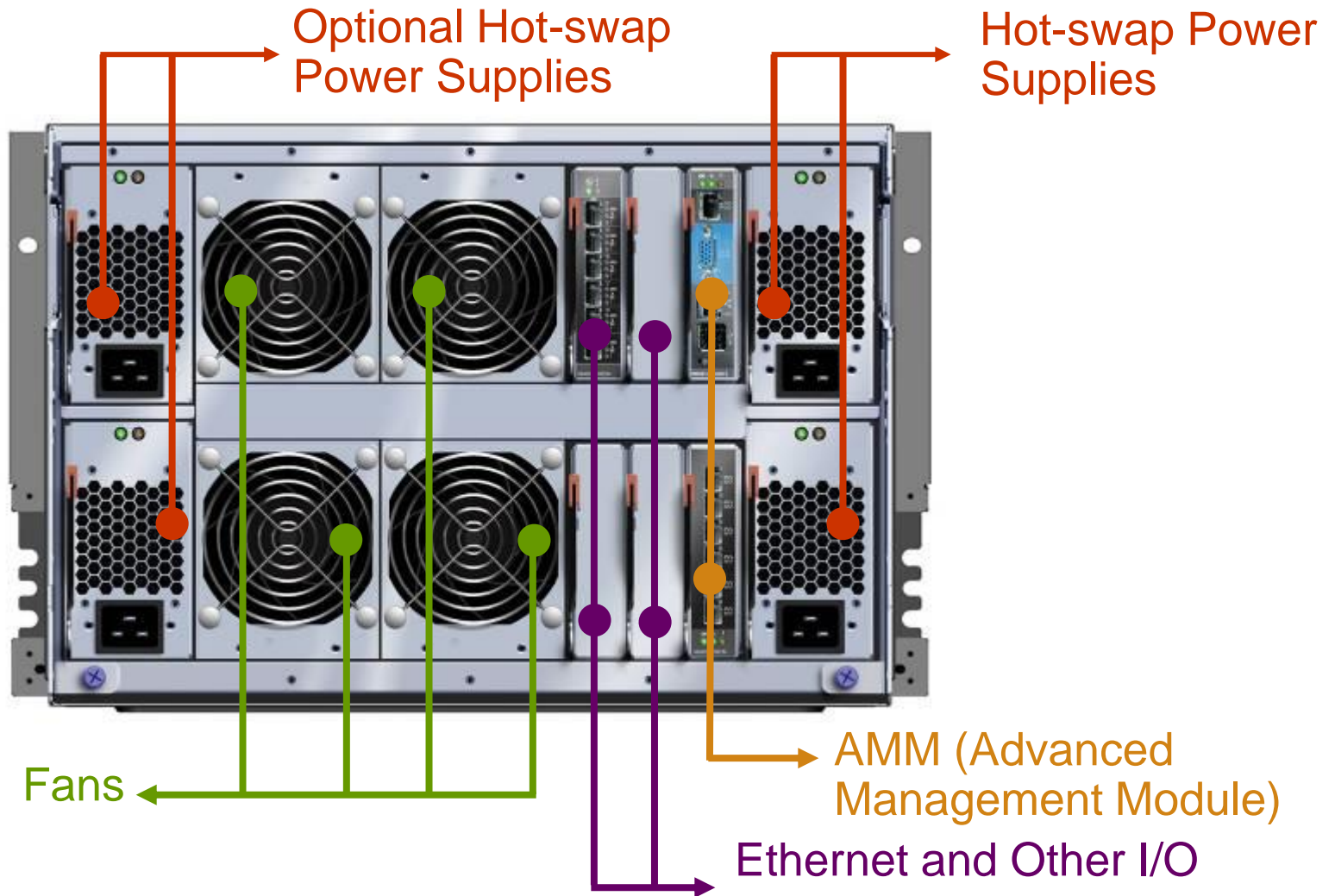
Examples for Redundancy

- **Reliability**
 - Disks
 - Redundant power supply
 - Redundant cooling
 - All I/O connections redundant
 - Doubled switching modules
 - Redundant buses, disk connectors
 - Doubled management modules
- **Availability**
 - Management system monitors the components
 - Predictive Failure Analysis
 - Error logs

Server front



Server back



Desktops

- Desktop
 - Definition, characteristics
- Desktop management
 - Tasks of ~

Desktops / Personal computers

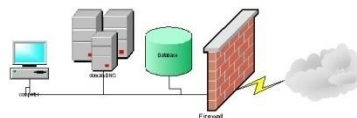
- Desktop
- Personal Computer (PC)
- Newer solutions
 - Docks (laptop)
 - Personal Digital Assistants (PDA)
 - Smartphone
- ***Personal terminals***, Personal machines

