



Sensor networks and applications

IoT, outlook

IoT

Internet (of People)

- The traditional Internet consists of „things” as well
 - PCs, servers, routers
- But **the end users generate the content**, data
 - emails, documents, web pages, photos, etc.
- People have **limited time**, **attention** and **accuracy**
 - They are not good at monitoring and record all the happenings in the real world



Internet of Things (IoT)

- **Kevin Ashton (1999)**

- MIT Auto-ID, Procter & Gamble



- **Data gathering without human intervention**

- Intelligent **devices with unique ID**

- Sensors, smart phones, vehicles, etc.

- **Monitoring and communicating**

- Collected data are sent to the cloud (network)
- Analytics, filtering, aggregation, data mining
- Generating value-added services

- It is not the pure data that are valuable, rather its analytics

What is IoT?

Network of "smart things"

- Why a thing is „smart“?
 - It has a CPU and memory, it can sense its environment using sensors
 - It is able to communicate



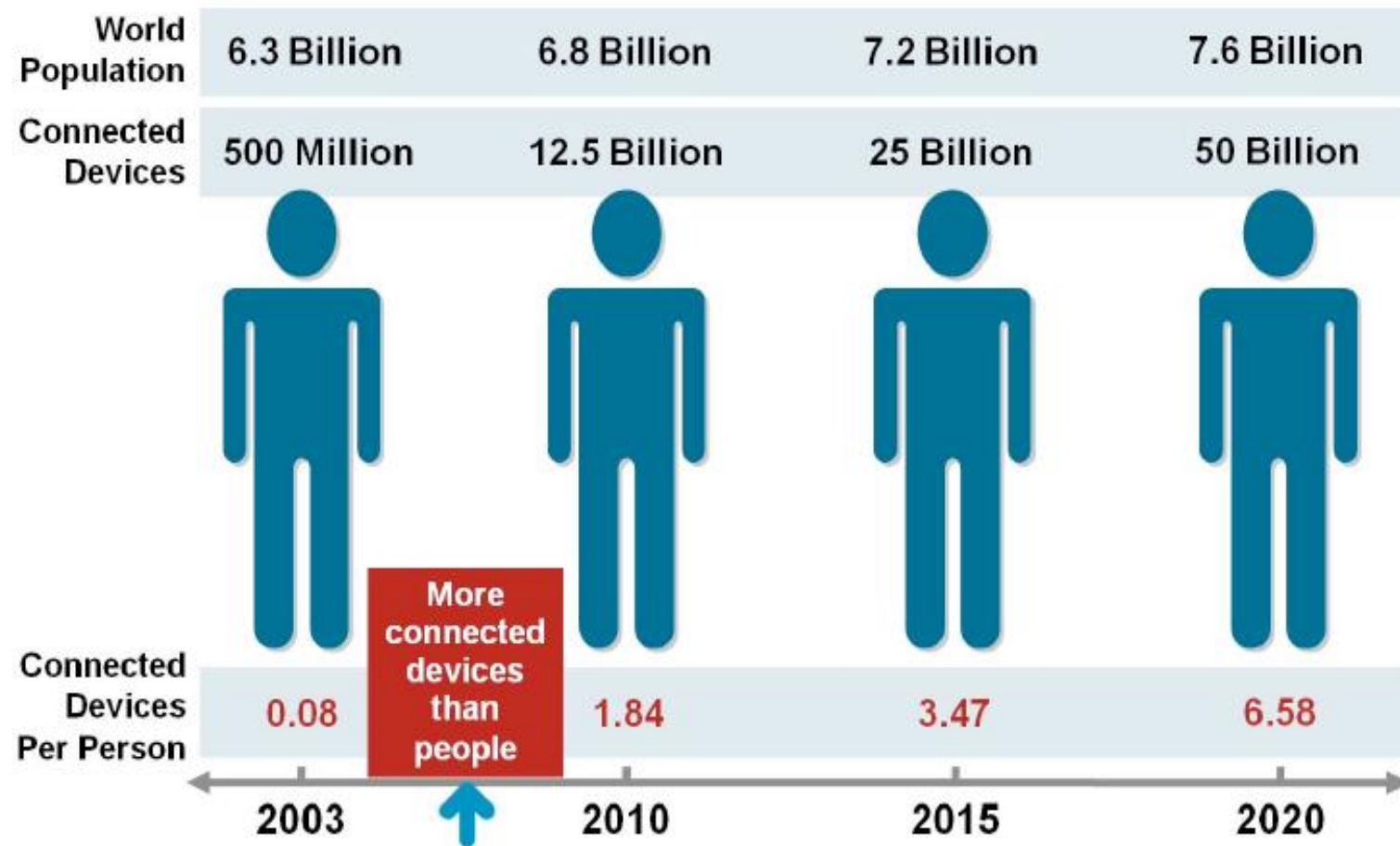
The first IoT device?

- A Coca-Cola vending machine at Carnegie Mellon University (**1982 !!**)
 - It was cheaper by 10 cents than the other machines
 - Everyone went there, but it was annoying if the machine was out of coke, or it was just reloaded and the coke was warm.
 - Four students - Mike Kazar, David Nichols, John Zsarnay, and Ivor Durham
 - Let's connect the machine to the Internet!
 - **It's state could be queried**
 - Are all „empty” lamps turned on?
 - When was it reloaded? (Are the drinks cold enough?)
 - The machine became the most popular vending machine in whole Pennsylvania



How many things?

- Cisco, Ericsson forecasts – 50 billion devices by 2020



Source: Cisco IBSG, April 2011

IoT vs. Cloud

- **Can collect data, and can communicate. What else?**
 - **Where can the collected data be stored?**
 - **How can it be processed?**
 - Filtering, aggregation, correlation analytics, etc.. – **Big Data**
 - **How are the information be given back to the IoT application?**
- The sensor (IoT) devices cannot store and process the data in the long run
 - Limited memory (RAM, Flash), CPU, energy

