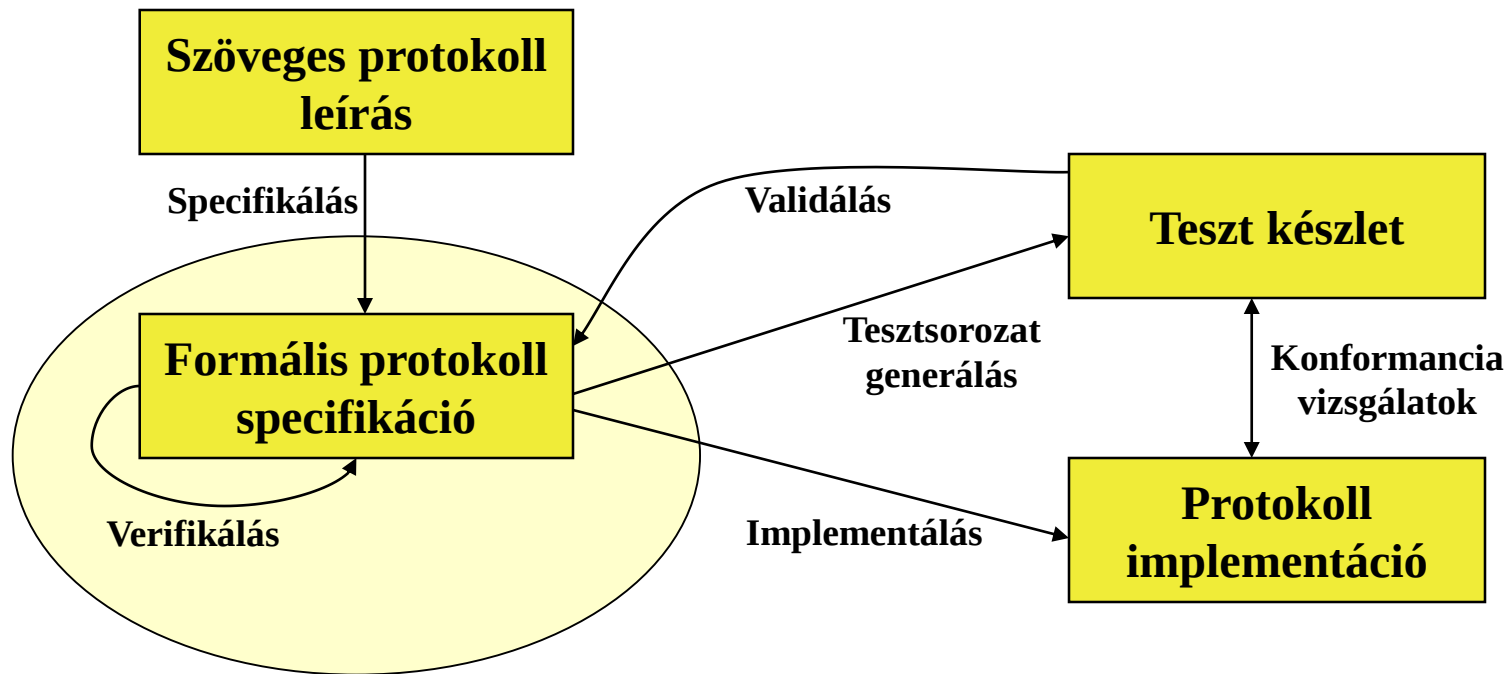


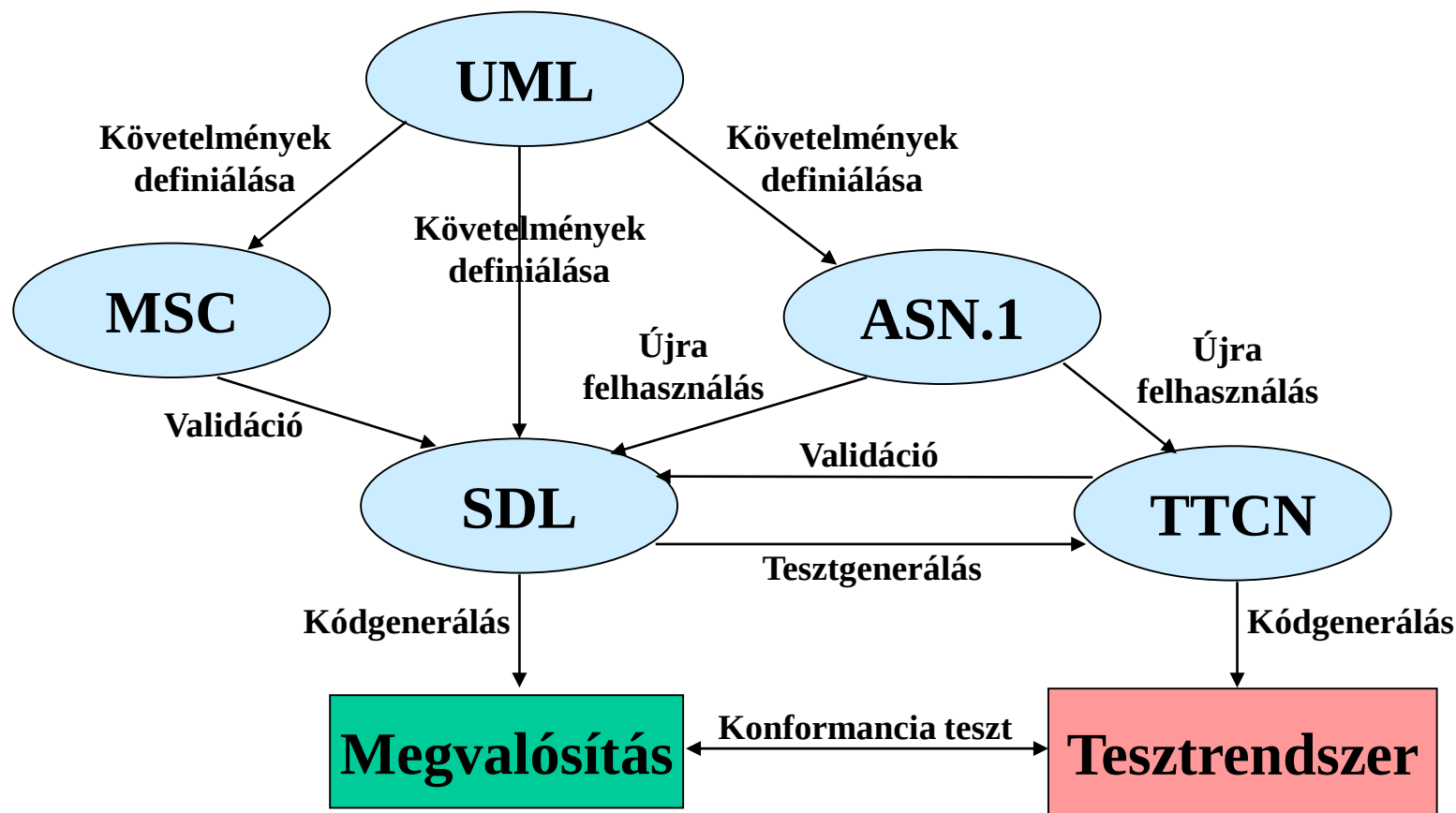
Konformancia tesztelés

Csöndes Tibor
Ericsson Kft., R&D,
BME-TMIT
Tibor.Csondes@ericsson.com,
csondes@tmit.bme.hu

Protokoll technológia (Protocol Engineering)



Kapcsolat a különböző leírónyelvek között



WHITE AND BLACK BOX TESTING

- › White box testing – typically during development
 - Access to code
 - Access to development environment
- › Black box testing
 - Internal structure of the code is not known/interested
 - Checks the communication between the tested entity and its environment
 - IUT/SUT – Implementation/System Under Test
 - Tester – may be decomposed
 - PCO – Point of Control and Observation

