

#### **Cloud Networking (VITMMA02)** Data Center Bridging, Network virtualization technologies

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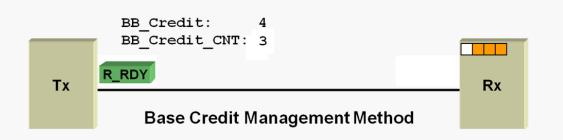
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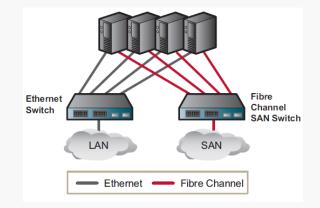
# **DATA CENTER BRIDGING**

## Storage traffic in the data center

- » Earlier data centers
  - » Ethernet for data traffic
  - » Fibre Channel for storage traffic (SAN Storage Area Network)
    - » different dedicated networks
    - » optical or electronic interface
    - » 2, 4, 8, 16 Gbps
    - » in case of congestion no packet drops
      - » buffer credit based flow control
      - » buffer to buffer credit





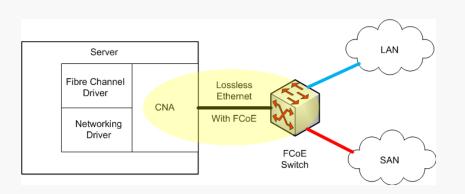


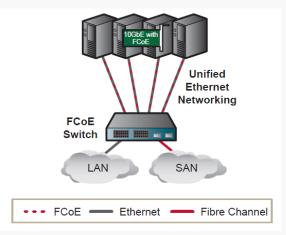


## Fibre Channel over Ethernet (FCoE)

### » Ethernet

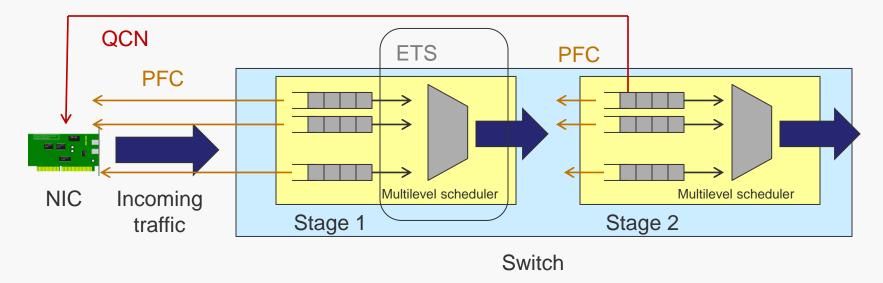
- » in case of congestion packets might be dropped
- » TCP: reliable delivery (retransmission)
  - » delay jitter
  - » not ideal for video and storage traffic
- » required extensions: DCB





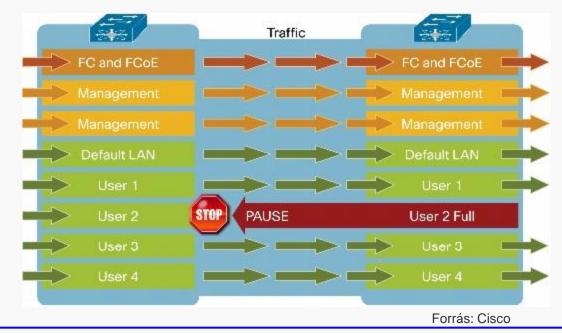
### **Data Center Bridging**

- » Ethernet extensions: (more) reliable delivery without the complexity of TCP
  - » Priority based Flow Control (PFC)
  - » Enhanced Transmission Selection (ETS)
  - » Quantized Congestion Notification (QCN)
  - » Data Center Bridging exchange (DCBx) protocol





- » To provide lossless operation
- » IEEE 802.1Qbb
  - » link level
  - » between switches or switch stages
- » 8 priority class (802.1p): virtual lanes
- » inside switch: allocated memory partitions
  - » check if watermark is crossed
- » pause message includes a duration