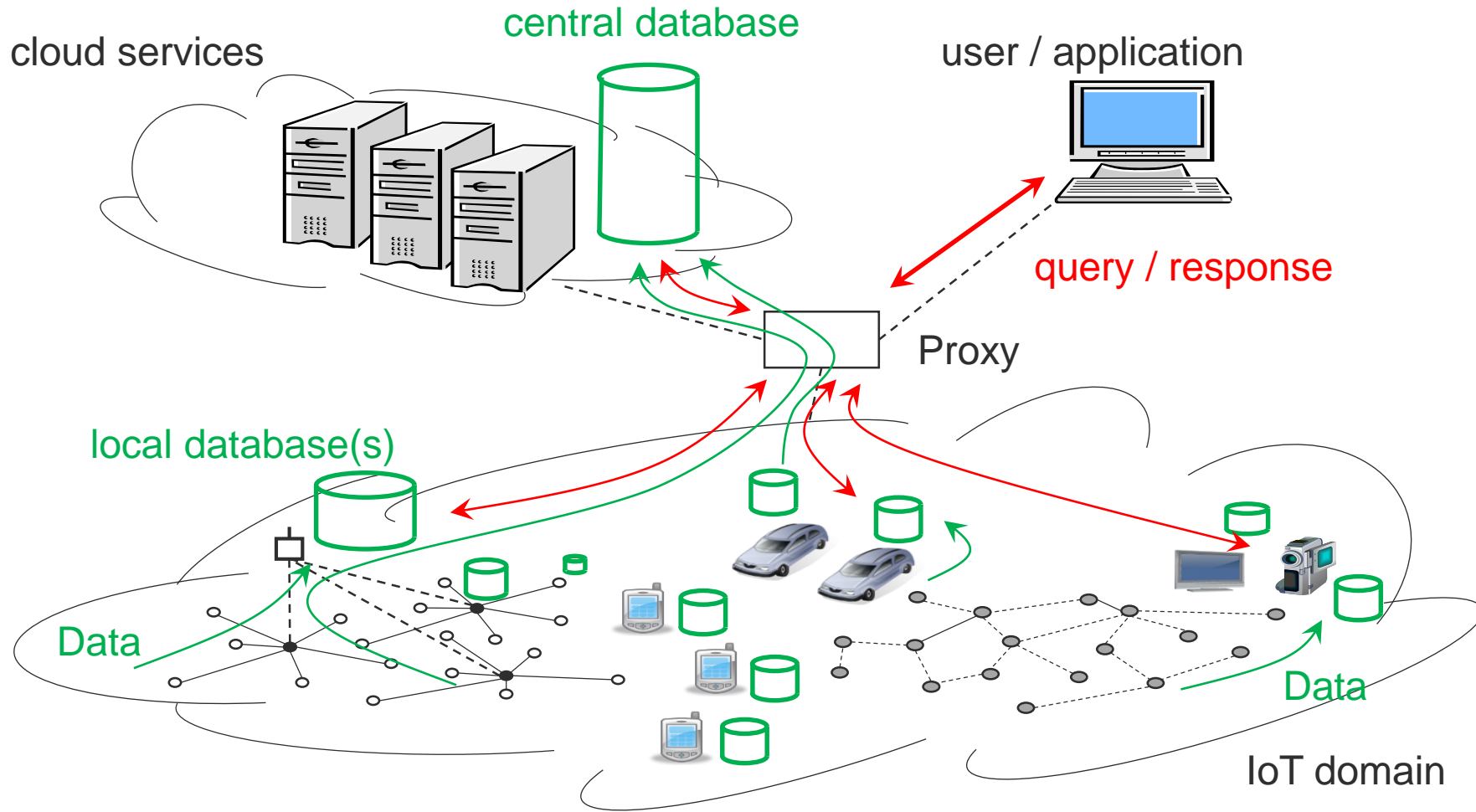
IoT vs. Cloud

- **Is it really necessary to send all data to the cloud?**
 - Radio communication is energy hungry
 - It is advisable to do some preprocessing and aggregation locally
 - The measurement and data transmission are two separate tasks
 - Measurements must be done according to the application's need
 - Data transmission must be done energy efficiently



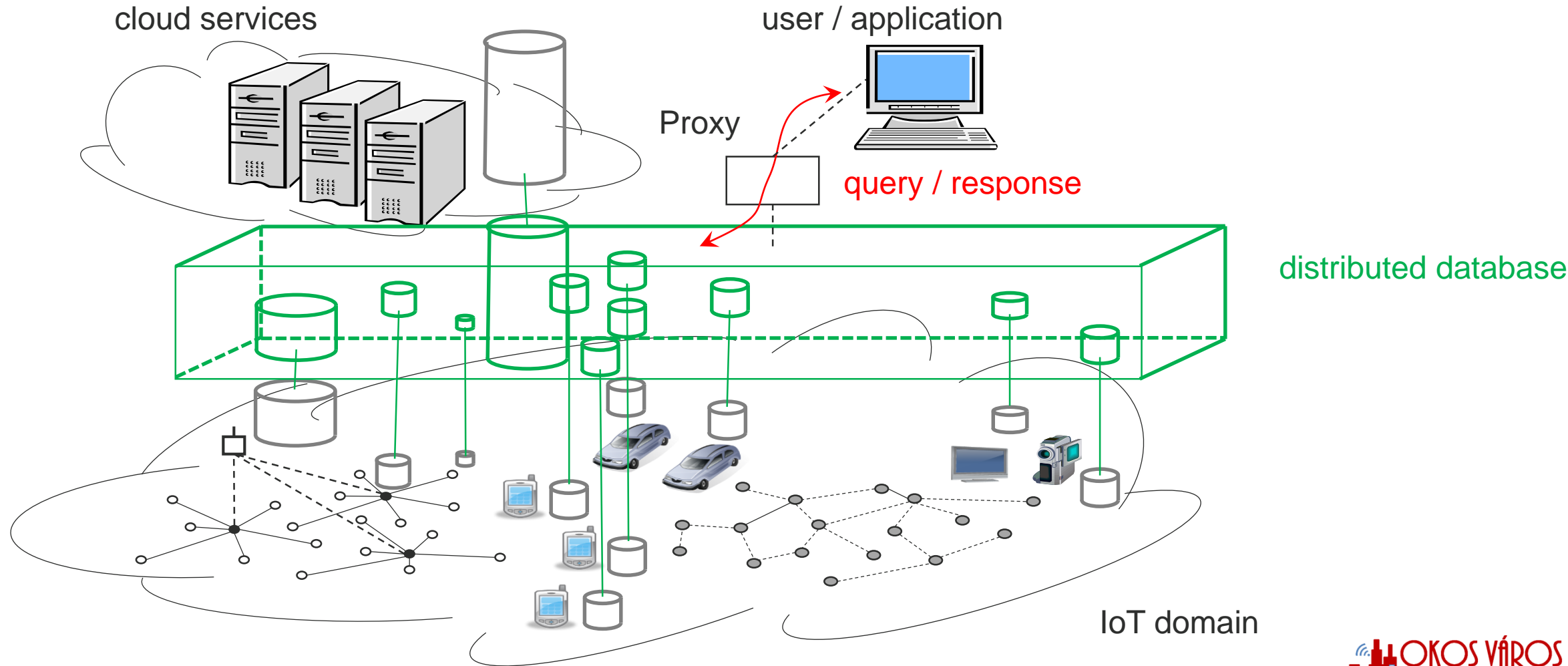
IoT vs. Cloud

- Data in the cloud, but also in the IoT domain



IoT vs. Cloud

- Distributed database between the cloud and the IoT domain



Caching in IoT

- Popular videos on youtube
 - (Slowly) changing popularity, static content
 - (relatively) easy to cache
- Popular web pages
 - Static pages are easy to cache
 - It's harder if the pages are dynamic, it is served directly from the server
- Popular sensor (IoT) data
 - „What are the traffic characteristics on the Chain Bridge?”
 - **Hard to cache, but it is worth it!**
 - Not just because of energy efficiency, but because of scarce radio resources

Related notions

- Ubiquitous networking / computing
 - Mark Weiser, Xerox Palo Alto Research Center, 1998
- Pervasive networks
- Everyware
- Disappearing computing
- Ambient networks and services
- Internet of Everything (Cisco)