BLACK BOX TESTING

› Black box testing

- Implementation/System Under Test
- Point of Control and Observation



› Not possible to test all the situations

- Test Purposes

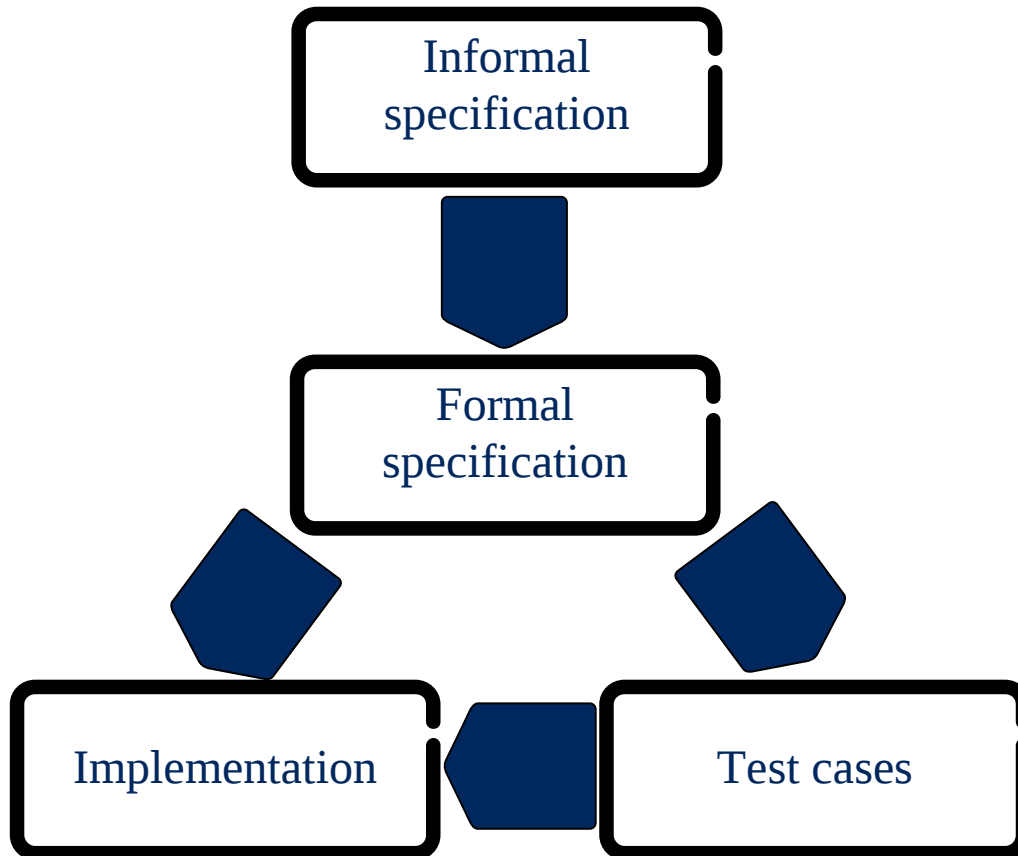
Verdict:

pass,

fail,

inconclusive

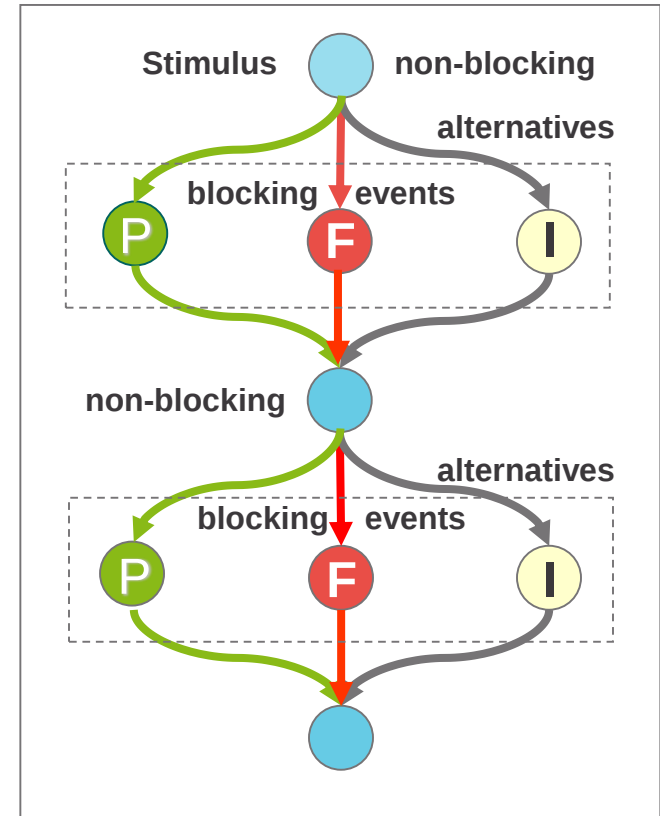
CONFORMANCE TESTING



- › Checks if IUT conforms to its specification
- › Experiments programmed into Test Cases

TEST CASES IN BLACK-BOX TEST

- › Implementation of a Test Purpose
 - TP defines an experiment
- › Focuses on a single requirement
- › Returns verdict (pass, fail, inconclusive)
- › Typically a sequence of action-observation-verdict update:
 - Action (stimulus): non-blocking (e.g. transmit PDU, start timer)
 - Observation (event): takes care of multiple alternative events (e.g. expected PDU, unexpected PDU, timeout)



Conformance Testing Methodology and Framework (CTMF)

- A szabványokat eredetileg OSI protokollok tesztelésére fejlesztették ki

ISO/IEC	ITU-T	Title
9646-1	X.290	General Concepts
9646-2	X.291	Abstract Test Suite Specification
		Multi-protocol Testing
		Multi-party Testing
9646-3	X.292	TTCN Notation
		Concurrent TTCN
		Encoding and Modular TTCN
9646-4	X.293	Test Realization
9646-5	X.294	Requirements on Test Laboratories and Clients for the Conformance Assessment Process
9646-6	X.295	Protocol Profile Test Specification
9646-7	X.296	Implementation Conformance Statements

Terminol6gia

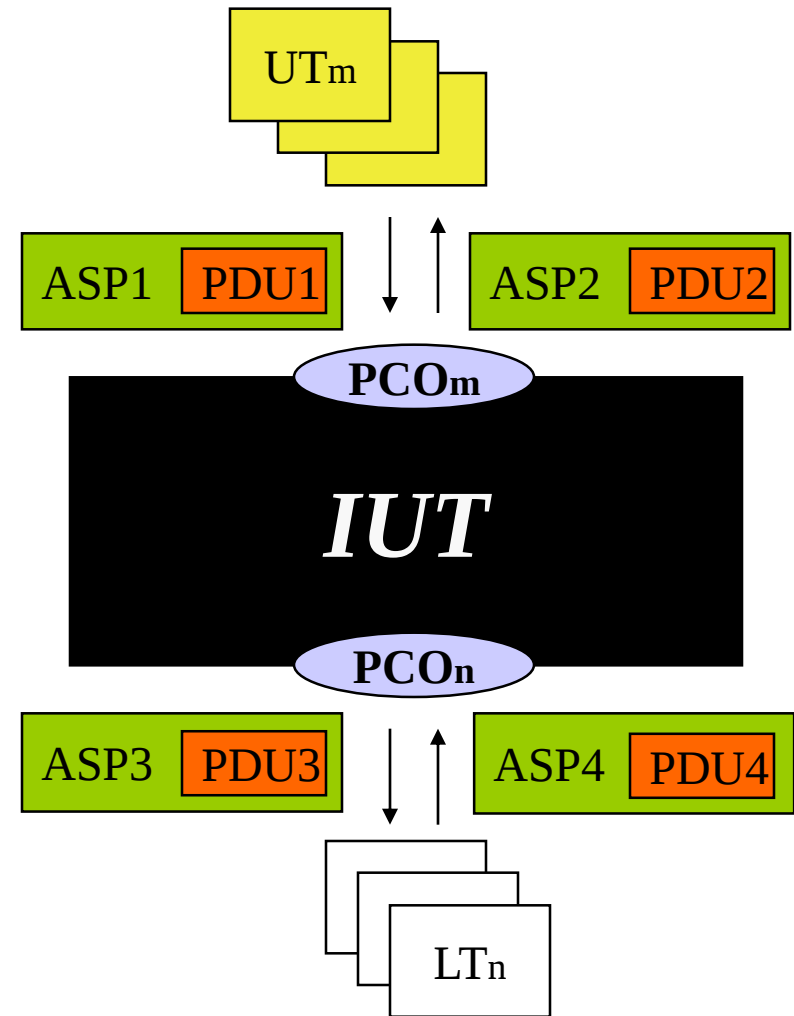
• ASP	Abstract Service Primitive
• ATM	Abstract Test Method
• CP	Coordination Point
• IUT	Implementation Under Test
• LT	Lower Tester
• PCO	Point of Control & Observation
• PCTR	Protocol Conformance Test Report
• PICS	Protocol Implementation Conformance Statement
• PIXIT	Protocol Implementation Extra Information for Testing
• PDU	Protocol Data Unit
• SCS	System Conformance Statement
• SCTR	System Conformance Test Report
• SUT	System Under Test
• TCP	Test Coordination Procedure
• UT	Upper Tester



