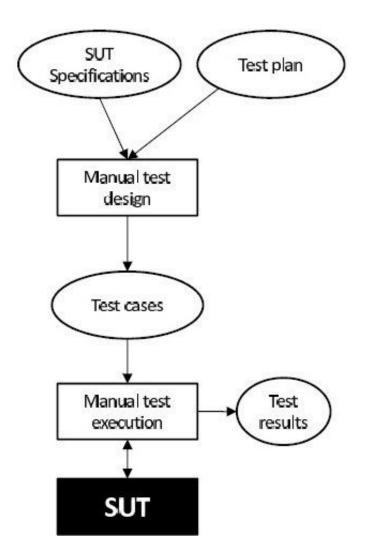
# MBT – MODEL-BASED TESTING

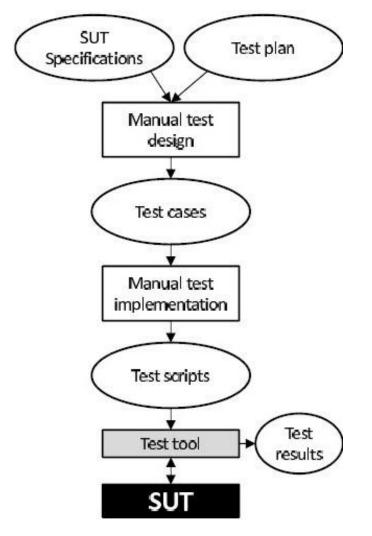
Gusztáv Adamis adamis@tmit.bme.hu

# MANUAL TESTING



- > Manual execution
  - Slow
  - Time consuming
  - Documentation
  - E.g. GUI test
    - Though several solutions of partly automating (Selenium, Jasmine)
- In most of the cases automation is necessary to achieve acceptable coverage in acceptable time frame

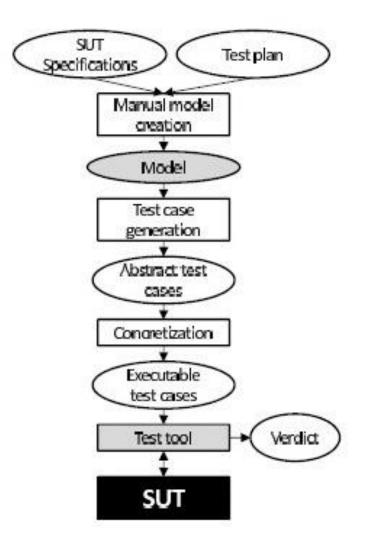
## AUTOMATED TESTING (TEST SCRIPTS)



- Test programs (scripts) to write
   Time
- Test execution tool to develop
   Time
- > But when they are ready, fast execution
- > Problems:
  - Test development
  - Test validation
  - Test maintenance

Agile Network Service Development

# MODEL-BASED TESTING



 Automatic (abstract) test case generation

- Different strategies, goals
- Model shall be verified, generated tests are correct
- Any change in specification -> Re-generate the tests
  - No need to touch the test scripts
  - > Easier maintenance
- Problem:
  - > Test Harness
  - Good only for 'green field' test development

## TEST GENERATION ALGORITHMS

- > Measuring the adequacy of a test suite
  - Coverage
- > Deciding when to stop test generation
- > Typically 100% coverage is not possible
  - Time consuming
  - Non-reachable states
    - > Theoretically wrong model
    - > Practically complex guards, lot of variables

## CLASSIFICATION OF TEST SELECTION CRITERIA

- Most of them can also be applied to code, but now for MODEL
  - Not the same
  - Both shall be tested
- > Structural Model Coverage
- > Data Coverage
- > Fault-Model
- > Requirements-Based
- > Explicit Test Case Specification

#### CONTROL-FLOW-ORIENTED COVERAGE CRITERIA

> For models in (E)FSM, UML, OCL, etc.

- Decisions, Pre/Post conditions

```
context SmartCard::verifyPin(p:PIN_CODES):MESSAGES
    post:
```

```
if pinTry = 0 then
    result = MESSAGES::NO_MORE_TRIES
else
    if (p=pin or statusPin=PINSTATUS::DISABLE) then
        result = MESSAGES::SUCCESS
    else
        result = MESSAGES::ERROR
        endif
endif
```

#### CONTROL-FLOW-ORIENTED COVERAGE CRITERIA

- > Statement Coverage (SC)
  - execute every reachable statement
- > Decision (or Branch) Coverage (DC)
  - each reachable *decision* is made true by some tests and false by other tests
- > Condition Coverage
  - each condition in the program is tested with a true result and also with a false result
- > Path Coverage (PC)
  - execute every satisfiable path through the control-flow graph
  - generally impossible to reach (loops!)