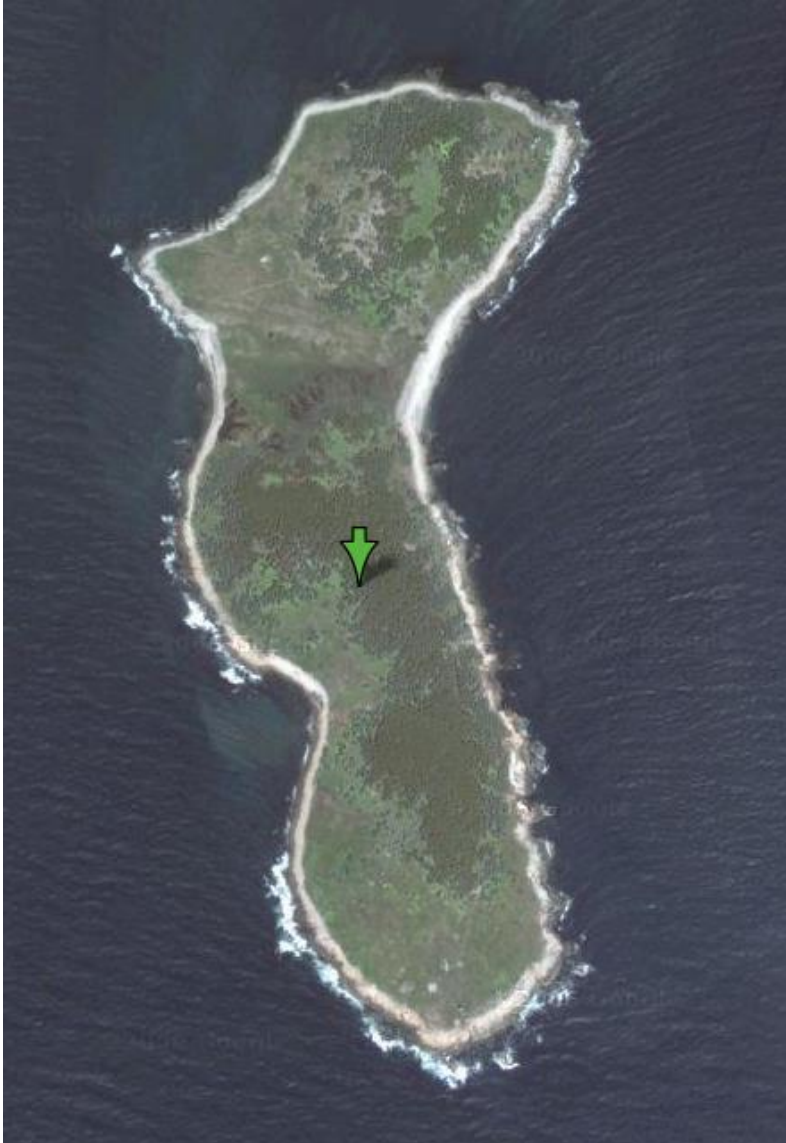
Great Duck Island

Environmental monitoring

„Great Duck Island” project

Great Duck Island, Maine, USA (2002)

- 2,4 km x 0,8 km
- **Intel** and **Berkeley** joint project



Great Duck Island

- Goal: Monitoring the colony of Leech's Storm Petrel
- Monitoring:
 - nets holes during summer while hatching
 - microclimate of used/abandoned nests
 - all environmental parameters during the 7 months

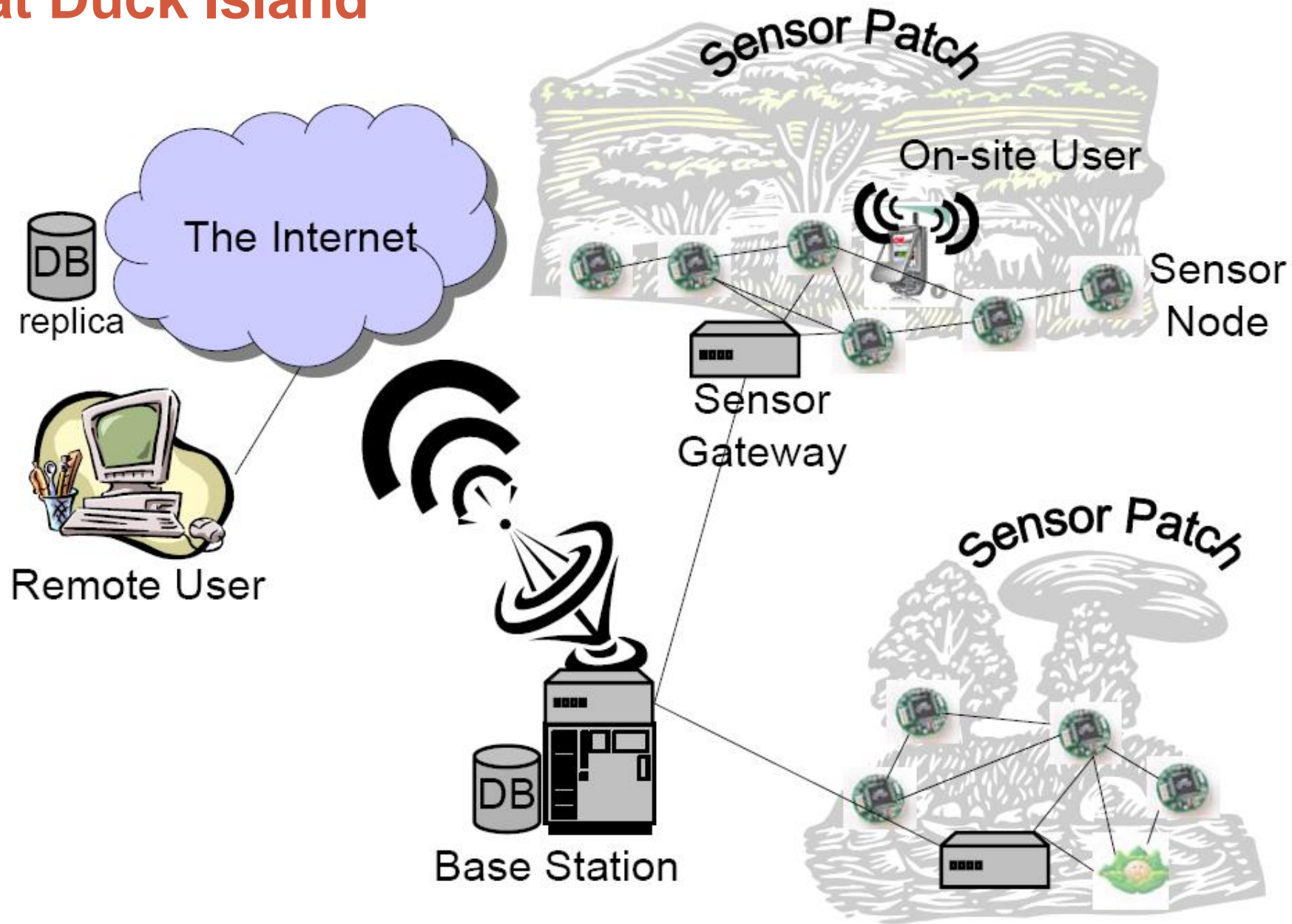


Great Duck Island

- Requirements of the application:
 - Internet access
 - Hierarchic network (wireless „backbone” is necessary)
 - 9-12 month continuous monitoring
 - No access to mains (solar panels if applicable)
 - Remote network management
 - Through the Internet, local presence is only available for 2-3 months each year, when deploying and collecting equipments
 - Seamless operation
 - Birds must not be disturbed
 - Interaction on site
 - Researcher arriving to the island can communicate with the sensor nodes with a handheld PDA
 - Monitored data (light, temperature, humidity, air pressure) periodically, storage as well



Great Duck Island



Great Duck Island

- Sensor motes
 - Berkeley (most Crossbow) Mica mote
 - Single channel 916MHz RF Monolithics, duplex communication at 40 kbps
 - Atmel Atmega 103 microcontroller (4kHz, 512 kB)
 - 2db AA batteries
- Sensors have to be protected mechanically



Great Duck Island

- Sensor card: Mica Weather Board
 - own design, the sensors can be turned on and off remotely;
 - temperature, light, IR (Melexis), humidity (General Eastern, $\pm 3\%$ rel.), air pressure (Intersema, 300-1100 mbar/0.1 mbar)



Great Duck Island

- Energy limitation: The requirement is 9 months and 2.5 Ah from the two batteries, that is 8.15 mAh/day.
- The application decides how the energy is allocated between the different tasks.