Conformance Testing

Methodology and Framework - CTMF

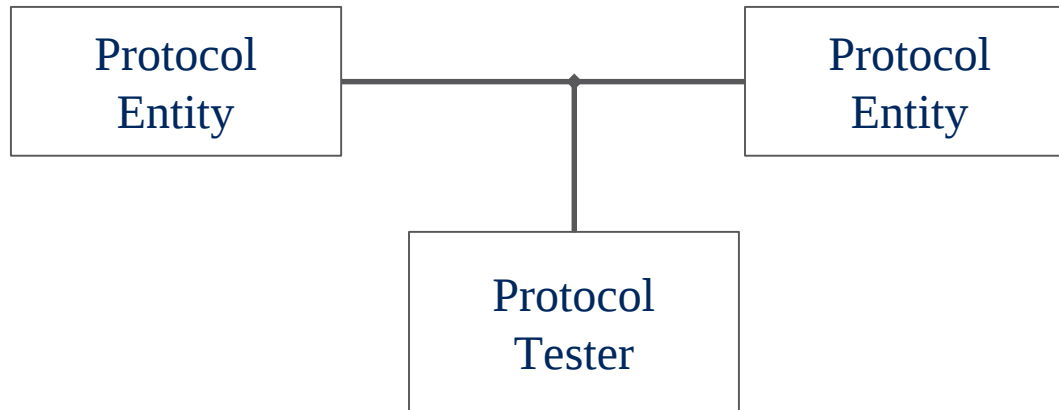
- Az **IUT** egy fekete doboz
- Látható viselkedés **PCO**-kon keresztül vezérelhető és megfigyelhető
- A **PDU**-k **ASP**-be beágyazva kerülnek küldésre és fogadásra a felső (**UT**) vagy az alsó (**LT**) teszter által
- A teszt koordináció többrésztvevős tesztelés esetén koordinációs pontokon (**CP**) keresztül történik



Követelmények csoportosítása

- Kötelező (mandatory)
 - Mindenképp teljesíteni kell
- Feltételes (conditional)
 - Adott feltételektől függően kell teljesíteni
- Opcionális (options)
 - Gyártó által szabadon választható
- Pozitív vagy negatív
- Statikus vagy dinamikus

PASSIVE TESTER



- › Only observes
 - waits for error
 - › no guarantee to happen
- › Protocol Analyzer

ACTIVE TESTER



- › Active
 - can send messages
- › Valid testing
- › Provocative testing
 - Invalid
 - › Sends syntactically incorrect messages
 - Improper
 - › Sends syntactically correct messages, but at wrong time/state
- › Test cases are generated before testing starts

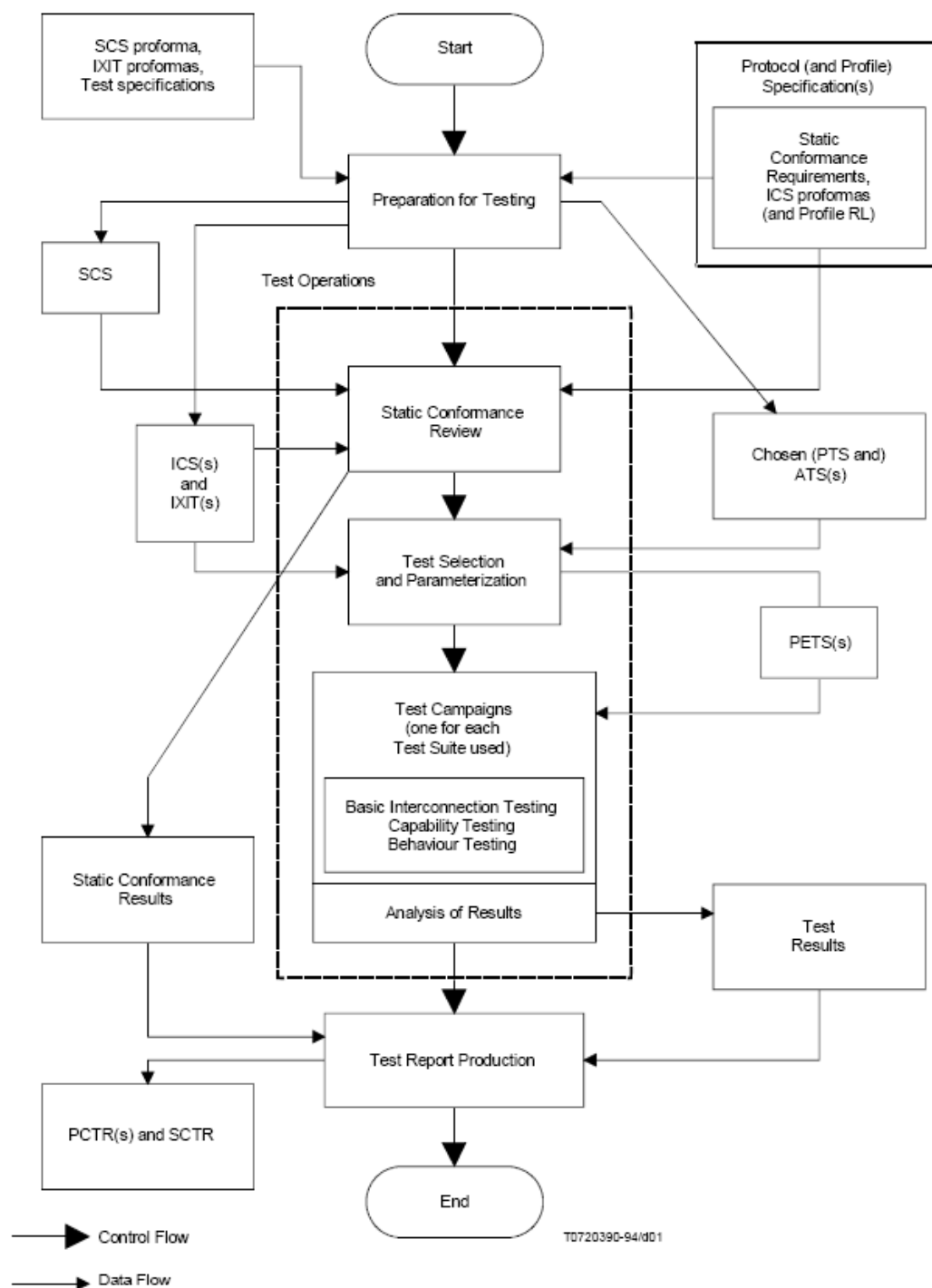
Konformancia tesztek típusai

- Basic Interconnection Tests
 - Alapvető konformancia követelményeket teljesíti-e a rendszer
- Capability Tests
 - Az alap képességek összhangban vannak-e a ICS-sel
- Behaviour Tests
 - Igazi tesztek melyekkel a megfigyelhető viselkedést teszteljük
- Conformance Resolution Tests
 - Nem szabványos tesztek, protokoll részleteibe menő tesztelés

Konformancia tesztelés módszertana

- A tesztelés lépései:
 1. Tesztelés előkészítése (PICS, PIXIT, parametrizálás)
 2. Teszt végrehajtás - test campaign (teszt kiválasztás)
 3. Teszt jelentés elkészítése (PCTR, SCTR)
- Teszt cél (Test Purpose): egy vagy több követelmény megfogalmazása
- Teszt eset (Test Case): egy teszt cél megvalósítása (ETSI), ITU-nál nem minden esetben egyértelmű a megfeleltetés
- A teszt esetek teszt csoportokba gyűjthetők az absztrakt tesztsorozatban (ATS)