## **Enhanced Transmission Selection**

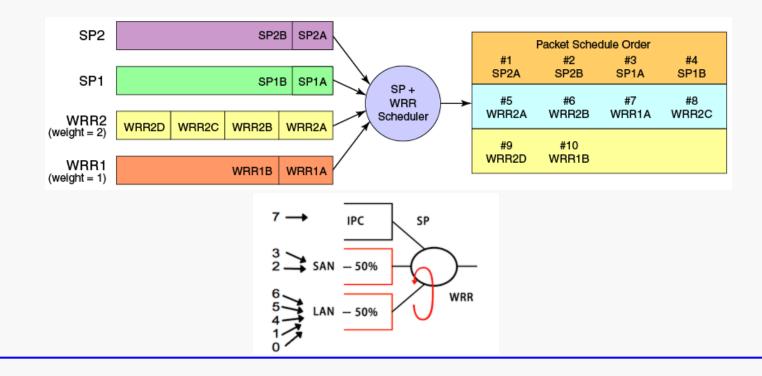
- » IEEE 802.1Qaz
- » Traffic classes
  - » classification
    - » rule based header matching: Access Control List (ACL)
    - » 3-bit priority filed in VLAN tag
  - » scheduling may by applied to Traffic Class Groups (TCG)
    - » an ETS capable switch is required to support for at least three traffic classes



## **Enhanced Transmission Selection**

### » Bandwidth allocation

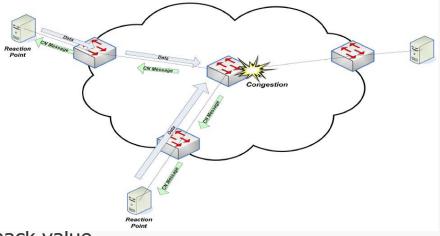
- » bandwidth to be configured for each traffic class (max. 8)
  » with a granularity of 1% with allowed deviation of +/-10%
- » any unused bandwidth is available to other traffic classes
- » Implementation: scheduling and rate limiting, shaping





#### » PFC + ETS

- » lossless transmission and bandwidth guarantees
- » quick reaction time
- » however: many hops through switches and multi-stage switches inside the data center
- » QCN (802.1Qau): for minimizing transient congestions
  - » feedback to the source (ent-to-end)
  - » larger time-scale
  - » congestion point
    - reads the queue length from the switch, random sampling (depending on queue fill level)
    - calculates a feedback value based on the queue fill level info (quantized to 6 bits)
    - » sends back to source MAC address (reaction point)
      - » with probability of 1-10%
    - » updates the queue sampling rate
  - » reaction point
    - » rate limiting traffic based on the feedback value
    - » then slowly increased again





## **Quantized Congestion Notification**

- » Rarely implemented in data centers
  - » the control loop is highly dependent on factors such as
    - » congestion point reaction time, time to send the QCN frame back through the network, and the reaction point queue throttling time
  - » requires a lot of fine tuning
  - » ideal for long lived flows
  - » uncertainty: frames are randomly sampled
  - » at the source one queue should be allocated for each potential congestion point
  - » operates inside L2 subnets
    - » traffic crossing a router lands in another QCN domain
  - » for high traffic rates the proper implementation is by hardware
    - » replacement of all NICs and switches



## Data Center Bridging exchange (DCBx)

- » Coordination between neighboring devices
  - » PFC
    - » number of priorities or traffic classes
  - » ETS
    - » allocated bandwitdth units
- » Link Level Discovery Protocol (LLDP) messages
  - » Type-Length-Value structure
- » Operation
  - » sending side
    - » *suggests* parameter settings to the remote end
    - » sent at a periodic rate
  - » receiving side
    - » setting up parameters taking into consideration of the configuration received from the other side
    - » database update based on received data
  - » does not expect, process, or generate acknowledgements
    - » does not care what the remote side does