## DATA-FLOW-ORIENTED COVERAGE CRITERIA

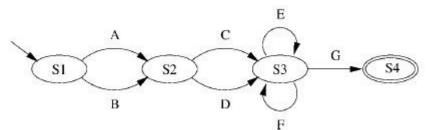
#### > Definition (assignment to) and use of variables

- Data Flow Graphs
- Definition-use paths

#### > All-Defs

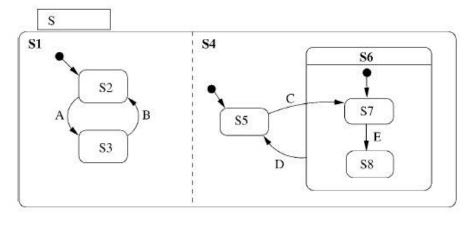
- test at least one def-use pair  $(d_v, u_v)$  for every definition  $d_v$ , that is, at least one path from each definition to one of its feasible uses
- > All-Uses
  - test all def-use pairs (dv, uv). (testing all feasible uses of all defs)
- > All-Def-Use-Paths
  - test all def-use pairs ( $d_v$ ,  $u_v$ ) and to test all paths from  $d_v$ , to  $u_v$
  - Practically unrealistic

#### > For (E)FSM, LTS, UML state charts, etc. models

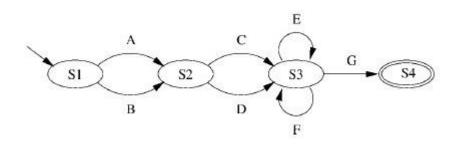


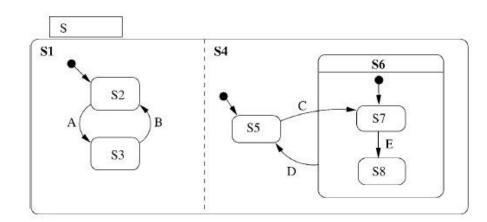
- > All-states Coverage
  - Every state of the model is visited at least once

> ACG



ACE



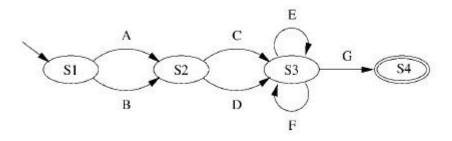


#### > All-transitions Coverage

- Every transition of the model must be traversed at least once
- ACEFG + BD
- ACEFG + BDG (if shall end at final state)

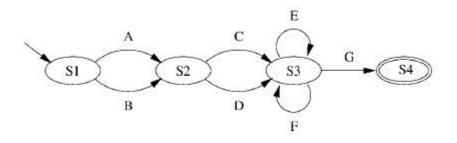
ABCED or ABCEDCD

D is one or two transactions?

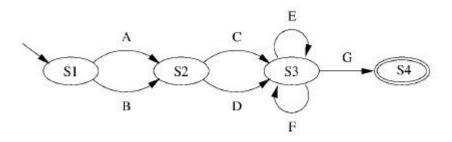


- > All-transition-pairs Coverage
  - Every pair of adjacent transitions in the FSM or statechart model must be traversed at least once
- > For S2:

- AC+AD+BC+BD



- > All-loop-free-paths Coverage:
  - Every loop-free path must be traversed at least once
  - ACG + ADG + BCG + BDG
    - > Does not cover all transitions or even all states!
- > All-one-loop-paths Coverage
  - Every path containing at most two repetitions of one (and only one) state must be traversed at least once
  - All the loop-free paths and all the paths that loop once
    - > 4\*3 = 12 test cases



- > All-round-trips Coverage
  - Similar to previous, but requires each loop only once and not with all possible preceding/following paths
  - Weaker, but more realistic to achieve in practice
    - > E.g.: ACE + ACF + ACG + AD + B
- > All-paths Coverage
  - Every path must be traversed at least once (exhaustive testing)
  - If loop: infinite number of paths
  - ACG+ADG+BCG+BDG+ACEG+ACEEG+....