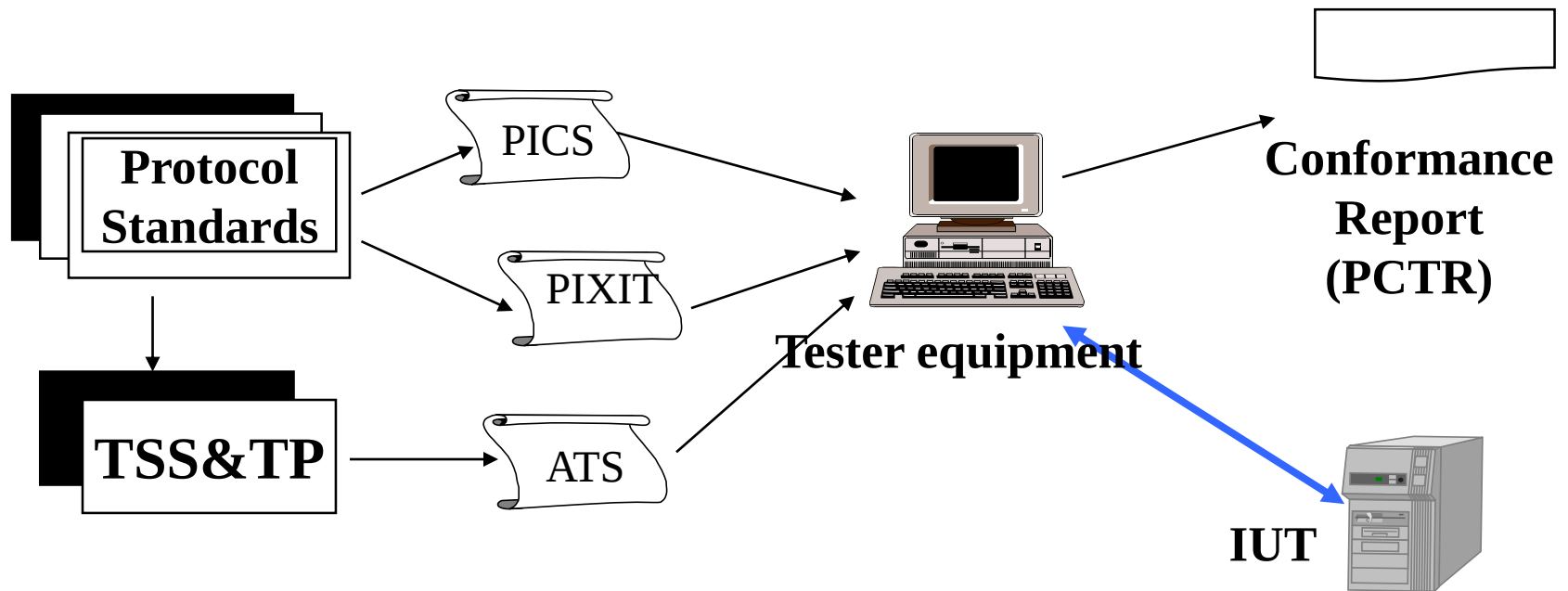
Conformance assessment process overview

Konformancia tesztelés dokumentumai

Abstract Test Suite Specification in TTCN

Test Realisation

Conformance Assessment

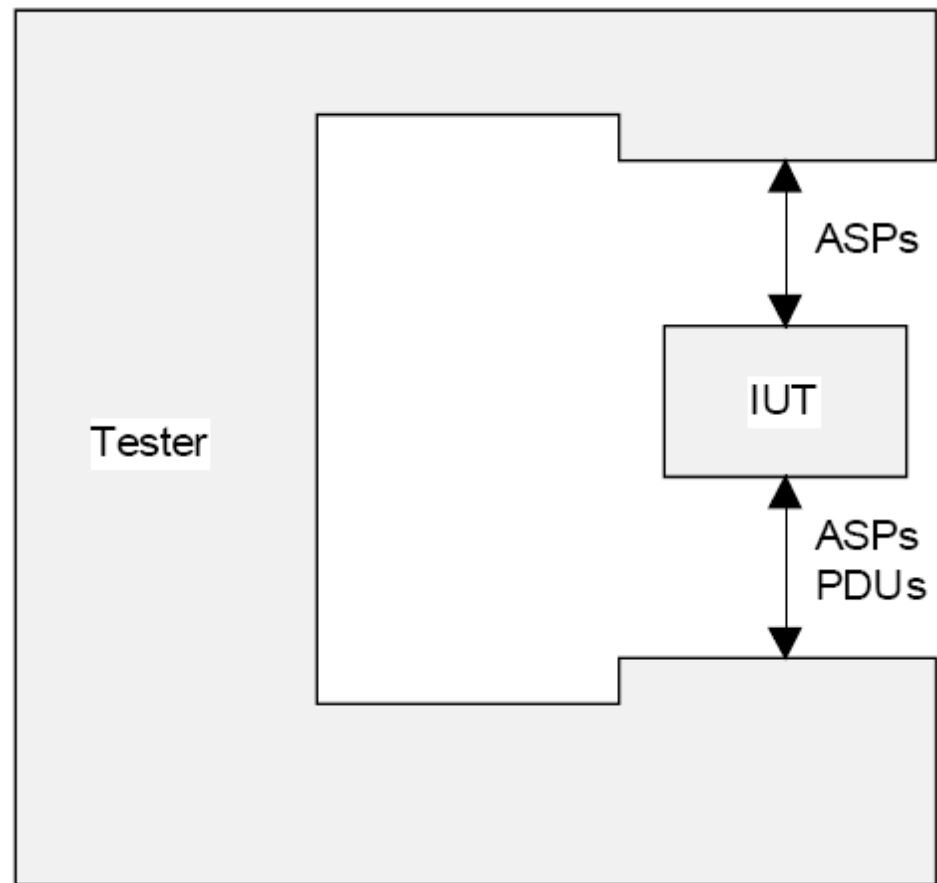


Static Testing

Dynamic Testing

PICS: Protocol Implementation Conformance Statement
PIXIT: Protocol Implementation eXtra InforMaTion

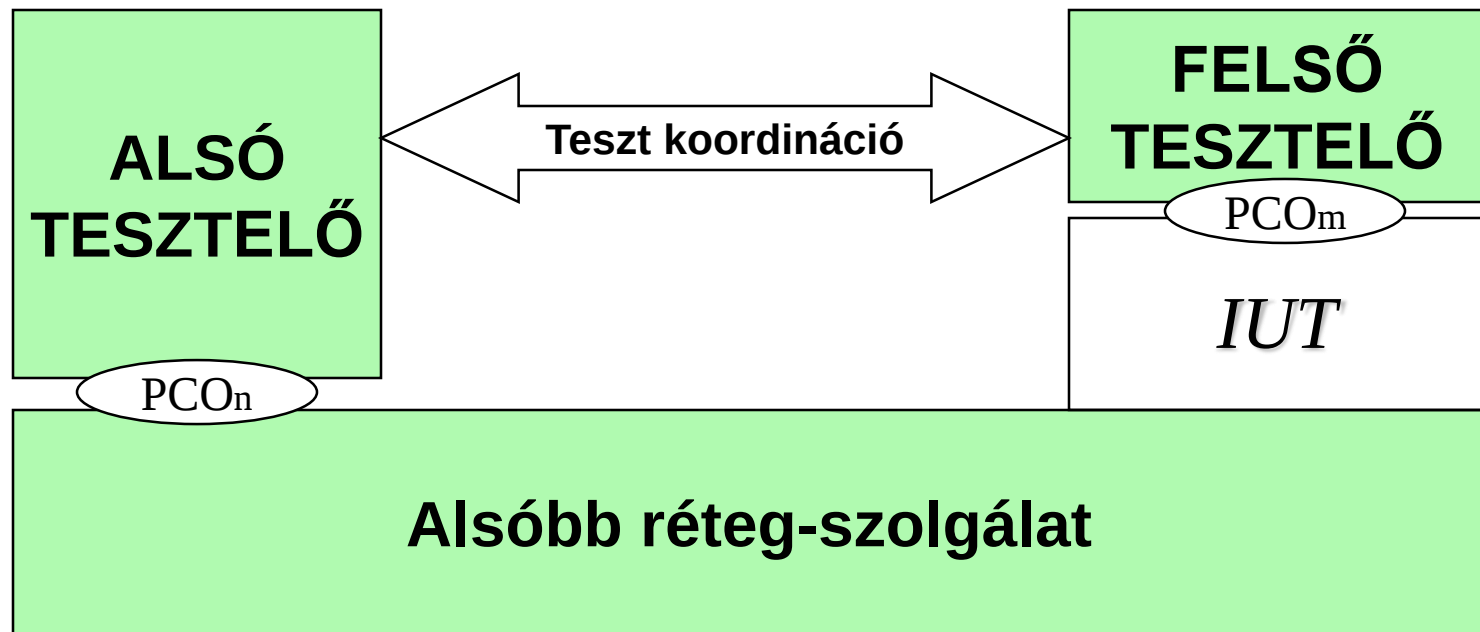
ATS: Abstract Test suite
PCTR: Protocol Conformance Test Report