# NETWORK VIRTUALIZATION TECHNOLOGIES

VM

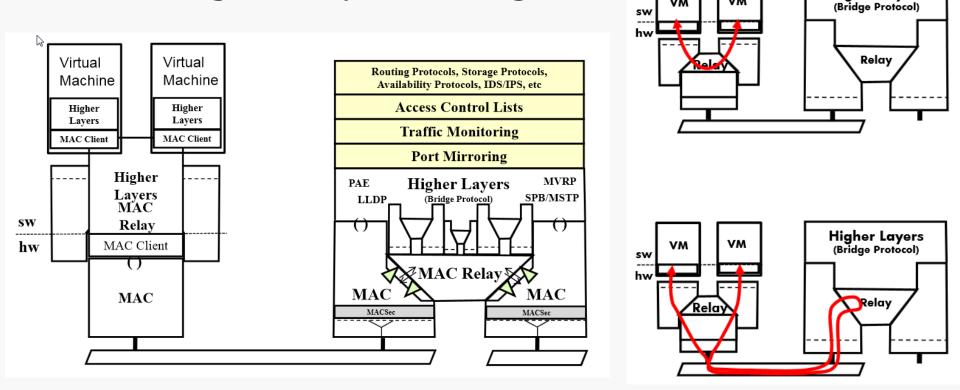
VM



**Higher Layers** 

## **Edge Virtual Bridging**

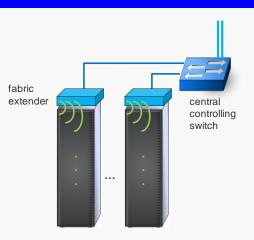
- » ToR physical switch ⇔ virtual switch (Virtual Ethernet Bridge – VEB) capabilities
  - » filtering, security, monitoring, etc.



Forrás: Pat Thaler et al., IEEE 802 Tutorial: Edge Virtual Bridging, 2009.

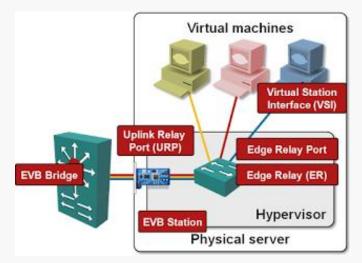
## **Edge Virtual Bridging**

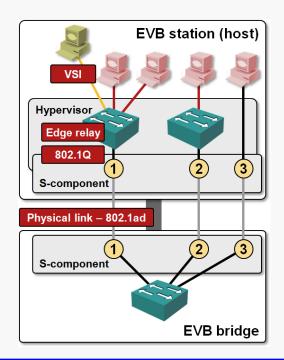
- » EVB: IEEE standard
  - » interaction between the physical and virtual switches
    - » capability of the physical switch
    - » goal: handle all traffic uniformly
  - » Virtual Ethernet Port Aggregation (VEPA) 802.1Qbg
    - » server side capability
    - » all traffic is forwarded to the neighboring physical switch
    - » multi-channel: S-Tag (Q-in-Q)
- » Identifying virtual interfaces on a physical port
  - » Virtual Network Tag (VN-Tag), Bridge Port Extension 802.1Qbh, 802.1BR (E-Tag)
    - » ports configured by central controlling switch
      - » on fabric extender (S-Tag)
      - » on NIC of server (VN-Tag)
        - » for each vNIC a separate VN-Tag
        - » extra header containing Virtual Interface (VIF)



## **L2 configuration automation**

- » Edge Virtual Bridging
  - » Virtual Station Interface (VSI): VM NIC
  - » VSI Discovery and Configuration Protocol (VDP)
    - » EVB bridge receives info from the hypervisor before starting the VM
  - » VN-Tag: extra header for identifying vNIC (Cisco)
    - » local tag between the controlling switch and the fabric extender
  - » S-component
    - » multiplication of logical 802.1Q links over a physical link (Q-in-Q)