Operation	nAh
Transmitting a packet	20.000
Receiving a packet	8.000
Operating sensor for 1 sample (analog)	1.080
Operating sensor for 1 sample (digital)	0.347
Reading a sample from the ADC	0.011
EEPROM Read Data	1.111
EEPROM Program/Erase Data	83.333

Great Duck Island

- Sensor gateways
 - CerfCube embedded system
 - CompactFlash based 802.11b adapter
 - Embedded Linux op. system
 - 1GB(!) IBM MicroDrive
- Gateway power consumption 2.5 W(!)
 - Solar panels with 60-120W power when full sunshine + 50-100Wh chemical batteries



Great Duck Island

- Base station
 - Connecting to the Internet via full-duplex satellite connection
 - Laptop + relational database
 - Unattended operation and maintenance (with unexpected restarts)



Great Duck Island

- Relational database
 - SQL database
 - Time stamped sensor data,
 - Information on sensor states (e.g., battery level)
 - Information on network state (connectivity and routing information)
 - Meta-data (e.g., sensor locations, type)
- „Gismo” – handheld PDA
 - iPaq PDA, Linux
- Sensor networks
 - Multi-hop communication
 - In network preprocessing



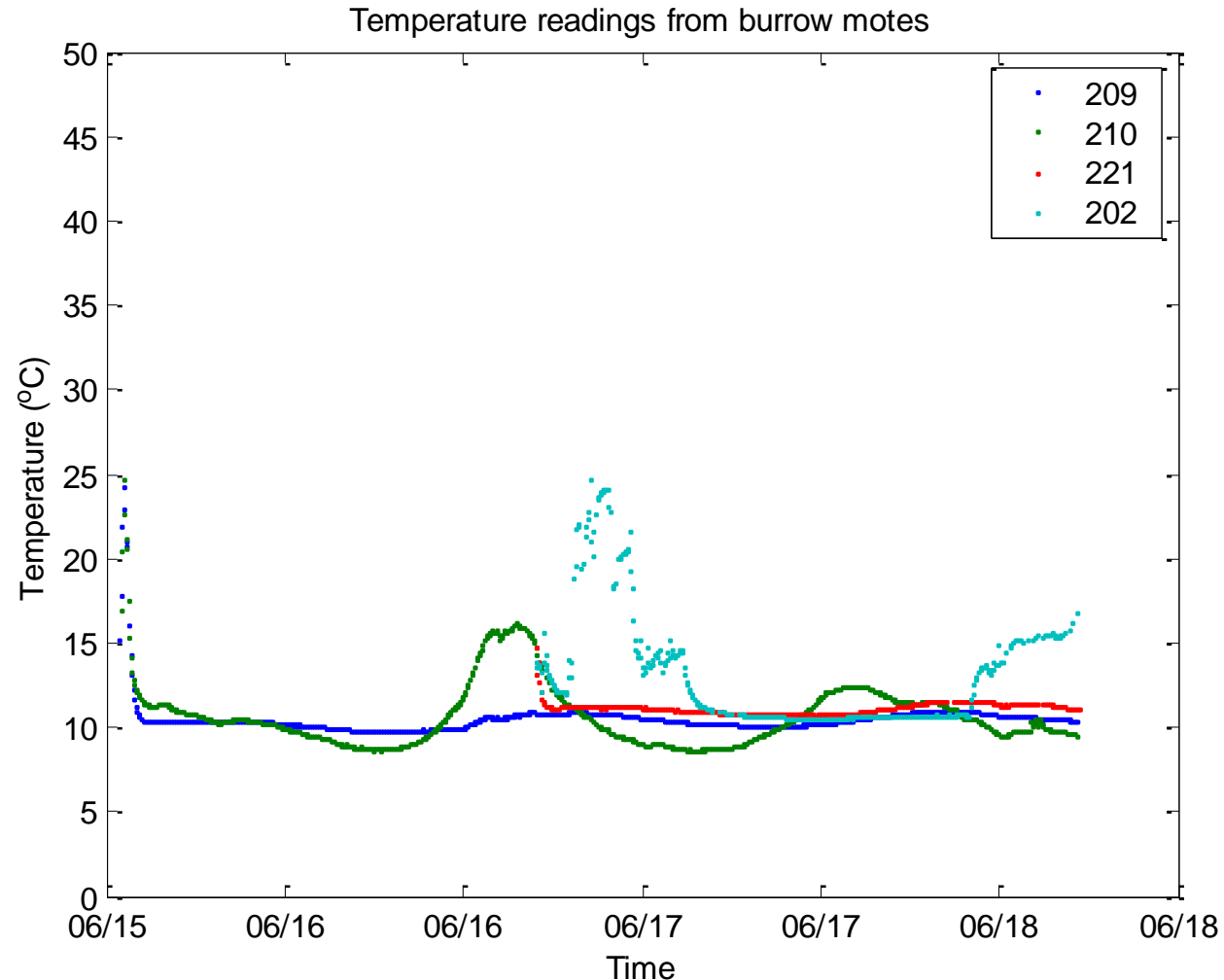
Great Duck Island

- Problems during the first trials:
 - Sensors are too big, don't always fit into the holes.
 - Sensors are not protected enough (corrosion)
 - Not robust enough, high losses among nodes -> missing measurement data, the quality is inadequate scientifically
- Improvements:
 - Mica2dot platform
 - Calibrated, digital sensors
 - Miniature Weather Station sensors



Great Duck Island

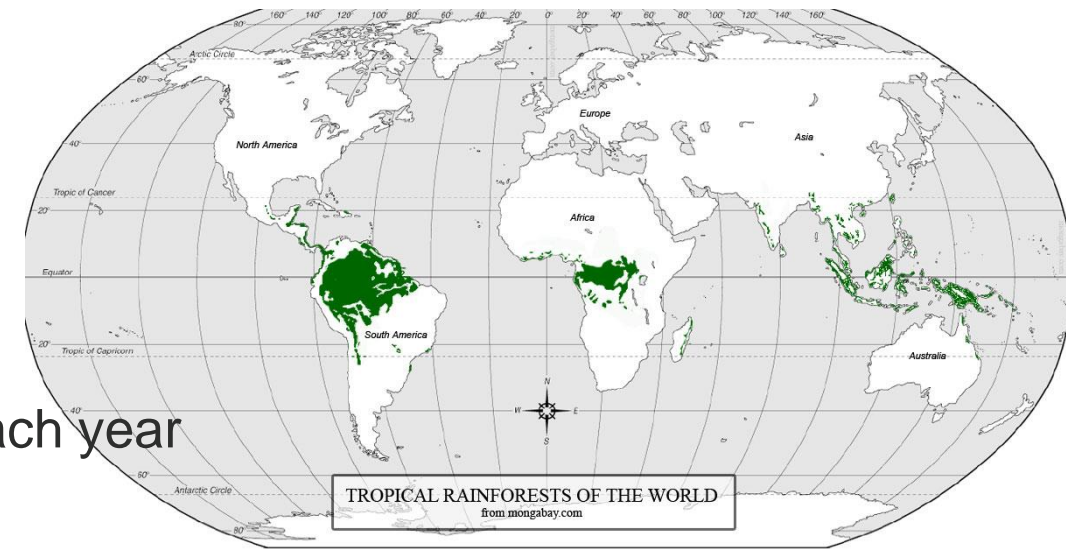
- Application status (July 2003):
 - 26 nests monitored
 - 26 Weather Station sensors
 - 2 base stations, 2 full database (robustness)
 - Webcams for surveillance of the area



Rainforest monitoring

Rainforest monitoring

- One third of all the forest areas on Earth are rainforests
 - ...still, but 200.000 square kilometers are cleared each year
 - (Area of Hungary: 93.000 km²)
- Yearly amount of rain is between 2000 and 4000 mm on the average
 - (5-600 mm in Hungary)
- About 60-70% of all species on Earth are from here
 - Millions of unexplored plants, insects and microorganisms
- The 28% of oxigene in air are produced here via photosyntheses.