T0720440-94/d06

FIGURE 6/X.290
Conceptual testing architecture

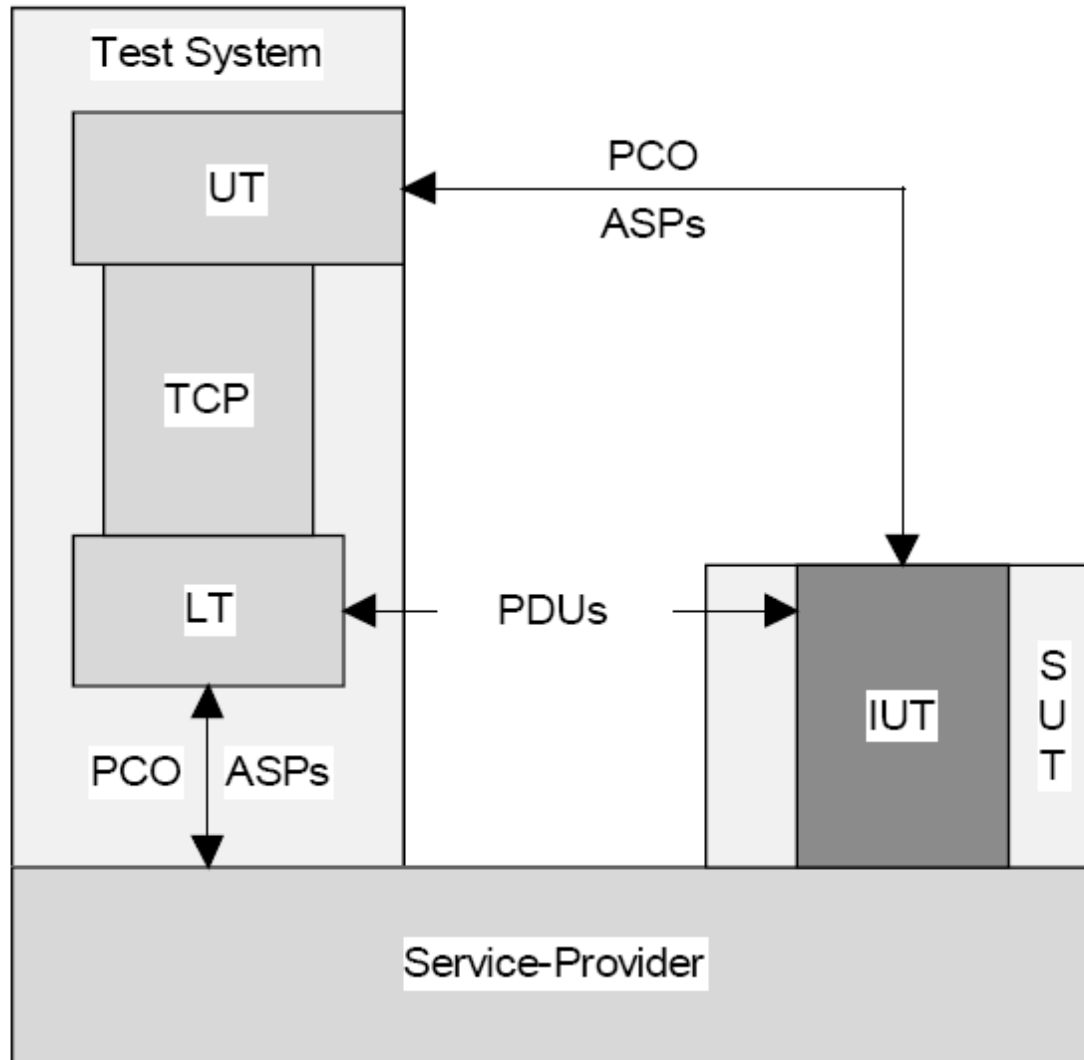
Absztrakt teszt módszerek egy résztvevős tesztelés esetén



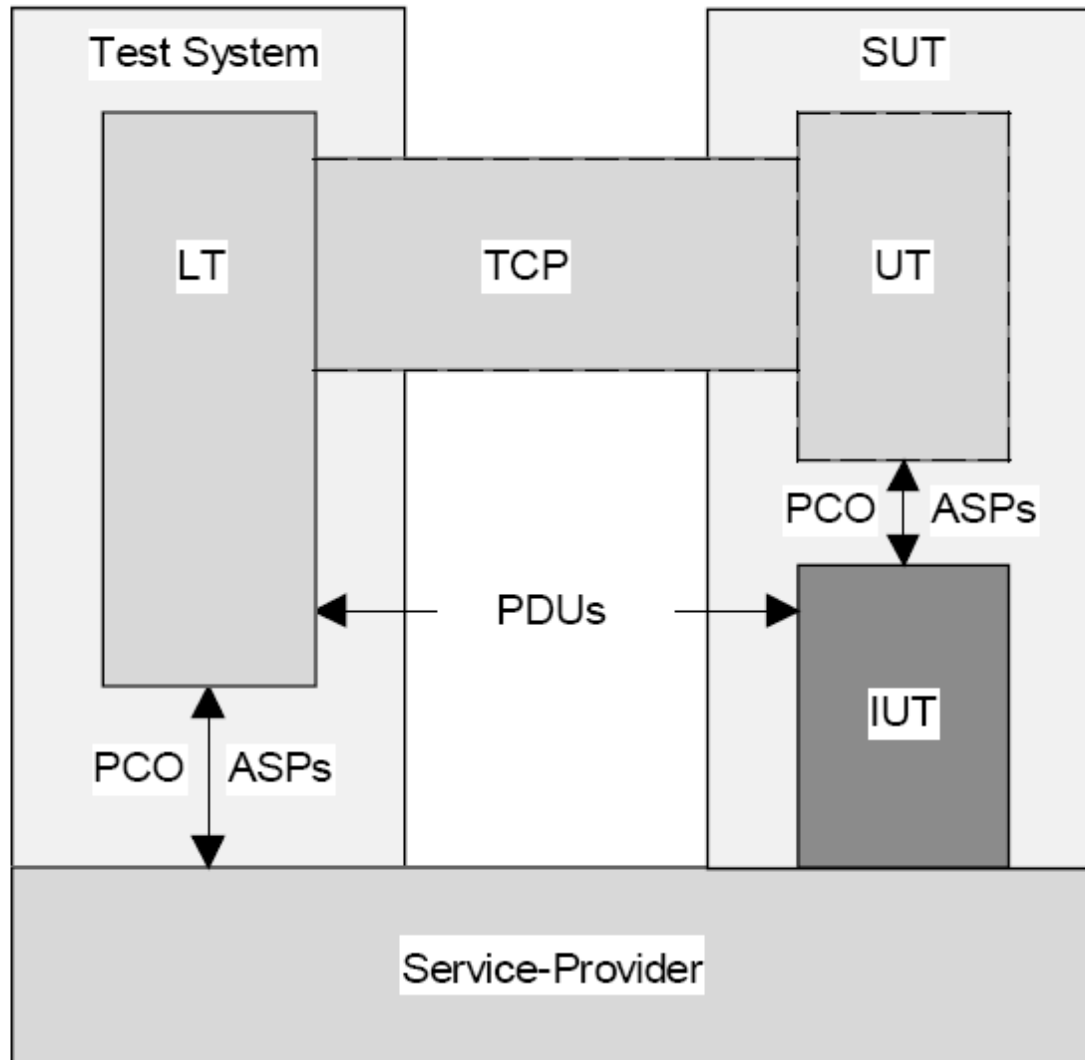
ATMs: Helyi, Távoli, Elosztott és Koordinált (X.290 vagy ISO9646-1) teszt architektúra