PDA

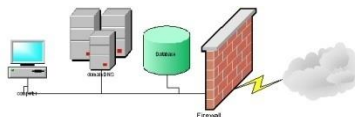
First PDA (AT&T EO440) 1993



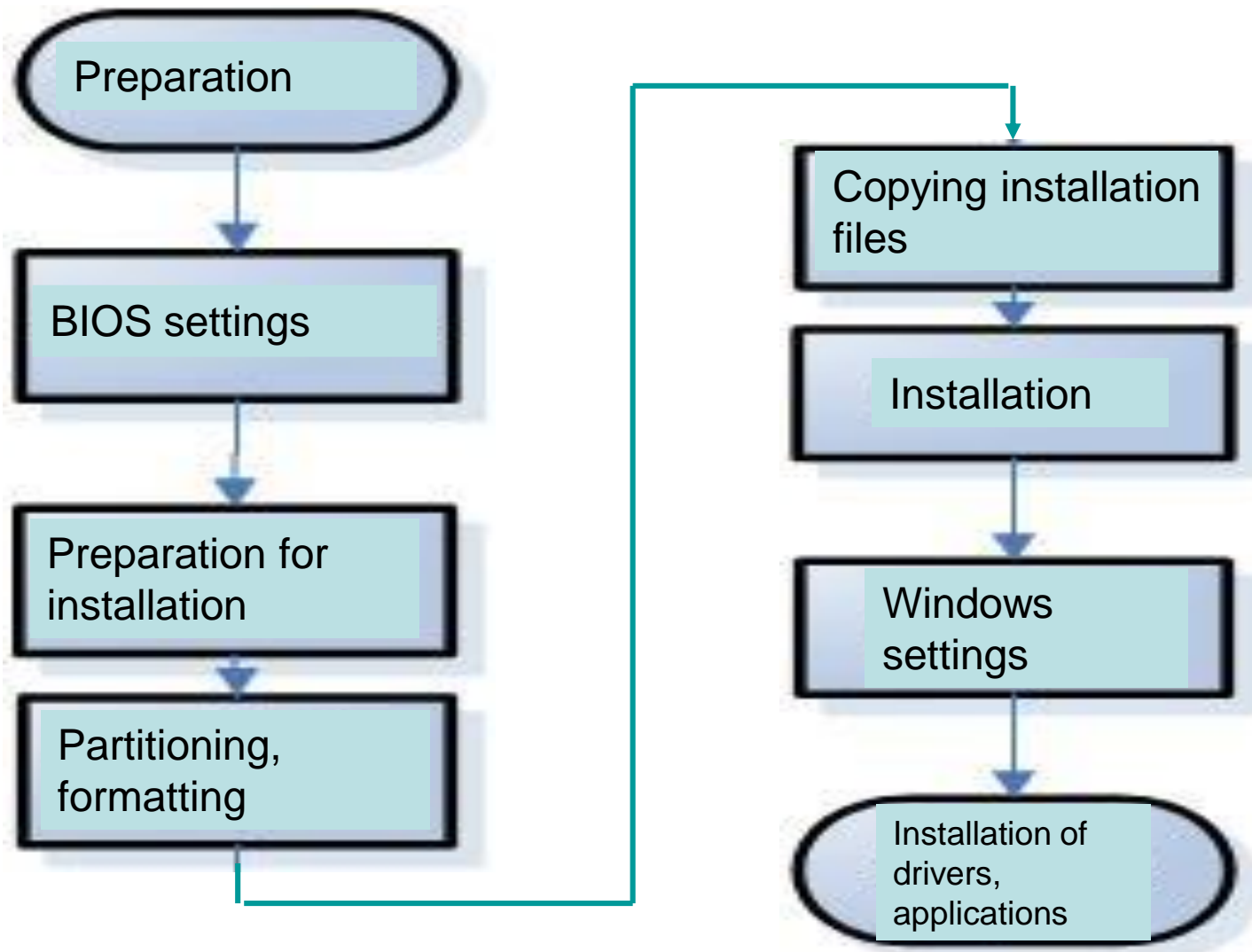
Smartphone



Tablet



Overview

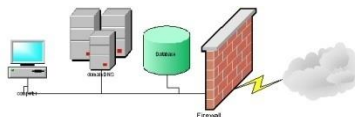


Installation

- Regional and language options
- Type in the user name/enterprise name
- Product identification key (25 char)
- Computer name
- Administrator password
- Date, time, time zone
- Network settings
- Workgroup
- Display resolution detection

Installation of Drivers, Programs

1. To be able to use the hardware – drivers must be installed
 - Provided by the manufacturers of the functional units
 - Most important: voice, video, network cards
 2. For protection:
 - Anti-virus
 - Anti-spyware
 - Firewall
- **What is a firewall?**
 - In computer technology: Hardware and/or software protection against unauthorized electronic access to a networked computer system



Installation of Drivers, Programs

✓ After installing anti-virus, anti-spyware and firewall:

1. Internet connection may be established

- Why only now?