Layers of rainforest

▪ Canopy

- trees 35-40 meters high, shrouds are continuous
- ~50% of species of plants on Earth live here
 - parasites on branches
- ~25% of insect species
- **Hardly known by scientists, much to explore!**

▪ below canopy

- Only 5% of light comes down
- Rich on animal species (birds, snakes, insects)

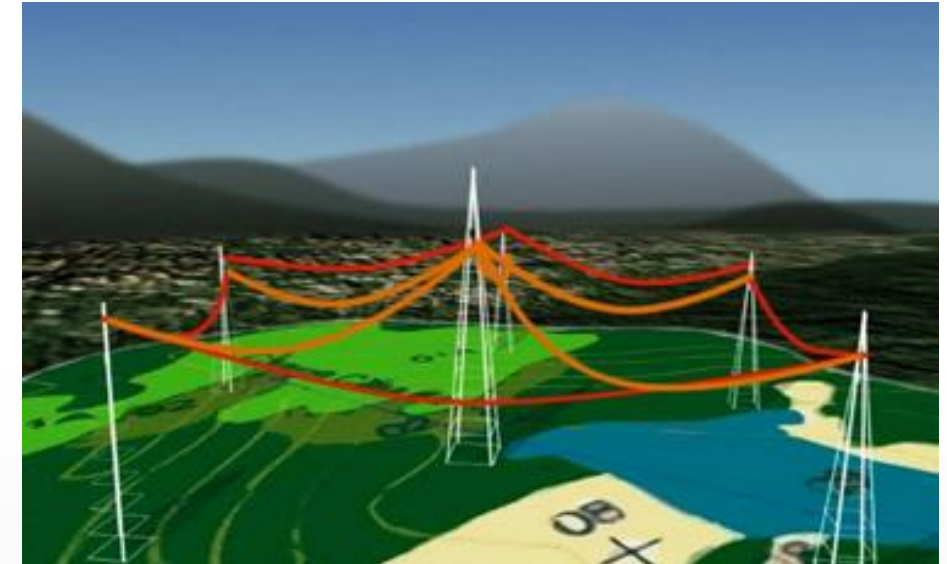
▪ Ground level

- Only 2% of light
- Rivers, swamps rich in plant varieties



Atlantic Rainforest Sensor Net Research

- Project partners (2009):
 - Microsoft Research
 - Johns Hopkins University (Life Under Your Feet)
 - Sao Paulo Research Foundation – FAPESP
 - Brazilian National Institute for Space Research – INPE
- Monitoring system
 - Towers above canopy level
 - 1 central tower (60m high); 5 smaller towers around
 - Cables between towers
 - 2 meters above canopy; 1 meter above ground level; in between in the middle as well
 - 600 sensors mounted on the cables
 - 18 million measurements each month (40 measurements / sensor / hour)



Atlantic Rainforest Sensor Net Research

- Sensors
 - Humidity
 - Temperature
 - Light



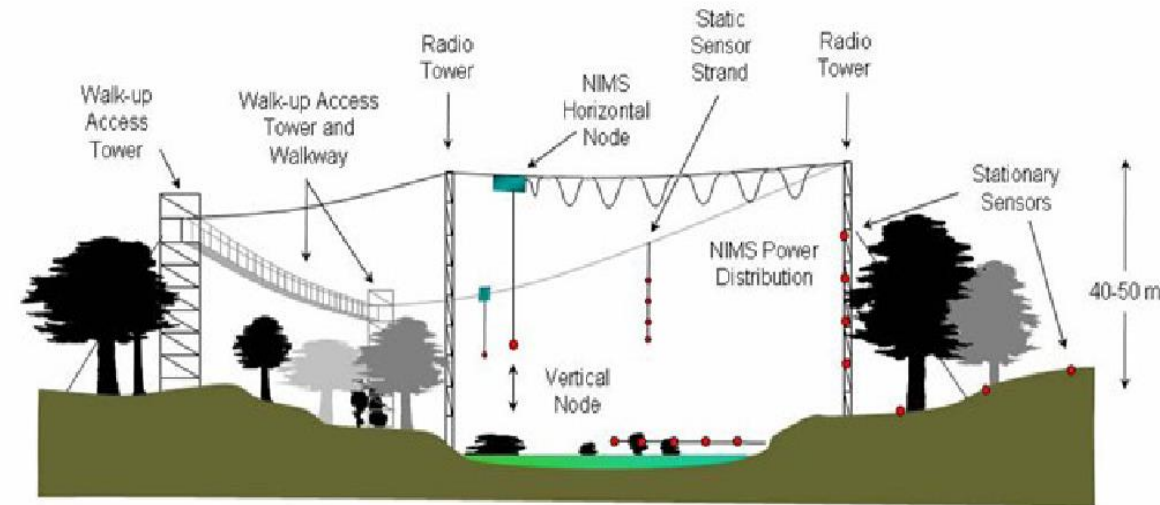
- Data gathering
 - Researchers visit the site with laptop and gather the data
 - Motes store the data in their flash memory
 - Send the data to the central tower via radio
 - No need to climb trees or cables
 - Single-hop communication

Atlantic Rainforest Sensor Net Research



Costa Rica

- UCLA (University of California Los Angeles)
 - Center for Embedded Networked Sensing
 - 4-6 million USD yearly support from NSF
 - National Science Foundation
- La Salva Biological Station, Costa Rica
 - Mobile sensors on cables
 - Stops after each 1 meter for 30 secs, measure, then proceeds
 - Temperature, CO₂, humidity, precise 3D air movement, convection, sunlight, photosynthetic active radiation (PAR, 400-700 nm)

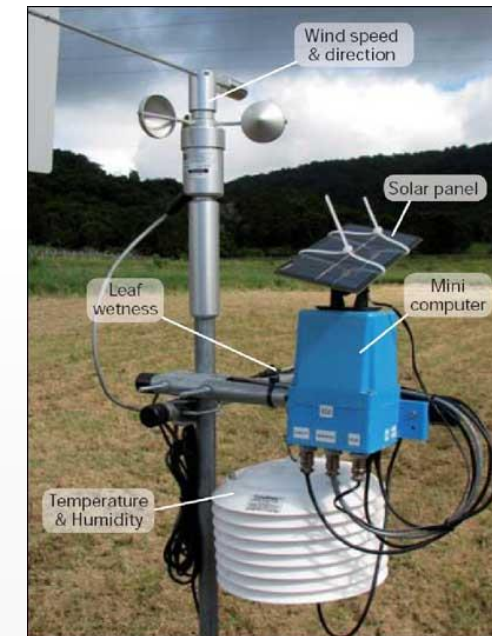
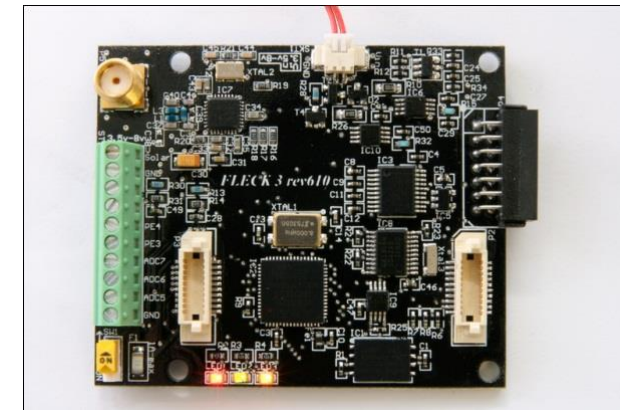


Costa Rica



Springbrook National Park South East Queensland, Ausztrália

- Monitoring the expansion of the rainforest
 - Comparing environmental parameters
 - Open spaces (grass)
 - Young forest areas
 - Old, dense forests
- Hardware- Fleck™-3 sensor platform
 - Atmega128 microcontroller
 - Nordic NRF905 radio, 915 MHz
 - 3 pcs.1.2V 2700mAh rechargeable batteries
 - Solar panels