Teszt módszerek csoportosítása

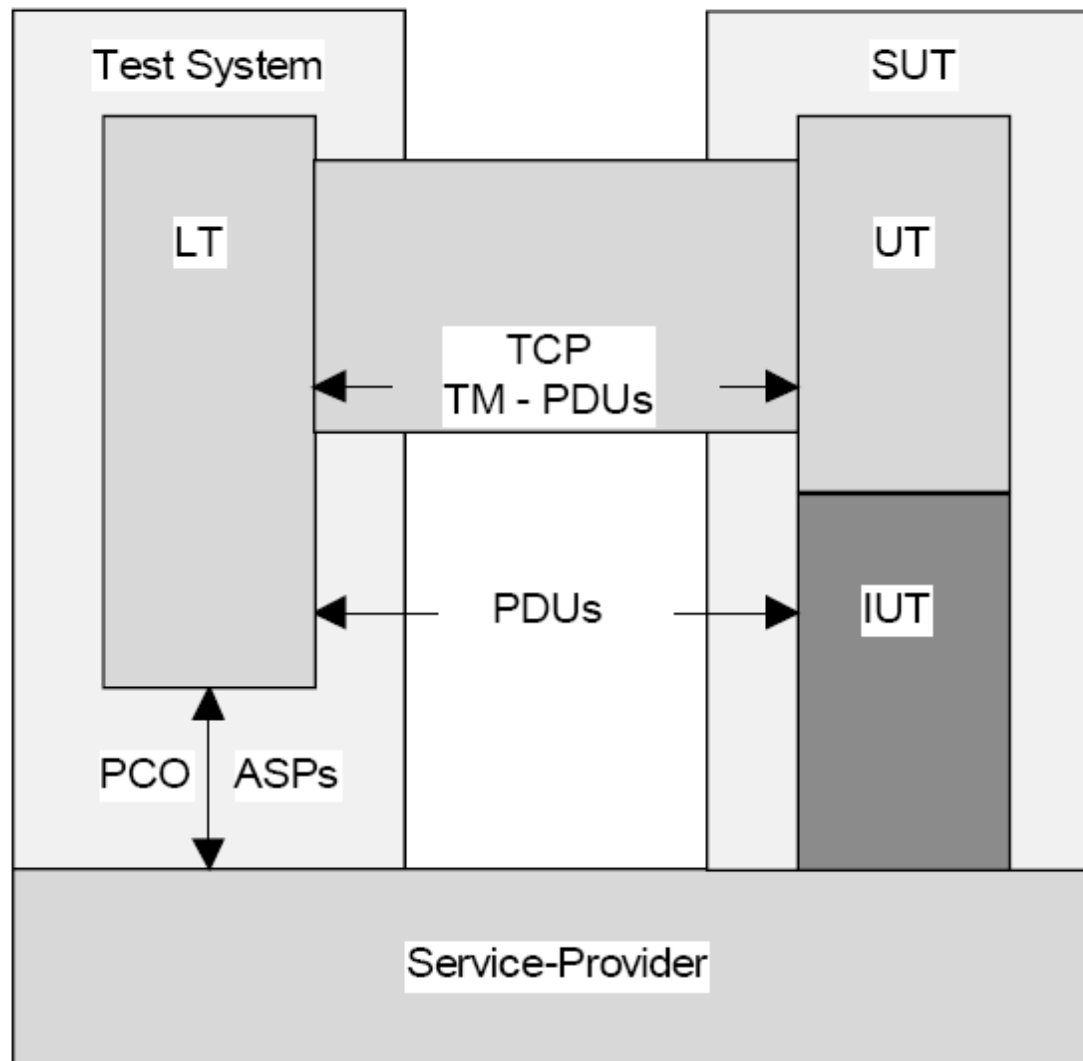
- Mind az alsó és mind a felső tesztelő PCO-ja elérhető:
 - Helyi (Local)
 - Felső PCO egy szabványos hardver interfész
 - Elosztott (Distributed)
 - Felső tesztelő az SUT része (akár szabványos TTCN nyelven)
- Csak az alsó tesztelő PCO-ja érhető el:
 - Koordinált (Coordinated)
 - Felső tesztelő szabványos teszt menedzsment protokollal vezérelhető
 - Távoli (Remote)
 - Nincs igazi felső tesztelő vagy nem érhető el, teszt koordináció is esetleges (helyette pl. implicit send lehet)