2. Upgrade protection software and operating system

- Update menu point
- Start: Windows Update
- Takes a time...

3. Network settings

- IP address
- Subnet mask
- Gateway
- DNS Server address, etc.

4. Install user programs



Installation of Desktops in an Enterprise Environment

- Imagine the previous process on several hundred machines...
 - Slow
 - Error prone
- On the top of all that:
 - Different user groups
 - Different programs
 - Different ***user profiles***
- Automation needed...

Desktops – Operation Systems

- Mainly: Pre-installed operation system
 - Problem: cannot know *exactly* what is installed...
 - Typically: machines are purchased continuously, not all at a time
 - What to do if a machine must be replaced promptly?
 - Purchase if the organisation is enlarged/re-organized
- Result: non-homogenous desktop and operation system set – source of errors!
- Not sure, if we can reach a homogenous desktop set if **we** install the machines

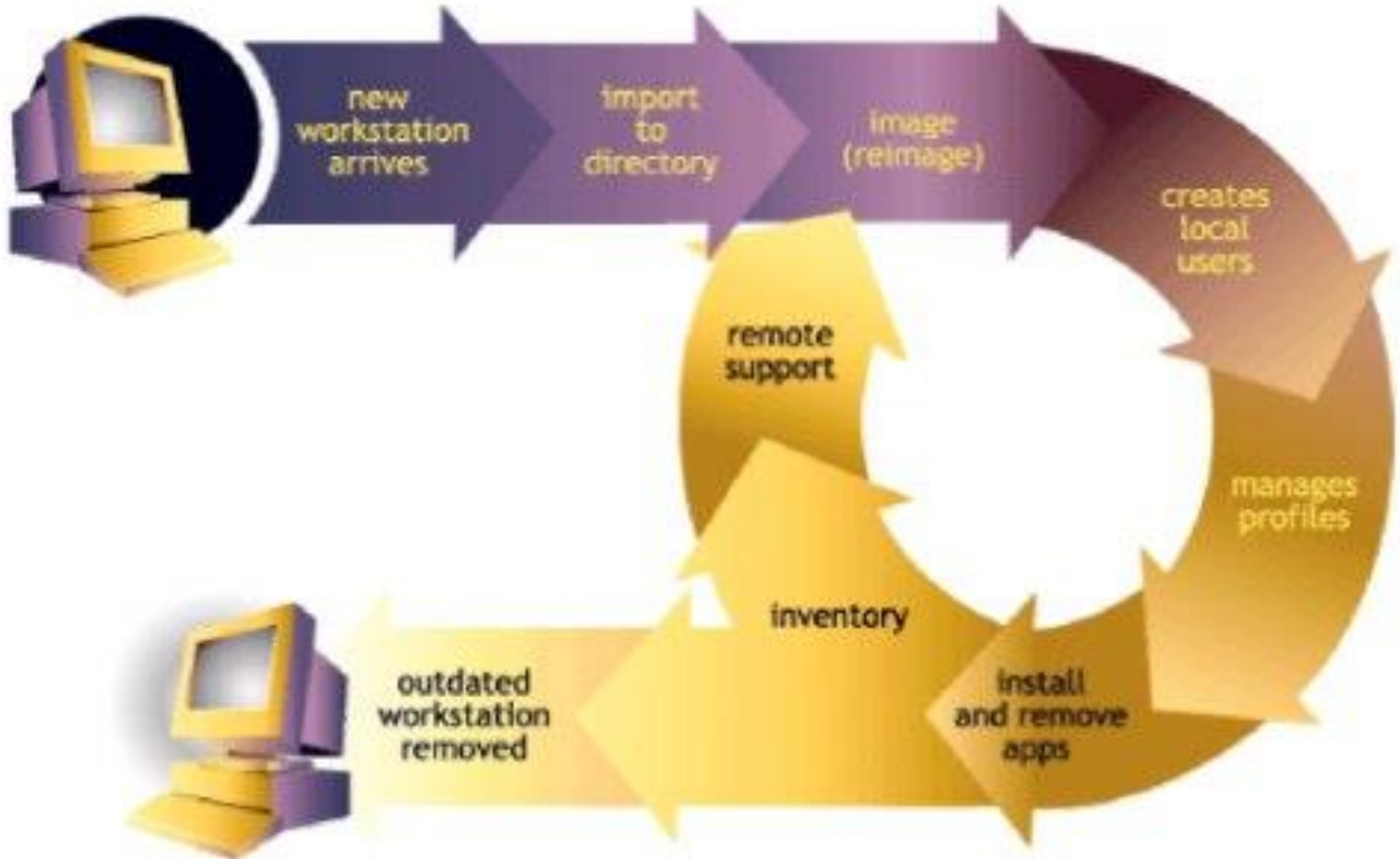
Management - Automation

- Advisable to automate not only the installation process, but also the management
- Attach to network
 - IP address, protocols, rights
- Access to services
 - printing, e-mailing, Internet access, etc.
- Other tasks
 - Mailbox management; virus, spam, spyware protection; access to remote storage, database