- > All-loop-free-paths, All-one-loop-paths, All-round-trips are inadequate on their own, since they do not guarantee to cover all transitions or even all states
  - Extreme example: in the first state we have to take a loop at least twice, nothing else than the first state is reachable...
- In practice, the All-transition Coverage is the minimum to reach

# DATA COVERAGE CRITERIA

- For choosing a few good data values to use as test inputs when there is a huge number of possible input values
- > Two extremes:
  - **One-value:** simply requires to test at least one value from the domain *D*. Often too simple.
  - All-values: requires to test every value in the domain *D*.
    - This is not practical if D is large (e.g., 0. . 999999), but when D is small, such as an enumerated type, it can be useful to test all possibilities

# BOUNDARY VALUE TESTING

- Choose test input values at the boundaries of the input domains
  - Lots of faults in the SUT are located at the boundary between two functional behaviours



#### STATISTICAL DATA COVERAGE

> Random value generation can be acceptable

- If all with the same probability
- Random value generation *according to a given distribution*
- > Partition-based testing
- > Experiences show that the efficiency of both is ~same, but random is much easier to implement
- > Boundary testing is enough if we want to have the minimal number of tests, but if we want more
  - Suitable also for non-ordered types, e.g. enumeration
    - > Car colour: silver 24%, black 17%, ...

 Pairwise testing is based on the assumption that most defects are created as a result of no more than two test parameters (test values) being in a certain combination

**>** E.g:

- Destinations: Canada, Mexico, USA
- Class: Coach, Business, First
- Seat: Aisle, Window
- > Exhaustive testing:
  - -3\*3\*2 = 18 combinations

Test	Destination	Class	Seat Preference	
1	Canada	Coach	Aisle	
2	Mexico	Coach	Aisle	
3 (defect!)	USA	Coach	Aisle	
4	Canada	Business Class	Aisle	
5	Mexico	Business Class	Aisle	
6	USA	Business Class	Aisle	
7	Canada	First Class	Aisle	
8	Mexico	First Class	Aisle	
9	USA	First Class	Aisle	
10	Canada	Coach	Window	
11	Mexico	Coach	Window	
12 (defect!)	USA	Coach	Window	
13	Canada	Business Class	Window	
14	Mexico	Business Class	Window	
15	USA	Business Class	Window	
16	Canada	First Class	Window	
17	Mexico	First Class	Window	
18	USA	First Class	Window	

- Assume: USA, Coach causes the problem
- > Pairwise test generation:
  - Test 18:
    - > USA, First: in 9,
    - > USA, Window: in 15,
    - > First, Window: in 17
  - Test 18 is redundant, etc.

Number	Destination	Class	Seat Preference	
1	Canada	Coach	Aisle	
3 (defect!)	USA	Coach	Aisle	
5	Mexico	Business Class	Aisle	
8	Mexico	First Class	Aisle	
9	USA	First Class	Aisle	
11	Mexico	Coach	Window	
13	Canada	Business Class	Window	
15	USA	Business Class	Window	
16	Canada	First Class	Window	

- > 9 tests instead of 18
- > Still finds the problem

> More effective if much higher combinations

- If 10 variables with 5 values each
  - > 5<sup>10</sup>=9 765 625 exhaustive tests
  - > Only 44 pairwise tests
- If 75 binary variables
  - > 2<sup>75</sup> = 37 778 931 862 957 161 709 568 exhaustive tests
  - > Only 28 pairwise tests
- > Complicated test generation algorithms
- > N-wise coverage
  - If suppose that the problem depends on N values instead 2
  - Number of tests rapidly grows as N increases
  - All-triples can still be practical, but all-quadruples are ~not

# FAULT-BASED CRITERIA

#### > Pre-specified faults

- Typically frequently occurred ones
- Mutation operators: e.g. substitute + with in expressions
- Generate tests for each mutant of the original program,
  - Design a test that distinguishes that mutant from the original program
  - The resulting test suite is therefore able to show, which faults are NOT in the SUT
    - Fault-finding Power

## REQUIREMENTS-BASED CRITERIA

- > High-level, testable statements of functionalities
- > Each requirement shall be tested (e.g. in acceptance tests)
- > In MBT two typical solutions:
  - 1. Record the requirements inside the behavior model (as annotations on various parts of the model) so that the test generation process can ensure that all requirements have been tested
  - 2. Formalize each requirement and then use that formal expression as a test selection criterion to drive the automated generation of one or more tests from the behavior model
    - > Explicit test case specifications