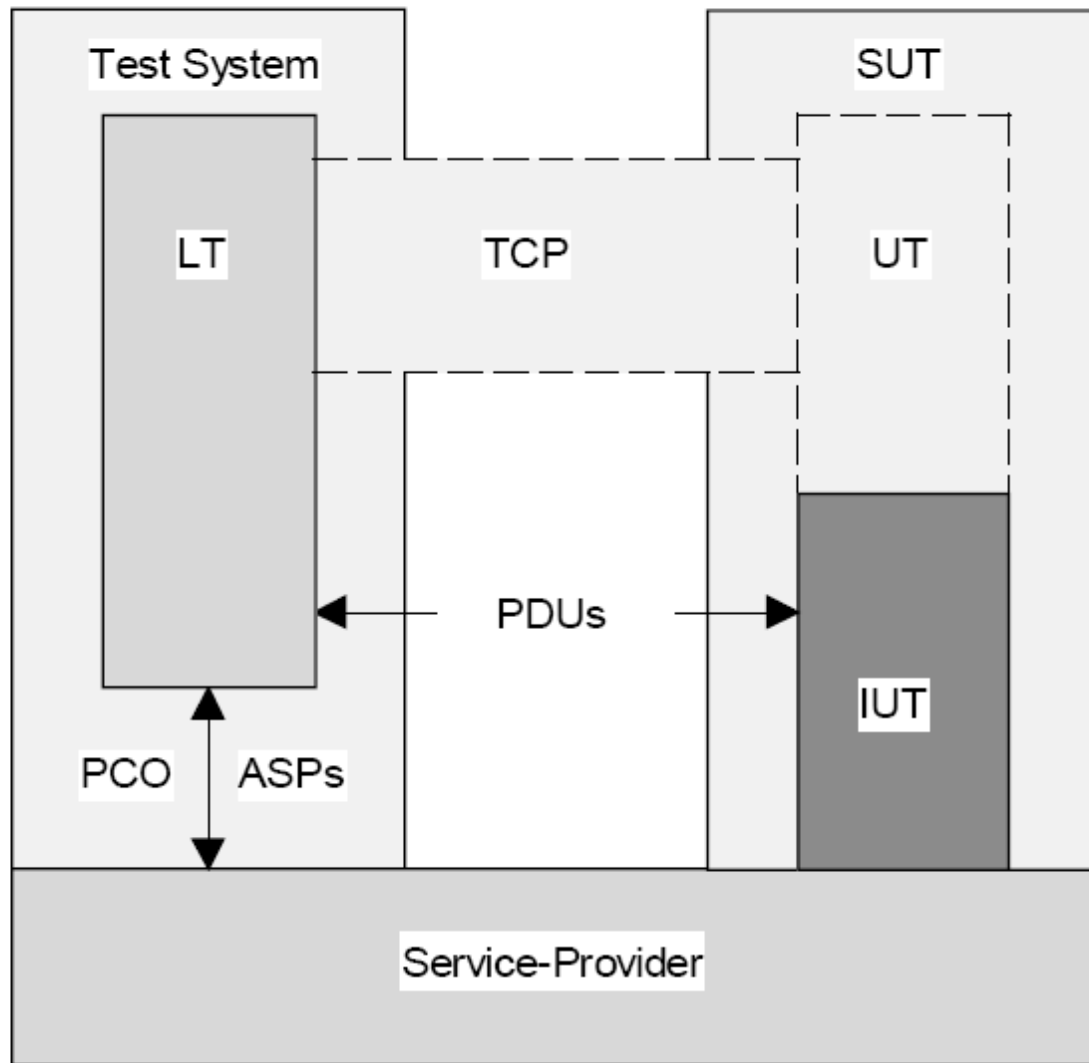
a) The Local test methods



b) The Distributed test methods

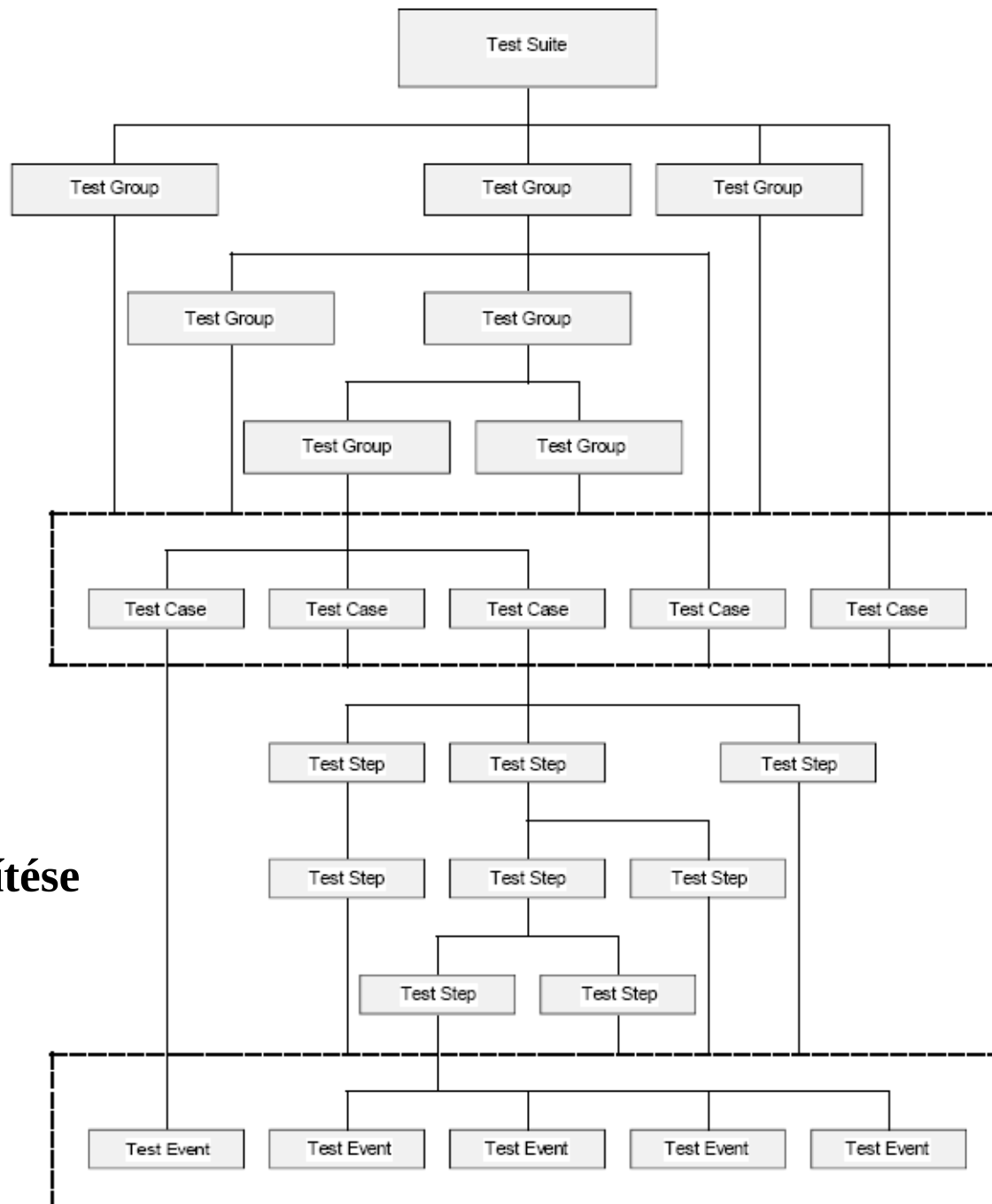


c) The Coordinated test methods

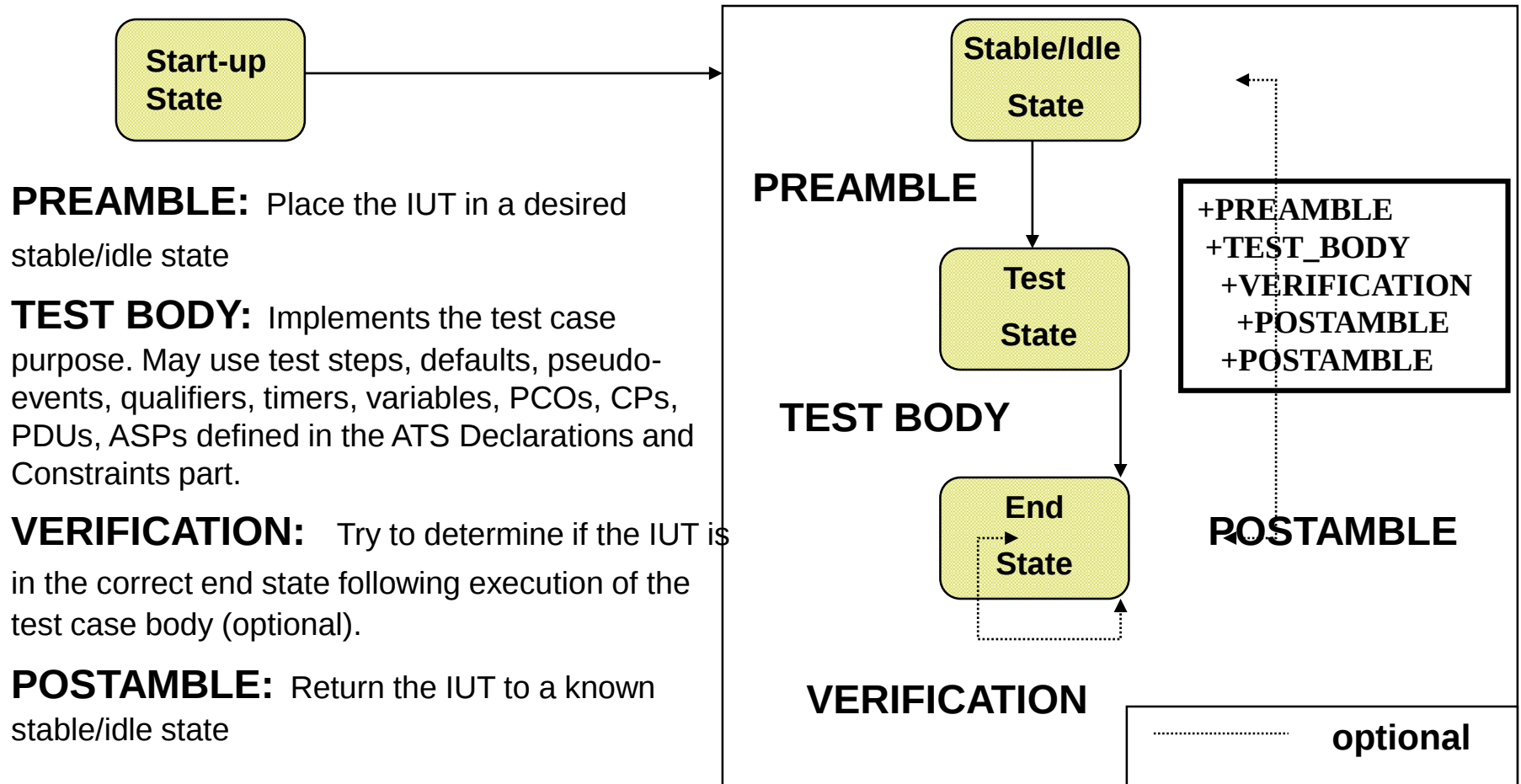


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d) The Remote test methods



A Test Case consists of...