Radio communication in rainforest

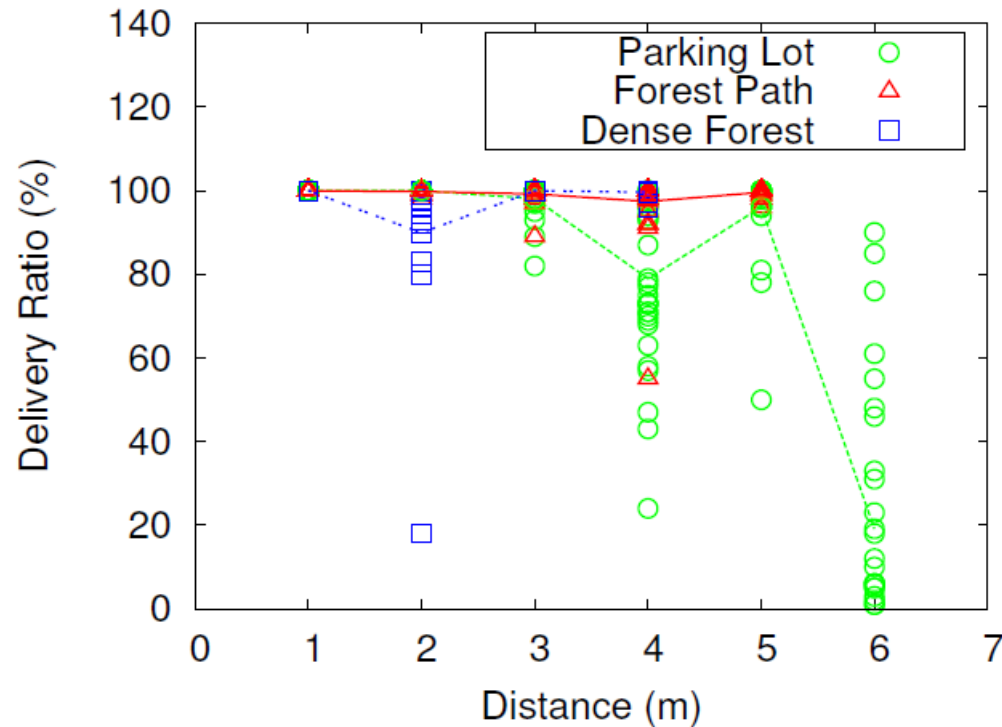
- Three different environments:
 - **Parking lot** (for reference)
 - 20 x 200 m, no obstacles
 - **Forest path**
 - **Dense rainforest**



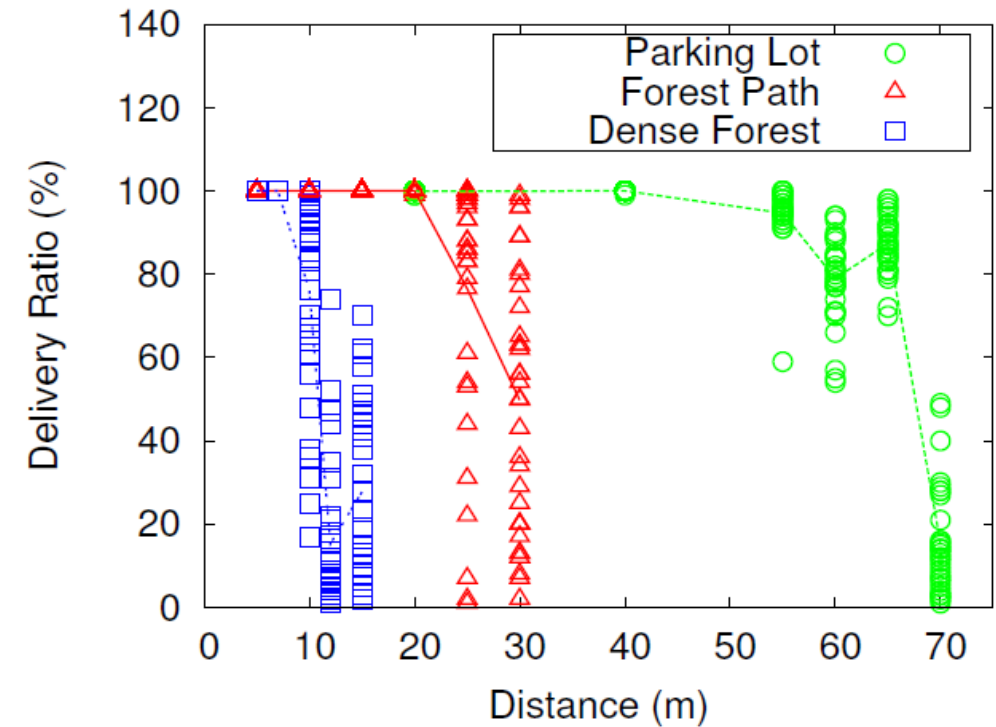
- Figueiredo, C. M. S.; Nakamura, E. F.; Ribas, A. D.; Souza, T. R. B.; Barreto, R. S., „**Assessing the Communication Performance of Wireless Sensor Networks in Rainforests**”, in Proceedings of the 2nd IFIP Wireless Days, 2009.

Radio communication in rainforest

- Sensors on ground level, and at 1,25 m height
 - Crossbow MicaZ



(a) Nodes on the ground.



(b) Nodes at 1.25m from the ground.