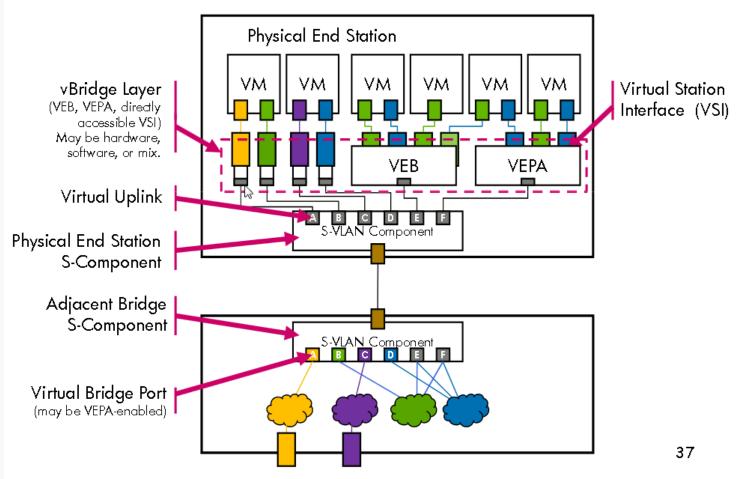






## **Edge Virtual Bridging**

### » Combining different technologies



Forrás: Pat Thaler et al., IEEE 802 Tutorial: Edge Virtual Bridging, 2009.

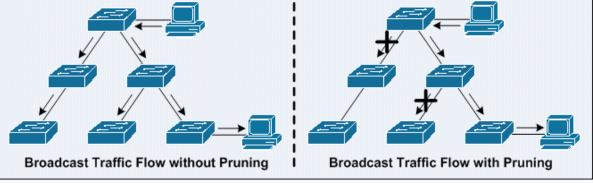
## **Evaluation**

- » Virtual switch (VEB)
  - » forwarding by MAC + VID
  - » not needed
    - » MAC address learning, because VM addresses can be preconfigured
    - » STP, because located at the edge of the network
  - » traffic kept inside the server
    - » not visible, analyzable, filterable from outside
    - » better performance for VMs residing on the same server
  - » no common management with the physical switched
  - » CPU and RAM usage on the server
- » Applicability of technologies
  - » VEPA: hypervisor support required
  - » VN-Tag: special NIC required
  - » other directions
    - » physical switch features integrated into virtual switches
    - » other network virtualization and tunneling technologies (VXLAN, NVGRE, etc.)

- » EVB
  - all traffic crossing the physical switches (more advanced features)
  - » less network configuration task
  - » more traffic and delay in the network
  - » VEPA
    - » forwarding by MAC + VID
    - » function of virtual switch is kept
    - » Ethernet frames
    - » capability for sending the traffic back on the input port (hairpin)
  - » VN-Tag
    - » forwarding by tags
    - » new frame format

## **Network virtualization technologies**

- » STP problems: routing (e.g. IS-IS) with MAC addresses
  - » Shortest Path Bridging MAC (SPBM)
- » limited number of VLANs: add another VLAN tag
  - » Q-in-Q, provider bridging, (IEEE 802.1ad)
- » MAC address limit: add another MAC address header
  - » Provider Backbone Bridges (PBB), 802.1ah
  - » Transparent Interconnection of Lots of Links (TRILL)
    - » bridging + routing
- » to avoid hypervisor flooding: consider VMs
  - » VLAN pruning: elimination of unnecessary traffic
- » to avoid flooding the core network: VLAN pruning in the core network



## **Network virtualization**

- » VN-Tag identifies the VM, but not the tenant
- » Support for tenant separation
  - » Virtual Extensible LAN (VXLAN) RFC 7348
    - » Cisco, VMware
    - » transport of virtual L2 traffic over physical L3 network
  - » Network Virtualization using Generic Routing Encapsulation (NVGRE)
    - » Microsoft, Intel, HP, Dell
  - » Generic Network Virtualization Encapsulation (GENEVE)
    » superset of VXLAN and NVGRE
  - » Stateless Transport Tunneling (STT)
    - » Nicira ⇔ VMware



- » Pat Thaler et al., IEEE 802 Tutorial: Edge Virtual Bridging, 2009.
- » Overlay Virtual Networking Explained, Ivan Pepelnjak, NIL Data Communications, 2011.