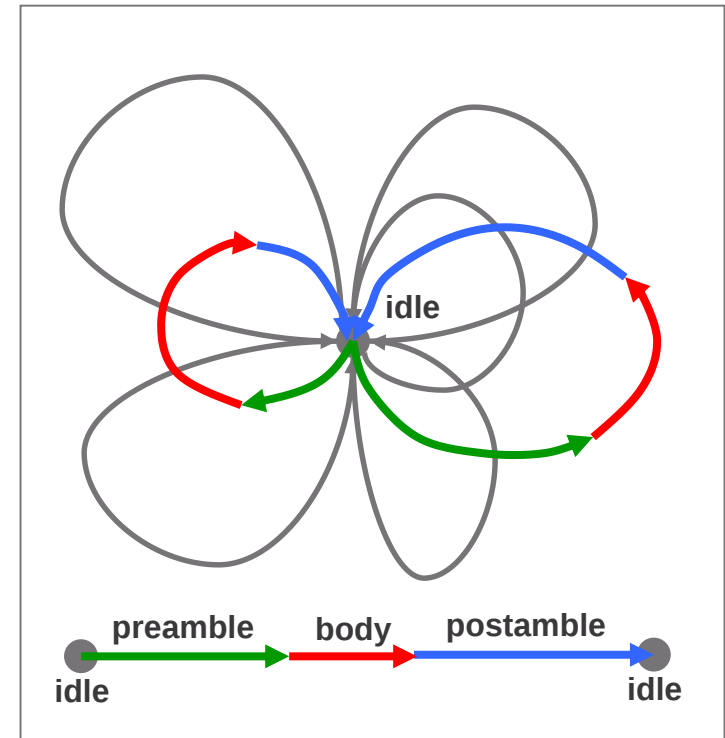
Typical Test Case Structure

INDEPENDENCE AND STRUCTURE OF ABSTRACT TEST CASES

› Abstract test cases should contain

- preamble: sequence of test events to drive IUT into *initial testing state* from the *starting stable testing state*
- test body: sequence of test events to achieve the *test purpose*
- postamble: sequence of test events which drive IUT into a *finishing stable testing state*

› Preamble/postamble may be absent



What is Model Based Testing

Conventional Testing vs. Model Based Testing

TCP Connection establishment

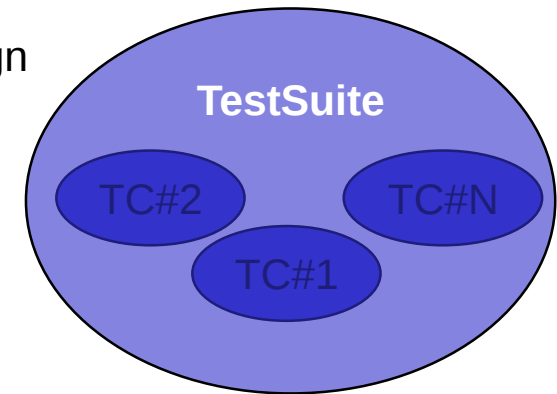
“The active open is performed by the client sending a SYN to the server.
It sets the segment's sequence number to a random value A.

In response, the server replies with a SYN-ACK. The acknowledgment number is set to one more than the received sequence number ($A + 1$), and the sequence number that the server chooses for the packet is another random number, B.

Finally, the client sends an ACK back to the server. The sequence number is set to the received acknowledgement value, and the acknowledgement number is set to one more than the received sequence number i.e. $B + 1$. “

Specification

Manual Design



Model Based Testing

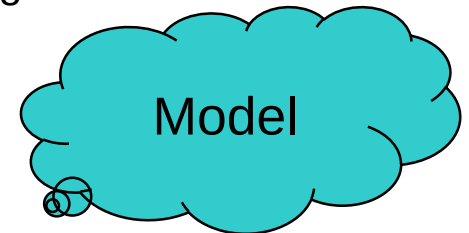
TCP Connection establishment

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Finally, the client sends an ACK back to the server. The sequence number is set to the received acknowledgement value, and the acknowledgement number is set to one more than the received sequence number i.e. $B + 1$. “

Manual Design

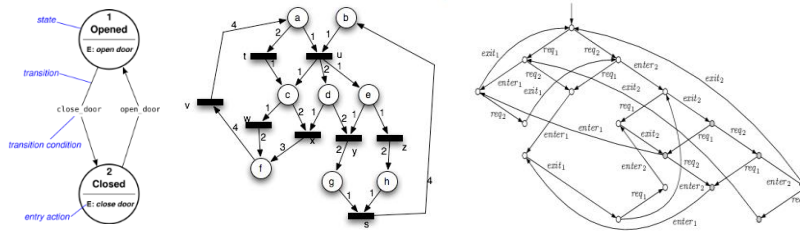


Conventional Testing vs. Model Based Testing

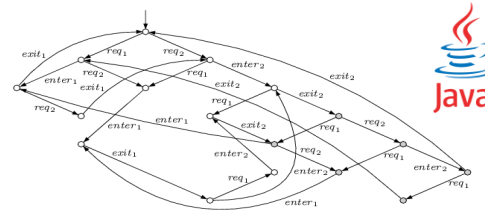


Graphical based: FSM;
Petri Net; Label Transition System

A diagram featuring a central blue cloud with a black outline. Inside the cloud, the word "Model" is written in black text. Three black arrows originate from the right side of the cloud and point outwards towards the right edge of the image. The top arrow points upwards and to the right, the middle arrow points horizontally to the right, and the bottom arrow points downwards and to the right.



Mixed: Graphical Solution
extended by a language
(c++; java; C#...etc.)



Pure language based: C++;
Java; C#; TTCN-3

```
// sample_009
// Sample C++ program to draw a circle and a polygon
// Using Turbo C++ graphics procedures

#include <graphics.h>

class putptree {
public:
    int x, y;
    void move( int ppoint(int x, int y));
};

class circle: public putptree {
public:
    void circle( int x, int y, int radius);
};

void main() {
    clrscr();
    int driver, mode;
    driver = 800;
    mode = 640;
    initgraph(&driver, &mode, "d:\\tc\\bgi");

    putptree a,b;
    circle c;

    a.x = 300;
    a.y = 150;
    a.move(a.x, a.y);

    b.x = 300;
    b.y = 250;
    b.move(b.x, b.y);

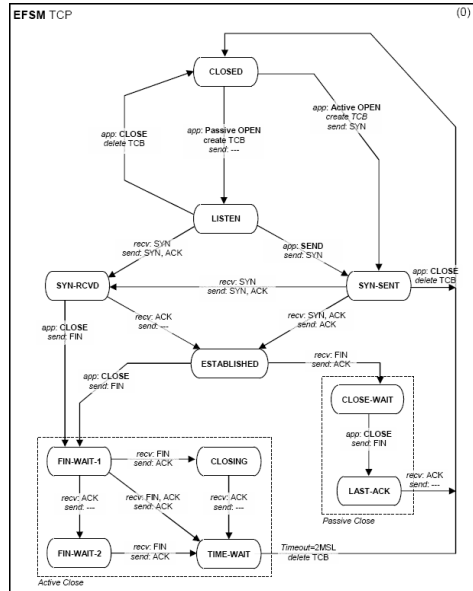
    getch();
}
```



Programming competence

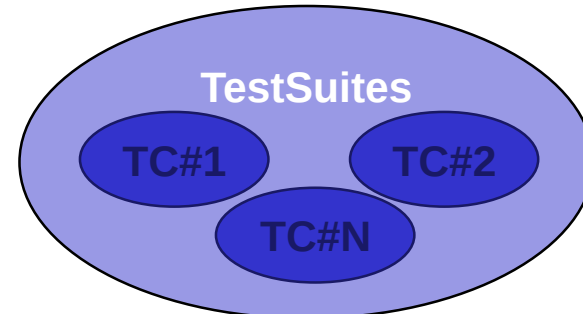
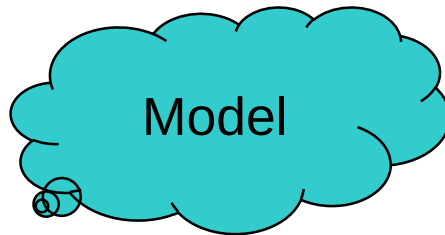
The Algorithm

Magic Algorithm: describes how to generate the Test cases



Coverage:

- Traverse every state
- Traverse some state
- Traverse every link
- ...etc

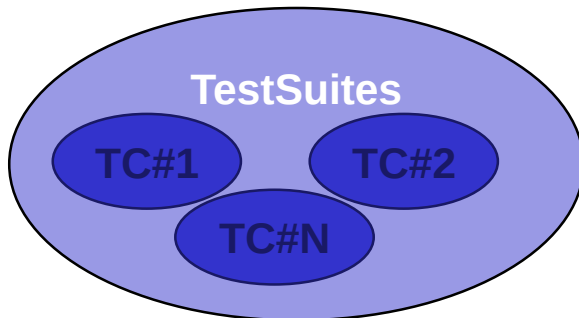


Model Based Testing Why?

Pros and Cons of Model Based Testing

- Reduces fault slip through
- Maintenance
 - › If the specification changes

- › Change all the affected TestCases + TestHarens
- › Complicated !!



- › Easier maintenance!!