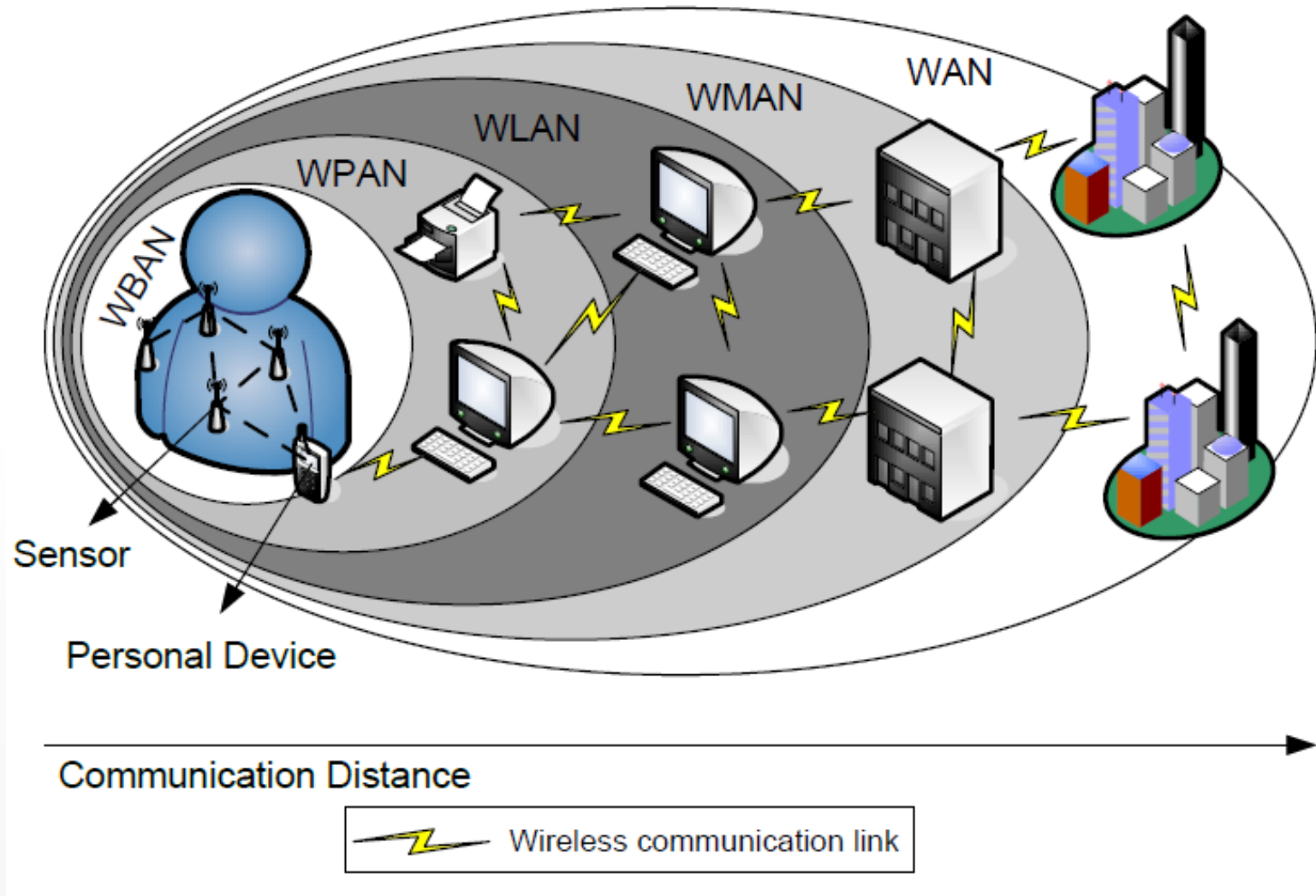
Healthcare sensor networks

Motivation

- Aging societies in developed countries
 - The medical care systems are VERY expensive
 - E.g., 1800 Billion USD in the US (in 2004), 20% of GDP
- eHealth
 - Healthcare with electronic devices
 - Cheaper (on the long run)
 - No need for personnel, hospital bed
 - More freedom for the patients
- mHealth
 - Mobile communications
- Wireless Body Area Network (WBAN)
 - K. Van Dam, S. Pichers, and M. Barnard, „**Body area networks: Towards a wearable future**“ in Proceedings of WWRF kick of meeting, Munich, Germany, 6-7 March 2001.

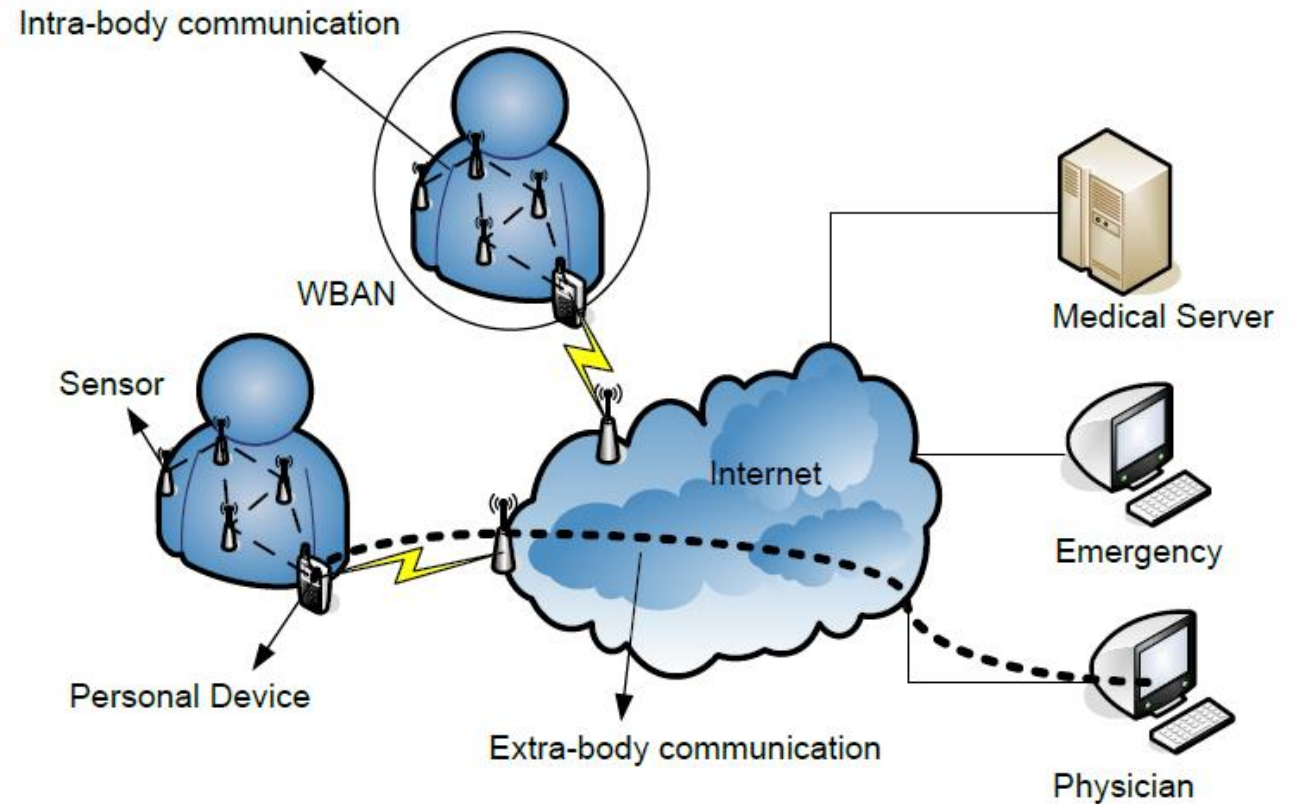
Wireless Body Area Network (WBAN)

- Body area:
 - Sensors in body
 - Sensors on body
 - Sensors in clothing
 - Personal devices



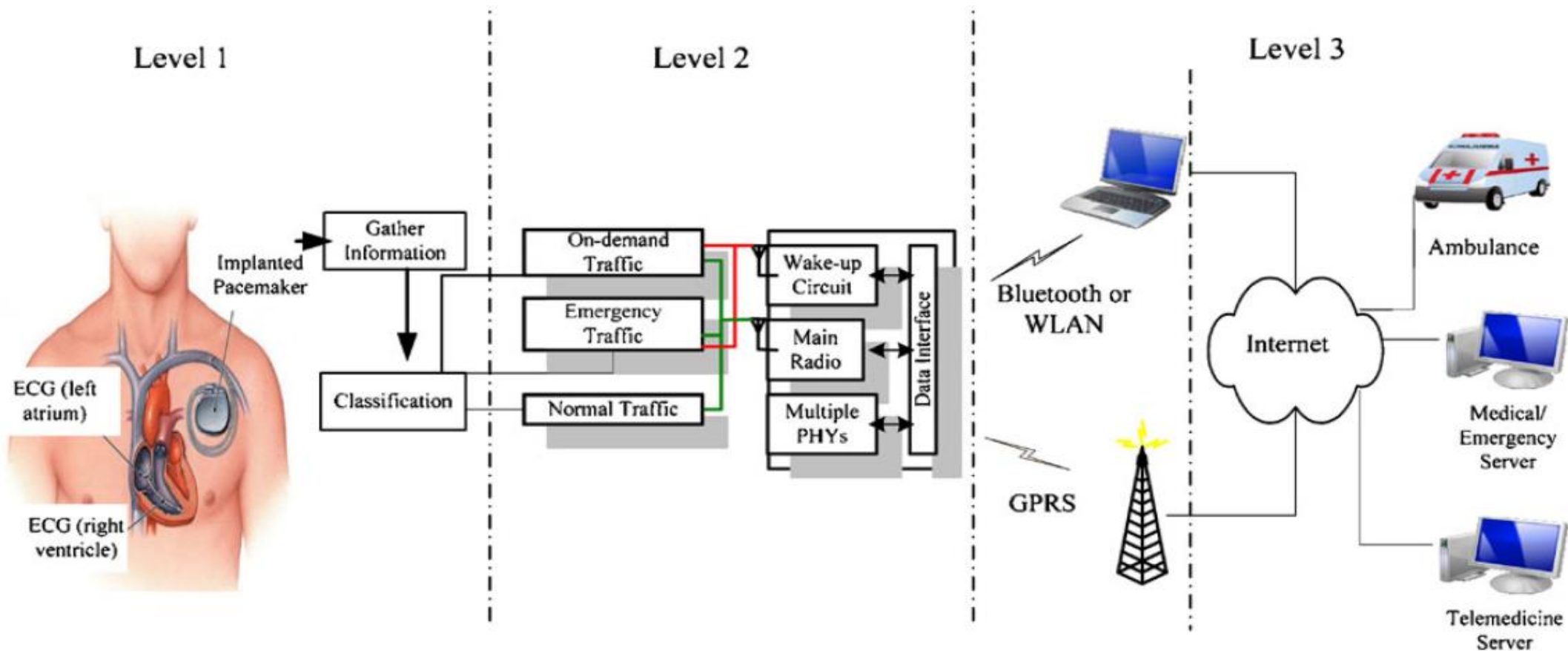
Wireless Body Area Network (WBAN)