Tasks of Desktop Management

- The management of the desktops covers several issues:
 - installation and upgrade of the operation systems and applications,
 - their back-up and archivation,
 - develop and maintain a universal user interface that is used all around the company,
 - inventory of machines
- Requirement:
 - Do it with as little human's interaction as it can
 - Automation as much as possible
 - more economical
 - reduces the harms caused by human's fault.
- This whole process is called as ***Desktop Management***.

Life cycle of a PC, typical activities to manage



Desktop Management Services

- Creating a system image, automatic installation
- Personalized software installation, automatic application supervision, measurement of software usage (statistics)
- Policy-based desktop supervision
- Remote supervision
- Full hardware and software inventory

Desktop Management Services

- ***Creating a system image, automatic installation***
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Creating a system image, & automatic installation

- Installation of new operating systems and applications on every/selected (connected or standby) computers of the company
 - from image-file
 - distribution of sample installation
- Assignments between „Application-objects” and desktops
 - Upgrades only in one place („Application-object”) and the users can see the new version immediately

Creating a system image, & automatic installation

- „Wake On LAN”-functionality
- Automatic distribution of applications
 - to more users at same time
 - probably in a personalized form
 - condition-based
 - system image distribution before system (re)start
 - automatized online application distribution function
 - during installation desktop can be used
 - Layered Agents
 - From a central site to other sites
 - Other sites to local desktops

Desktop Management Services

- Creating a system image, automatic installation
- ***Personalized software installation, automatic application supervision, measurement of software usage (statistics)***
- Policy-based desktop supervision
- Remote supervision
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Personalized software installation

- Tasks of personalized software installation:
 - Which applications can be accessed by user
 - Outlook of the desktop (background, screensaver, etc.)
 - Who can have an access to the PC and with which rights
 - Which printers can be used
 - To whom to turn in case of a problem

Application Supervision Functions

- System images stored in a central database
 - (Automatic) Self correcting applications
 - Unintentionally deleted, damaged files, settings
- Desktop assignment functions
 - Who from where can have an access to which application
- Application removal function

Measurement of Software Usage

- Software measurement functions
 - E.g.: Distributed applications
 - if # of licenses reached – new user cannot start it
- Reports on
 - distribution
 - usageof applications

Desktop Management Services

- Creating a system image, automatic installation
- Personalized software installation, automatic application supervision, measurement of software usage (statistics)
- ***Policy-based desktop supervision***
- Remote supervision
- Full hardware and software inventory

Policy-based desktop supervision

- Policies
 - determined of the (access) rights of users/user groups on company level
 - what can be configured
 - what can be loaded, installed
 - which SW-applications can be run
 - desktop settings
 - which network resources can be used
 - rights assigned to persons not to machines
 - stored in a central database
 - in case of modification automatically distributed to all concerned machines

Desktop Management Services

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- Policy-based desktop supervision
- ***Remote supervision***
- Full hardware and software inventory

Remote Supervision

- Faults can be prevented, fixed
 - users are not bothered with technical questions
 - pressing „help request” – e-mail to SA with the description of the error
- Remotely controllable machines
 - if entitled
- SA can control the system from anywhere (via Internet)

Functions of Remote Supervision

- Remote file transfer, program execution, diagnostics
- Locking/unlocking of mouse/keyboard during remote control
- Switch off display remotely
 - not to see specific remote control operations
- A „Wake on LAN” – a switched-off desktop can be switched on
- Access rights can be assigned
 - by user, by groups, by departments, by sites, by desktops – according to policies
 - Restrictions even for SAs

Desktop Management Services

- Creating a system image, automatic installation
- Personalized software installation, automatic application supervision, measurement of software usage (statistics)
- Policy-based desktop supervision
- Remote supervision
- ***Full hardware and software inventory***

Full hardware and software inventory

- Hardware inventory
- Software inventory
 - „built-in” list
 - program items/settings can be added
- Data stored in an SQL database
- Predefined / „Own” reports
 - upgrades
 - expiration of licenses
 - Path of programs-files (removal!)

Tasks of desktop inventory

- Company level inventory – collection and unification of databases of sites
 - backup, automatic logging, reporting
- Collection of inventory data can be timed and automatically executed (on basis of policies)
- Mobile systems can suspend the inventory data collection when they switched off from network and resume when reconnected
- Custom Inventory - custom.ini file stored on desktop
 - describes specific information about desktop (location, user, price, inventory number, etc.)
- Collection of version numbers, paths of applications. Can be used for
 - upgrades
 - removal