## EXPLICIT TEST CASE SPECIFICATION

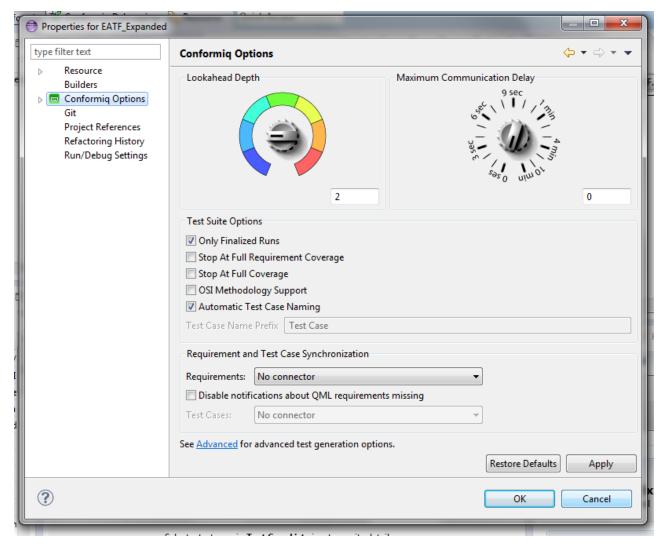
> Some explicit requirements are given in the model

- E.g: Test shall contain this state

Generate test

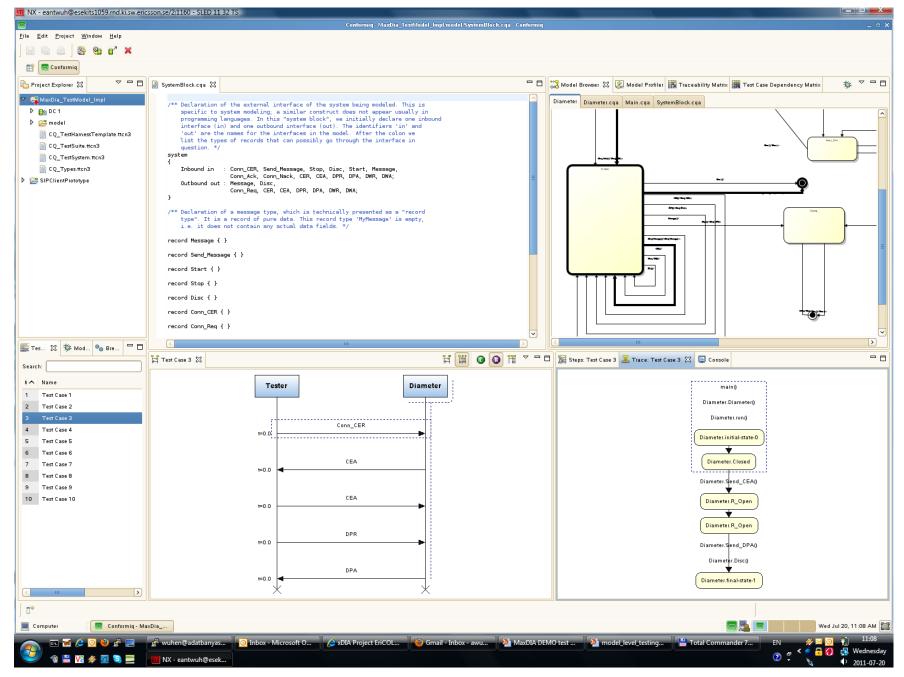
- For typical or for less typical cases
- Just for a given service
- -Etc.

#### TEST SELECTION IN AN MBT TOOL (CONFORMIQ)



#### TEST SELECTION IN AN MBT TOOL (CONFORMIQ)

DC 86% (669/775)		Testing Goals	1	2	3	4
<b>~</b>	100%3/3	Use Cases				
¥ .	99%100/101	Requirements				
¥	87% 294/339	▲ State Chart				
×	100%73/73	States				
× .	99% 92/93	Transitions				
¥ .	75% 129/173	Transition Pairs				
×	0%0/0	Implicit Consumption				
¥ .	82% 272/332	Conditional Branching				
×	82% 272/332	Conditional Branches				
-	0%0/0	Atomic Branches				
-	0%0/0	Boundary Value Analysi	s			
-	0%0/0	Control Flow				
-	0%0/0	Methods				
-	0%0/0	Statements				
-		Dynamic Coverage				
-		Parallel Transitions				
-		All paths: States				
-		All paths: Transitions				
-		All paths: Conditions				



#### Agile Network Service Development