- Sensors monitor different vital signs real time
 - Data are sent to the medical center
 - Long term monitoring – much more useful than occasional measurements
- Communication in/on body
 - PDA or smartphone as sink or gateway



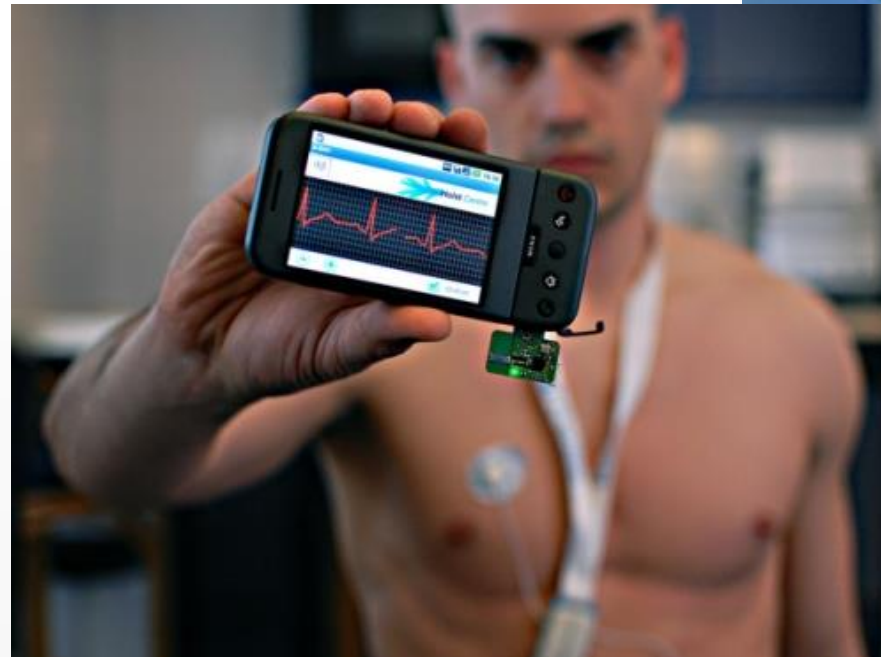
Wireless Body Area Network (WBAN)

- Three traffic types:
 - **On-demand:** queries by doctor; **Emergency traffic:** unexpected; **Normal traffic:** continuous monitoring and sending



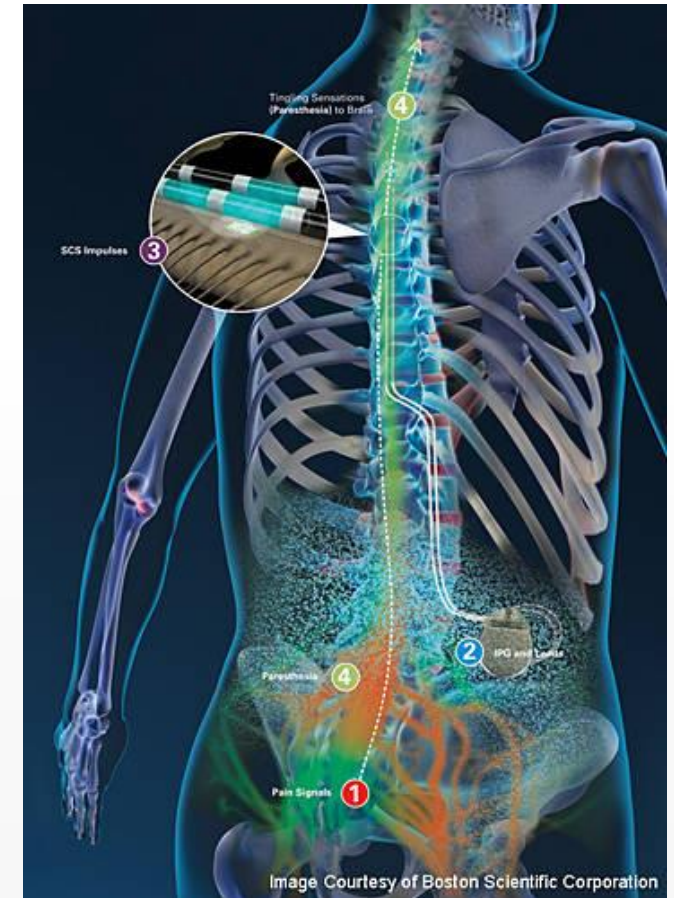
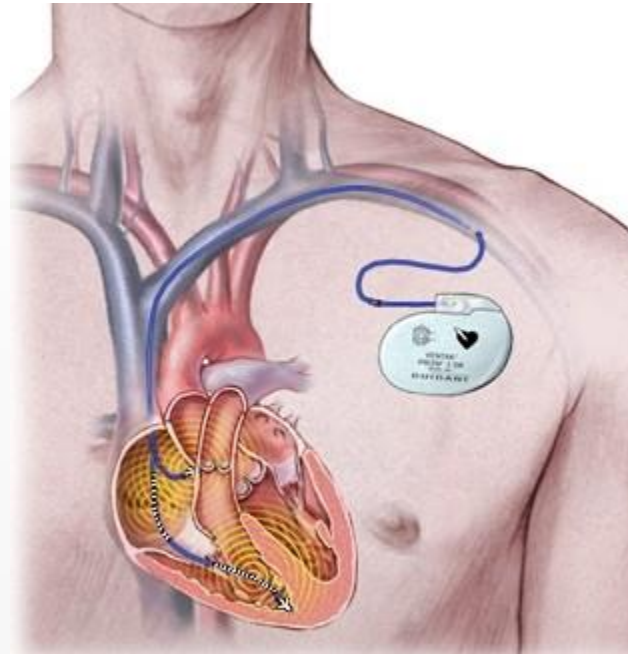
WBAN sensors

- Continuous monitoring
 - Body temperature
 - Blood pressure, pulse, respiration
 - EKG – elektrokardiogram
 - heart monitoring
 - EEG – electroencephalography
 - brain functions monitoring



WBAN actuators

- Insulin pump
 - blood-sugar monitoring
- Backbone stimulator, muscle stimulator
- Artificial retine
- Pacemaker



RFID identifier

- Implanted
 - Identification, personal data, medical data...



WBAN vs. WSN

- Very limited energy (WBAN)
 - Small sizes ($< 1 \text{ cm}^3$)
 - Non-rechargeable, but expected long lifetime (years or even decades for implants)
 - Energy can be harvested from body heat or movements
 - Limited computational capacity, memory
- There is no redundancy, only those devices are implanted that are absolutely needed
- Very low radio transmission power levels
- Radio waves are damped by body tissues -> high packet losses
- Topology is changing because of body movement
- For medical data, the reliability (and low delay) is very important
- Privacy issues

Ambient Assisted Living (AAL)

- High priority in the EU
- Smart homes
 - Sensors in house, monitoring the activity of elderly

